Subject: Re: "hidden processes" in OpenVZ Posted by floogy on Tue, 20 Nov 2007 21:11:56 GMT

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"floogy"I'm sorry but this hidden stuff makes me nervous...

Is there maybe a plan, to integrate some code, that compares the hw-node pids with the ve hidden pids, and show the different processes as an alert in the VZPP:System Prozesses, or provide a method to tools like chkrootkit/rkhunter/unhide, to give them the capability to detect these hidden hw-node processes as harmless?