
Subject: [PATCH 5/7][UTS] Use the ctl paths to register tables
Posted by [Pavel Emelianov](#) on Fri, 30 Nov 2007 13:13:24 GMT
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Same as with the IPC sysctls - I do not add any ctl roots
to handle multiple UTS namespaces, since we already track
this case in ctl handlers.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/kernel/utsname_sysctl.c b/kernel/utsname_sysctl.c
index fe3a56c..568ff0b 100644
--- a/kernel/utsname_sysctl.c
+++ b/kernel/utsname_sysctl.c
@@ -128,19 +128,17 @@ static struct ctl_table uts_kern_table[] = {
     {}
 };

-static struct ctl_table uts_root_table[] = {
+static struct ctl_path uts_root_path[] = {
     {
-        .ctl_name = CTL_KERN,
-        .procname = "kernel",
-        .mode = 0555,
-        .child = uts_kern_table,
+        .ctl_name = CTL_KERN,
     },
     {}
 };

static int __init utsname_sysctl_init(void)
{
-    register_sysctl_table(uts_root_table);
+    register_sysctl_paths(uts_root_path, uts_kern_table);
    return 0;
}

--
1.5.3.4
```
