Subject: Re: [RFC][ only for review ] memory controller bacground reclaim [4/5] high/low watermark for memory

Posted by Balbir Singh on Sat, 01 Dec 2007 10:45:36 GMT

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Paul Menage wrote:
```

```
> On Nov 28, 2007 12:56 AM, KAMEZAWA Hiroyuki
> <kamezawa.hiroyu@jp.fujitsu.com> wrote:
>>
             .name = "low watermark in bytes",
>> +
>> +
             .private = RES_LOW_WATERMARK,
             .write = mem cgroup write,
>> +
             .read = mem_cgroup_read,
>> +
>> +
        },
>> +
>> +
             .name = "high_watermark_in_bytes",
             .private = RES_HIGH_WATERMARK,
>> +
>> +
             .write = mem_cgroup_write,
>> +
             .read = mem_cgroup_read,
>> +
        },
>
> From a style point of view, I dislike having the "in bytes" suffix
> tacked on to all the memory controller filenames.
>
```

The idea came from Andrew, when he suggested it.

Please see /proc/sys/vm. We have files like min free kbyes, I think it's a good idea to tell the user what units are used.

```
> If people really want this to be self-documenting, how about we allow
> cgroup control files to specify metadata, which would be presented to
> the user via an auto-generated "api" file.
> As an example, the addition above might then look something like:
>
> {
    .name = "low watermark",
>
    .units = "bytes",
>
    .description = "usage below which background reclaim stops",
>
    .write = mem cgroup write,
>
    .read = mem_cgroup_read,
>
> }
> which would correspond to a line in the "mem.api" auto-generated control file as
```

The user is expected to cat "memory.api" in order to figure out how to

## use the file?

> low\_watermark: usage below which background reclaim stops (bytes)

> Paul

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

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