
Subject: Re: [patch 1/1][NETNS][IPV6] protect addrconf from loopback registration
Posted by [den](#) on Mon, 12 Nov 2007 16:05:23 GMT

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Daniel Lezcano wrote:

```
> The loopback is now dynamically allocated. The ipv6 code was written
> considering the loopback is allocated before the ipv6 protocol
> initialization. This is still the case when we don't use multiple
> network namespaces.
>
> In the case of the network namespaces, ipv6 notification handler is
> already setup and active (done by the initial network namespace),
> so when a network namespace is created, a new instance of the
> loopback device, via dynamic allocation, will trigger a REGISTER event
> to addrconf_notify and this one will try to setup the network device
> while the ipv6 protocol is not yet initialized for the network namespace.
>
> Because the ipv6 is relying on the fact that the loopback device will
> not trigger REGISTER/UNREGISTER events, I just protect the addrconf_notify
> function when the loopback register event is triggered.
>
> In the case of multiple network namespaces, the usual ipv6 protocol
> initialization will be done after the loopback initialization with
> the subsystem registration mechanism.
>
> Signed-off-by: Daniel Lezcano <dlezcano@fr.ibm.com>
> Signed-off-by: Benjamin Thery <benjamin.thery@bull.net>
> ---
> net/ipv6/addrconf.c | 9 ++++++--
> 1 file changed, 7 insertions(+), 2 deletions(-)
>
> Index: linux-2.6-netns/net/ipv6/addrconf.c
> =====
> --- linux-2.6-netns.orig/net/ipv6/addrconf.c
> +++ linux-2.6-netns/net/ipv6/addrconf.c
> @@ -2272,7 +2272,8 @@ static int addrconf_notify(struct notifi
>
> switch(event) {
> case NETDEV_REGISTER:
> - if (!idev && dev->mtu >= IPV6_MIN_MTU) {
> + if (!(dev->flags & IFF_LOOPBACK) &&
> + !idev && dev->mtu >= IPV6_MIN_MTU) {
> idev = ipv6_add_dev(dev);
> if (!idev)
> return notifier_from_errno(-ENOMEM);
> @@ -2366,11 +2367,15 @@ static int addrconf_notify(struct notifi
> /* MTU failed under IPV6_MIN_MTU. Stop IPv6 on this interface. */
>
```

```

> case NETDEV_DOWN:
> + addrconf_ifdown(dev, 0);
> + break;
> +
> case NETDEV_UNREGISTER:
> /*
>  * Remove all addresses from this interface.
>  */
> - addrconf_ifdown(dev, event != NETDEV_DOWN);
> + if (!(dev->flags & IFF_LOOPBACK))
> + addrconf_ifdown(dev, 1);
> break;
>
> case NETDEV_CHANGENAME:
>

```

why should we care on down? we are destroying the device. It should gone. All references to it should also gone. So, we should perform the cleaning and remove all IPv6 addresses, so notifier should also work.

The code relies on the "persistent" loopback and this is a `_bad_` thing. This is longstanding bug in the code, that the `dst_entry` should have a valid reference to a device. This is the only purpose for a loopback persistence. Though, at the namespace death no such entries must be and this will be checked during unregister process. This patch definitely breaks this assumption :(

Namespaces are good to catch leakage using standard codepaths, so they should be preserved as much as possible. So, `_all_` normal down code should be called for a loopback device in other than `init_net` context.

Regards,
Den

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