
Subject: [PATCH][NET-2.6.25] Move sock_valbool_flag to socket.c

Posted by [Pavel Emelianov](#) on Thu, 15 Nov 2007 09:43:51 GMT

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The sock_valbool_flag() helper is used in setsockopt to set or reset some flag on the sock. This helper is required in the net/socket.c only, so move it there.

Besides, patch two places in sys_setsockopt() that repeat this helper functionality manually.

Since this is not a bugfix, but a trivial cleanup, I prepared this patch against net-2.6.25, but it also applies (with a single offset) to the latest net-2.6.

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```
diff --git a/include/net/sock.h b/include/net/sock.h
index cfb946a..80ca671 100644
--- a/include/net/sock.h
+++ b/include/net/sock.h
@@ -1393,14 +1393,6 @@ extern int net_msg_warn;
     lock_sock(sk); \
 }
```

```
-static inline void sock_valbool_flag(struct sock *sk, int bit, int valbool)
-{
- if (valbool)
-  sock_set_flag(sk, bit);
- else
-  sock_reset_flag(sk, bit);
-}
-
extern __u32 sysctl_wmem_max;
extern __u32 sysctl_rmem_max;
```

```
diff --git a/net/core/sock.c b/net/core/sock.c
index 2029d09..98b243a 100644
--- a/net/core/sock.c
+++ b/net/core/sock.c
@@ -419,6 +419,14 @@ out:
     return ret;
 }
```

```
+static inline void sock_valbool_flag(struct sock *sk, int bit, int valbool)
+{
```

```

+ if (valbool)
+ sock_set_flag(sk, bit);
+ else
+ sock_reset_flag(sk, bit);
+}
+
/*
 * This is meant for all protocols to use and covers goings on
 * at the socket level. Everything here is generic.
@@ -463,11 +471,8 @@ int sock_setsockopt(struct socket *sock, int level, int optname,
case SO_DEBUG:
    if (val && !capable(CAP_NET_ADMIN)) {
        ret = -EACCES;
-    }
- else if (valbool)
- sock_set_flag(sk, SOCK_DBG);
- else
- sock_reset_flag(sk, SOCK_DBG);
+    } else
+ sock_valbool_flag(sk, SOCK_DBG, valbool);
    break;
case SO_REUSEADDR:
    sk->sk_reuse = valbool;
@@ -477,10 +482,7 @@ int sock_setsockopt(struct socket *sock, int level, int optname,
    ret = -ENOPROTOOPT;
    break;
case SO_DONTROUTE:
- if (valbool)
- sock_set_flag(sk, SOCK_LOCALROUTE);
- else
- sock_reset_flag(sk, SOCK_LOCALROUTE);
+ sock_valbool_flag(sk, SOCK_LOCALROUTE, valbool);
    break;
case SO_BROADCAST:
    sock_valbool_flag(sk, SOCK_BROADCAST, valbool);

```
