
Subject: [PATCH] proc: use BUG_ON() in de_put()
Posted by [Alexey Dobriyan](#) on Thu, 15 Nov 2007 16:12:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

It's much more visible that some printk. I still has an unexplained oops
in proc, so let's leave it for a while.

Signed-off-by: Alexey Dobriyan <adobriyan@sw.ru>

fs/proc/inode.c | 7 +-----
1 file changed, 1 insertion(+), 6 deletions(-)

```
--- a/fs/proc/inode.c
+++ b/fs/proc/inode.c
@@ -37,12 +37,7 @@ void de_put(struct proc_dir_entry *de)
{
    if (de) {
        lock_kernel();
-   if (!atomic_read(&de->count)) {
-       printk("de_put: entry %s already free!\n", de->name);
-       unlock_kernel();
-       return;
-   }
-
+   BUG_ON(atomic_read(&de->count) == 0);
    if (atomic_dec_and_test(&de->count)) {
        if (de->deleted) {
            printk("de_put: deferred delete of %s\n",
```
