
Subject: [RFC][for -mm] memory controller enhancements for NUMA [9/10] zone reclaim vs. cgroup reclaim isola

Posted by [KAMEZAWA Hiroyuki](#) on Wed, 14 Nov 2007 08:55:28 GMT

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When using memory controller, there are 2 levels of memory reclaim.

1. zone memory reclaim because of system/zone memory shortage.
2. memory cgroup memory reclaim because of hitting limit.

These two can be distinguished by `sc->mem_cgroup` parameter.

(we can use macro `"scan_global_lru"`)

This patch tries to make memory cgroup reclaim routine avoid affecting system/zone memory reclaim. This patch inserts `if (scan_global_lru(sc))` and hook to memory_cgroup reclaim support functions.

This patch can be a help for isolating system lru activity and group lru activity and shows what additional functions are necessary.

- * `mem_cgroup_calc_mapped_ratio()` ... calculate mapped ratio for cgroup.
- * `mem_cgroup_reclaim_imbalance()` ... calculate active/inactive balance in cgroup.
- * `mem_cgroup_calc_reclaim_active()` ... calculate the number of active pages to be scanned in this priority in mem_cgroup.
- * `mem_cgroup_calc_reclaim_inactive()` ... calculate the number of inactive pages to be scanned in this priority in mem_cgroup.
- * `mem_cgroup_all_unreclaimable()` .. checks cgroup's page is all unreclaimable or not.
- * `mem_cgroup_get_reclaim_priority()` ...
- * `mem_cgroup_note_reclaim_priority()` ... record reclaim priority (temporal)
- * `mem_cgroup_remember_reclaim_priority()`
.... record reclaim priority as
`zone->prev_priority`.
This value is used for `calc_reclaim_mapped`.

Signed-off-by: KAMEZAWA Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com>

mm/vmscan.c | 155 ++++++-----
1 file changed, 105 insertions(+), 50 deletions(-)

Index: linux-2.6.24-rc2-mm1/mm/vmscan.c

```
=====
--- linux-2.6.24-rc2-mm1.orig/mm/vmscan.c
+++ linux-2.6.24-rc2-mm1/mm/vmscan.c
@@ -863,7 +863,8 @@ static unsigned long shrink_inactive_lis
     __mod_zone_page_state(zone, NR_ACTIVE, -nr_active);
```

```

    __mod_zone_page_state(zone, NR_INACTIVE,
        -(nr_taken - nr_active));
- zone->pages_scanned += nr_scan;
+ if (scan_global_lru(sc))
+ zone->pages_scanned += nr_scan;
  spin_unlock_irq(&zone->lru_lock);

  nr_scanned += nr_scan;
@@ -951,22 +952,30 @@ static inline int zone_is_near_oom(struct

/*
 * Determine we should try to reclaim mapped pages.
+ * This is called only when sc->mem_cgroup is NULL.
 */
-static int calc_reclaim_mapped(struct zone *zone, int priority, int swappiness)
+static int calc_reclaim_mapped(struct scan_control *sc, struct zone *zone,
+ int priority)
{
  long mapped_ratio;
  long distress;
  long swap_tendency;
  long imbalance;
  int reclaim_mapped;
+ int prev_priority;

- if (zone_is_near_oom(zone))
+ if (scan_global_lru(sc) && zone_is_near_oom(zone))
  return 1;
/*
 * `distress' is a measure of how much trouble we're having
 * reclaiming pages. 0 -> no problems. 100 -> great trouble.
 */
- distress = 100 >> min(zone->prev_priority, priority);
+ if (scan_global_lru(sc))
+ prev_priority = zone->prev_priority;
+ else
+ prev_priority = mem_cgroup_get_reclaim_priority(sc->mem_cgroup);
+
+ distress = 100 >> min(prev_priority, priority);

/*
 * The point of this algorithm is to decide when to start
@@ -974,9 +983,13 @@ static int calc_reclaim_mapped(struct zo
 * how much memory
 * is mapped.
 */
- mapped_ratio = ((global_page_state(NR_FILE_MAPPED) +
- global_page_state(NR_ANON_PAGES)) * 100) /

