
Subject: Re: [PATCH 4/4 (resent) net-2.6.25][UNIX] Make the unix sysctl tables per-namespace

Posted by [Herbert Xu](#) on Sat, 01 Dec 2007 12:57:26 GMT

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On Fri, Nov 30, 2007 at 07:37:28PM +0300, Pavel Emelyanov wrote:

>

> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

All applied to net-2.6.25.

```
> diff --git a/include/net/net_namespace.h b/include/net/net_namespace.h
> index b0cf075..f97b2a4 100644
> --- a/include/net/net_namespace.h
> +++ b/include/net/net_namespace.h
> @@ -41,6 +43,7 @@ struct net {
>
> /* unix sockets */
> int sysctl_unix_max_dgram_qlen;
> + struct ctl_table_header *unix_ctl;
> };
```

But I gotta say this struct/file is going to be enormous. It's also one of those files that causes everything to get recompiled. Maybe we ought to make a rule that each subsystem only gets to have at most one entry in it :)

Thanks,

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