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Subject: Re: [PATCH 1/2] namespaces: introduce sys\_hijack (v10)  
Posted by [Stephen Smalley](#) on Wed, 28 Nov 2007 15:00:54 GMT  
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On Tue, 2007-11-27 at 16:38 -0600, Serge E. Hallyn wrote:  
> Quoting Stephen Smalley (sds@tycho.nsa.gov):  
> > On Tue, 2007-11-27 at 10:11 -0600, Serge E. Hallyn wrote:  
> > > Quoting Crispin Cowan (crispin@crispincowan.com):  
> > > > Just the name "sys\_hijack" makes me concerned.  
> > > >  
> > > > This post describes a bunch of "what", but doesn't tell us about "why"  
> > > > we would want this. What is it for?  
> > >  
> > > Please see my response to Casey's email.  
> > >  
> > > > And I second Casey's concern about careful management of the privilege  
> > > > required to "hijack" a process.  
> > >  
> > > Absolutely. We're definately still in RFC territory.  
> > >  
> > > Note that there are currently several proposed (but no upstream) ways to  
> > > accomplish entering a namespace:  
> > >  
> > > 1. bind\_ns() is a new pair of syscalls proposed by Cedric. An  
> > > nsproxy is given an integer id. The id can be used to enter  
> > > an nsproxy, basically a straight current->nsproxy = target\_nsproxy;  
> > >  
> > > 2. I had previously posted a patchset on top of the nsproxy  
> > > cgroup which allowed entering a nsproxy through the ns cgroup  
> > > interface.  
> > >  
> > > There are objections to both those patchsets because simply switching a  
> > > task's nsproxy using a syscall or file write in the middle of running a  
> > > binary is quite unsafe. Eric Biederman had suggested using ptrace or  
> > > something like it to accomplish the goal.  
> > >  
> > > Just using ptrace is however not safe either. You are inheriting \*all\*  
> > > of the target's context, so it shouldn't be difficult for a nefarious  
> > > container/vserver admin to trick the host admin into running something  
> > > which gives the container/vserver admin full access to the host.  
> >  
> > I don't follow the above - with ptrace, you are controlling a process  
> > already within the container (hence in theory already limited to its  
> > container), and it continues to execute within that container. What's  
> > the issue there?  
>  
> Hmm, yeah, I may have overspoken - I'm not good at making up exploits  
> but while I see it possible to confuse the host admin by setting bogus

- > environment, I guess there may not be an actual exploit.
- >
- > Still after the fork induced through ptrace, we'll have to execute a
- > file out of the hijacked process' namespaces and path (unless we get
- > \*really\* 'exotic'). With hijack, execution continues under the caller's
- > control, which I do much prefer.
- >
- > The remaining advantages of hijack over ptrace (beside "using ptrace for
- > that is crufty") are
- >
- > 1. not subject to pid wraparound (when doing hijack\_cgroup
- > or hijack\_ns)
- > 2. ability to enter a namespace which has no active processes

So possibly I'm missing something, but the situation with hijack seems more exploitable than ptrace to me - you've created a hybrid task with one foot in current's world (open files, tty, connection to parent, executable) and one foot in the target's world (namespaces, uid/gid) which can then be leveraged by other tasks within the target's world/container as a way of breaking out of the container. No?

- > These also highlight selinux issues. In the case of hijacking an
- > empty cgroup, there is no security context (because there is no task) so
- > the context of 'current' will be used. In the case of hijacking a
- > populated cgroup, a task is chosen "at random" to be the hijack source.

Seems like you might be better off with a single operation for creating a new task within a given namespace set / cgroup rather than trying to handle multiple situations with different semantics / inheritance behavior. IOW, forget about hijacking a specific pid or picking a task at random from a populated cgroup - just always initialize the state of the newly created task in the same manner based solely on elements of the caller's state and the cgroup's state.

- > So there are two ways to look at deciding which context to use. Since
- > control continues in the original acting process' context, we might
- > want the child to continue in its context. However if the process
- > creates any objects in the virtual server, we don't want them
- > mislabeled, so we might want the task in the hijacked task's context.

I suspect that we want to continue in the parent's context, and then the program can always use selfscreatecon() or exec a helper in a different context if it wants to create files with contexts tailored to the target.

- > Sigh. So here's why I thought I'd punt on selinux at least until I had
- > a working selinux-enforced container/vserver :)

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Containers mailing list  
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