```

```

- vm_total_pages;
+ if (scan_global_lru(sc))
+ mapped_ratio = ((global_page_state(NR_FILE_MAPPED) +
+ global_page_state(NR_ANON_PAGES)) * 100) /
+ vm_total_pages;
+ else
+ mapped_ratio = mem_cgroup_calc_mapped_ratio(sc->mem_cgroup);
+
/*
 * Now decide how much we really want to unmap some pages. The
 * mapped ratio is downgraded - just because there's a lot of
@@ -989,7 +1002,7 @@ static int calc_reclaim_mapped(struct zo
 * A 100% value of vm_swappiness overrides this algorithm
 * altogether.
 */
- swap_tendency = mapped_ratio / 2 + distress + swappiness;
+ swap_tendency = mapped_ratio / 2 + distress + sc->swappiness;

/*
 * If there's huge imbalance between active and inactive
@@ -1003,8 +1016,11 @@ static int calc_reclaim_mapped(struct zo
 * Avoid div by zero with nr_inactive+1, and max resulting
 * value is vm_total_pages.
 */
- imbalance = zone_page_state(zone, NR_ACTIVE);
- imbalance /= zone_page_state(zone, NR_INACTIVE) + 1;
+ if (scan_global_lru(sc)) {
+ imbalance = zone_page_state(zone, NR_ACTIVE);
+ imbalance /= zone_page_state(zone, NR_INACTIVE) + 1;
+ } else
+ imbalance = mem_cgroup_reclaim_imbalance(sc->mem_cgroup);

/*
 * Reduce the effect of imbalance if swappiness is low,
@@ -1074,15 +1090,20 @@ static void shrink_active_list(unsigned
int reclaim_mapped = 0;

if (sc->may_swap)
- reclaim_mapped = calc_reclaim_mapped(zone, priority,
- sc->swappiness);
+ reclaim_mapped = calc_reclaim_mapped(sc, zone, priority);

lru_add_drain();
spin_lock_irq(&zone->lru_lock);
pgmoved = sc->isolate_pages(nr_pages, &l_hold, &pgscanned, sc->order,
ISOLATE_ACTIVE, zone,
sc->mem_cgroup, 1);
- zone->pages_scanned += pgscanned;

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+ /*
+  * zone->pages_scanned is used for detect zone's oom
+  * mem_cgroup remembers nr_scan by itself.
+  */
+ if (scan_global_lru(sc))
+   zone->pages_scanned += pgscanned;
+
+   __mod_zone_page_state(zone, NR_ACTIVE, -pgmoved);
+   spin_unlock_irq(&zone->lru_lock);

@@ -1175,25 +1196,39 @@ static unsigned long shrink_zone(int pri
    unsigned long nr_to_scan;
    unsigned long nr_reclaimed = 0;

- /*
-  * Add one to `nr_to_scan' just to make sure that the kernel will
-  * slowly sift through the active list.
-  */
- zone->nr_scan_active +=
-   (zone_page_state(zone, NR_ACTIVE) >> priority) + 1;
- nr_active = zone->nr_scan_active;
- if (nr_active >= sc->swap_cluster_max)
-   zone->nr_scan_active = 0;
- else
-   nr_active = 0;
+ if (scan_global_lru(sc)) {
+   /*
+    * Add one to nr_to_scan just to make sure that the kernel
+    * will slowly sift through the active list.
+    */
+   zone->nr_scan_active +=
+    (zone_page_state(zone, NR_ACTIVE) >> priority) + 1;
+   nr_active = zone->nr_scan_active;
+   zone->nr_scan_inactive +=
+    (zone_page_state(zone, NR_INACTIVE) >> priority) + 1;
+   nr_inactive = zone->nr_scan_inactive;
+   if (nr_inactive >= sc->swap_cluster_max)
+     zone->nr_scan_inactive = 0;
+   else
+     nr_inactive = 0;
+
+   if (nr_active >= sc->swap_cluster_max)
+     zone->nr_scan_active = 0;
+   else
+     nr_active = 0;
+ } else {
+   /*
+    * This reclaim occurs not because zone memory shortage but

