
Subject: [PATCH net-2.6.25 (resend) 2/3][IPV6] Unify and cleanup calls to
addrconf_sysctl_register

Posted by [Pavel Emelianov](#) on Sat, 01 Dec 2007 13:45:09 GMT

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Currently this call is (ab)used similar to devinet one - it registers sysctls for devices and for the "default" confs, while the "all" sysctls are registered separately. But unlike its devinet brother, the passed inet6_device is needed.

The fix is to make a __addrconf_sysctl_register(), which registers sysctls for all "devices" we need, including "default" and "all" :)

The original addrconf_sysctl_register() calls the introduced function, passing the inet6_device, device name and ifindex (to be used as procname and ctl_name) into it.

Thanks to Herbert again for pointing out, that we can shrink the argument list to 1 :)

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

diff --git a/net/ipv6/addrconf.c b/net/ipv6/addrconf.c
index 2d2886a..ea1673d 100644

--- a/net/ipv6/addrconf.c

+++ b/net/ipv6/addrconf.c

@@ -101,7 +101,7 @@

#define TIME_DELTA(a,b) ((unsigned long)((long)(a) - (long)(b)))

#ifdef CONFIG_SYSCTL

-static void addrconf_sysctl_register(struct inet6_dev *idev, struct ipv6_devconf *p);

+static void addrconf_sysctl_register(struct inet6_dev *idev);

static void addrconf_sysctl_unregister(struct ipv6_devconf *p);

#endif

@@ -400,7 +400,7 @@ static struct inet6_dev * ipv6_add_dev(struct net_device *dev)
NET_IPV6_NEIGH, "ipv6",
&ndisc_ifinfo_sysctl_change,
NULL);

- addrconf_sysctl_register(ndev, &ndev->cnf);

+ addrconf_sysctl_register(ndev);

#endif

/* protected by rtnl_lock */

rcu_assign_pointer(dev->ip6_ptr, ndev);

@@ -2386,7 +2386,7 @@ static int addrconf_notify(struct notifier_block *this, unsigned long event,

```

        NET_IPV6, NET_IPV6_NEIGH, "ipv6",
        &ndisc_ifinfo_sysctl_change,
        NULL);
-   addrconf_sysctl_register(idev, &idev->cnf);
+   addrconf_sysctl_register(idev);
#endif
    err = snmp6_register_dev(idev);
    if (err)
@@ -4118,12 +4118,11 @@ static struct addrconf_sysctl_table
    },
};

-static void addrconf_sysctl_register(struct inet6_dev *idev, struct ipv6_devconf *p)
+static void __addrconf_sysctl_register(char *dev_name, int ctl_name,
+ struct inet6_dev *idev, struct ipv6_devconf *p)
{
    int i;
-   struct net_device *dev = idev ? idev->dev : NULL;
    struct addrconf_sysctl_table *t;
-   char *dev_name = NULL;

    t = kmemdup(&addrconf_sysctl, sizeof(*t), GFP_KERNEL);
    if (t == NULL)
@@ -4133,13 +4132,6 @@ static void addrconf_sysctl_register(struct inet6_dev *idev, struct
    ipv6_devconf
        t->addrconf_vars[i].data += (char*)p - (char*)&ipv6_devconf;
        t->addrconf_vars[i].extra1 = idev; /* embedded; no ref */
    }
-   if (dev) {
-       dev_name = dev->name;
-       t->addrconf_dev[0].ctl_name = dev->ifindex;
-   } else {
-       dev_name = "default";
-       t->addrconf_dev[0].ctl_name = NET_PROTO_CONF_DEFAULT;
-   }

    /*
     * Make a copy of dev_name, because '.procname' is regarded as const
@@ -4150,6 +4142,7 @@ static void addrconf_sysctl_register(struct inet6_dev *idev, struct
    ipv6_devconf
        if (!dev_name)
            goto free;

+   t->addrconf_dev[0].ctl_name = ctl_name;
+   t->addrconf_dev[0].procname = dev_name;

    t->addrconf_dev[0].child = t->addrconf_vars;
@@ -4172,6 +4165,12 @@ out:

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    return;
}

+static void addrconf_sysctl_register(struct inet6_dev *idev)
+{
+  __addrconf_sysctl_register(idev->dev->name, idev->dev->ifindex,
+  idev, &idev->cnf);
+}
+
static void addrconf_sysctl_unregister(struct ipv6_devconf *p)
{
    if (p->sysctl) {
@@ -4270,9 +4269,10 @@ int __init addrconf_init(void)
    ipv6_addr_label_rtnl_register();

#ifdef CONFIG_SYSCTL
- addrconf_sysctl.sysctl_header =
- register_sysctl_table(addrconf_sysctl.addrconf_root_dir);
- addrconf_sysctl_register(NULL, &ipv6_devconf_dflt);
+ __addrconf_sysctl_register("all", NET_PROTO_CONF_ALL,
+ NULL, &ipv6_devconf);
+ __addrconf_sysctl_register("default", NET_PROTO_CONF_DEFAULT,
+ NULL, &ipv6_devconf_dflt);
#endif

    return 0;
--
1.5.3.4

```
