
Subject: Re: [RFC][only for review] memory controller background reclaim [4/5]
high/low watermark for memory

Posted by [KAMEZAWA Hiroyuki](#) on Fri, 30 Nov 2007 00:26:42 GMT

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On Thu, 29 Nov 2007 14:55:56 -0500

Oren Laadan <orenl@cs.columbia.edu> wrote:

> >> It looks like i386 doesn't have any support for ULL divisions.

> >> It doesn't have it in CPU, and I thought that it was some-how

> >> emulated, but it is not...

> >>

> >> Did I miss something?

> >>

> > Ah, I didn't try i386...

> > But I'll drop this automatic watermark adjustment part.

>

> FYI, if you do need it, you can do long long division on i386 using

> the macro "do_div()", defined in "include/asm-i386/div64.h".

>

Thank you.

I'll check it.

-Kame

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