


```
+ write_lock_bh(&queue->syn_wait_lock);
+ lopt = queue->listen_opt;
+ queue->listen_opt = NULL;
+ write_unlock_bh(&queue->syn_wait_lock);
+
+ return lopt;
+}
+
void __reqsk_queue_destroy(struct request_sock_queue *queue)
{
    struct listen_sock *lopt = reqsk_queue_yank_listen_sk(queue);
    --
1.5.3.4
```
