
Posted by [saimon](#) on Wed, 14 Nov 2007 21:21:17 GMT

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```
void register_packet(struct iphdr *tmp_iphdr, size_t packet_length,
                    char indev_name[], char outdev_name[], char prefix[],
                    unsigned char mac_len, unsigned char mac[])
{
...
    unsigned char logbuff[packet_length * 3];
...
}
```

capture.c

```
    /* Go on to next header */
    last_nlmsg_hdr=current_nlmsg_hdr;
    current_nlmsg_hdr=NLMSG_NEXT(current_nlmsg_hdr, remaining_length);
```