Subject: Re: [patch 1/1][NETNS][IPV6] protect addrconf from loopback registration Posted by ebiederm on Mon, 12 Nov 2007 16:40:32 GMT View Forum Message <> Reply to Message

Daniel Lezcano <dlezcano@fr.ibm.com> writes:

- > The loopback is now dynamically allocated. The ipv6 code was written
- > considering the loopback is allocated before the ipv6 protocol
- > initialization. This is still the case when we don't use multiple
- > network namespaces.

You do know that register\_netdevice\_notifier delivers events REGISTER and UP events for devices that are already up?

Thinking about it I wonder if unregister\_netdevice\_notifier should actually deliver UNREGISTER events. It wouldn't change the ipv6 case as I don't believe you can unregister ipv6.

- > In the case of the network namespaces, ipv6 notification handler is
- > already setup and active (done by the initial network namespace),
- > so when a network namespace is created, a new instance of the
- > loopback device, via dynamic allocation, will trigger a REGISTER event
- > to addrconf\_notify and this one will try to setup the network device
- > while the ipv6 protocol is not yet initialized for the network namespace.

Ok. This sounds like a race in ipv6 that should get fixed.

I know last time my patchset covered ipv6 I did send patches for several reference counting problems. I'm surprised something bad still exists.

Anyway let's not patch around this and fix whatever the real problem.

- > Because the ipv6 is relying on the fact that the loopback device will
- > not trigger REGISTER/UNREGISTER events, I just protect the addrconf\_notify
- > function when the loopback register event is triggered.

This can't be the case REGISTER events happen.

- > In the case of multiple network namespaces, the usual ipv6 protocol
- > initialization will be done after the loopback initialization with
- > the subsystem registration mechanism.
- >
- > Signed-off-by: Daniel Lezcano <dlezcano@fr.ibm.com>
- > Signed-off-by: Benjamin Thery <benjamin.thery@bull.net>
- > ---
- > net/ipv6/addrconf.c | 9 ++++++--
- > 1 file changed, 7 insertions(+), 2 deletions(-)

- >
- > Index: linux-2.6-netns/net/ipv6/addrconf.c
- > --- linux-2.6-netns.orig/net/ipv6/addrconf.c
- > +++ linux-2.6-netns/net/ipv6/addrconf.c
- > @ @ -2272,7 +2272,8 @ @ static int addrconf\_notify(struct notifi
- >
- switch(event) {
- > case NETDEV REGISTER: >
- > if (!idev && dev->mtu >= IPV6 MIN MTU) {
- > + if (!(dev->flags & IFF\_LOOPBACK) &&
- !idev && dev->mtu >= IPV6\_MIN\_MTU) { > +
- $idev = ipv6_add_dev(dev);$ >
- if (lidev) >
- return notifier\_from\_errno(-ENOMEM); >

This hunk is clearly bogus.

```
> @ @ -2366,11 +2367,15 @ @ static int addrconf notify(struct notifi
  /* MTU falled under IPV6 MIN MTU. Stop IPv6 on this
>
> interface. */
>
  case NETDEV_DOWN:
>
> + addrconf_ifdown(dev, 0);
> + break;
> +
  case NETDEV_UNREGISTER:
>
  /*
>
    * Remove all addresses from this interface.
>
    */
>
> - addrconf ifdown(dev, event != NETDEV DOWN);
> + if (!(dev->flags & IFF_LOOPBACK))
> + addrconf_ifdown(dev, 1);
I can see how this could be a problem.
   break:
>
>
  case NETDEV_CHANGENAME:
>
```

- >
- > --

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