
Subject: [PATCH 4/7][SCHED] Use the ctl paths to register tables

Posted by [Pavel Emelianov](#) on Fri, 30 Nov 2007 13:11:27 GMT

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This includes the kernel/sched_domain entry only.

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```
diff --git a/kernel/sched.c b/kernel/sched.c
```

```
index 3ffec8c..a013dae 100644
```

```
--- a/kernel/sched.c
```

```
+++ b/kernel/sched.c
```

```
@@ -5431,12 +5431,10 @@ static struct ctl_table sd_ctl_dir[] = {  
    {0, },  
};
```

```
-static struct ctl_table sd_ctl_root[] = {
```

```
+static struct ctl_path sd_ctl_path[] = {
```

```
{
```

```
- .ctl_name = CTL_KERN,
```

```
  .procname = "kernel",
```

```
- .mode = 0555,
```

```
- .child = sd_ctl_dir,
```

```
+ .ctl_name = CTL_KERN,
```

```
},
```

```
{0, },
```

```
};
```

```
@@ -5565,7 +5563,7 @@ static void register_sched_domain_sysctl(void)
```

```
{
```

```
    WARN_ON(sd_sysctl_header);
```

```
- sd_sysctl_header = register_sysctl_table(sd_ctl_root);
```

```
+ sd_sysctl_header = register_sysctl_paths(sd_ctl_path, sd_ctl_dir);
```

```
}
```

```
/* may be called multiple times per register */
```

```
--
```

1.5.3.4