```

```

+  * because memory controller hits its limit.
+  * Then, don't modify zone reclaim related data.
+  */
+  nr_active = mem_cgroup_calc_reclaim_active(sc->mem_cgroup,
+    zone, priority);
+
+  nr_inactive = mem_cgroup_calc_reclaim_inactive(sc->mem_cgroup,
+    zone, priority);
+ }

- zone->nr_scan_inactive +=
- (zone_page_state(zone, NR_INACTIVE) >> priority) + 1;
- nr_inactive = zone->nr_scan_inactive;
- if (nr_inactive >= sc->swap_cluster_max)
-   zone->nr_scan_inactive = 0;
- else
-   nr_inactive = 0;

  while (nr_active || nr_inactive) {
    if (nr_active) {
@@ -1238,6 +1273,7 @@ static unsigned long shrink_zones(int pr
    unsigned long nr_reclaimed = 0;
    int i;

+
    sc->all_unreclaimable = 1;
    for (i = 0; zones[i] != NULL; i++) {
      struct zone *zone = zones[i];
@@ -1247,16 +1283,26 @@ static unsigned long shrink_zones(int pr

    if (!cpuset_zone_allowed_hardwall(zone, GFP_KERNEL))
      continue;
+  /*
+   * Take care memory controller reclaiming has minimal influence
+   * to global LRU.
+   */
+  if (scan_global_lru(sc)) {
+    note_zone_scanning_priority(zone, priority);

-   note_zone_scanning_priority(zone, priority);
-
-   if (zone_is_all_unreclaimable(zone) && priority != DEF_PRIORITY)
-     continue; /* Let kswapd poll it */
-
-   sc->all_unreclaimable = 0;
+   if (zone_is_all_unreclaimable(zone) &&
+       priority != DEF_PRIORITY)
+     continue; /* Let kswapd poll it */

```

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+   sc->all_unreclaimable = 0;
+ } else {
+   sc->all_unreclaimable = 0;
+   mem_cgroup_note_reclaim_priority(sc->mem_cgroup,
+   priority);
+ }

    nr_reclaimed += shrink_zone(priority, zone, sc);
}
+
return nr_reclaimed;
}

@@ -1285,15 +1331,19 @@ static unsigned long do_try_to_free_page
int i;

    count_vm_event(ALLOCSTALL);
+ /*
+  * mem_cgroup will not do shrink_slab.
+  */
+ if (scan_global_lru(sc)) {
+   for (i = 0; zones[i] != NULL; i++) {
+     struct zone *zone = zones[i];

-   for (i = 0; zones[i] != NULL; i++) {
-     struct zone *zone = zones[i];
-
-     if (!cpuset_zone_allowed_hardwall(zone, GFP_KERNEL))
-       continue;
+     if (!cpuset_zone_allowed_hardwall(zone, GFP_KERNEL))
+       continue;

-   lru_pages += zone_page_state(zone, NR_ACTIVE)
-   + zone_page_state(zone, NR_INACTIVE);
+   lru_pages += zone_page_state(zone, NR_ACTIVE)
+   + zone_page_state(zone, NR_INACTIVE);
+ }
+ }

    for (priority = DEF_PRIORITY; priority >= 0; priority--) {
@@ -1350,14 +1400,19 @@ out:
    */
    if (priority < 0)
      priority = 0;
-   for (i = 0; zones[i] != NULL; i++) {
-     struct zone *zone = zones[i];

-     if (!cpuset_zone_allowed_hardwall(zone, GFP_KERNEL))

```

```

- continue;
+ if (scan_global_lru(sc)) {
+   for (i = 0; zones[i] != NULL; i++) {
+     struct zone *zone = zones[i];
+
+     if (!cpuset_zone_allowed_hardwall(zone, GFP_KERNEL))
+       continue;
+
+     zone->prev_priority = priority;
+   }
+ } else
+   mem_cgroup_record_reclaim_priority(sc->mem_cgroup, priority);

- zone->prev_priority = priority;
- }
  return ret;
}

```

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>
