Subject: Re: [PATCH][PACKET] Remove unneeded packet_socks_nr variable
Posted by Pavel Emelianov on Wed, 07 Nov 2007 16:16:14 GMT

Arnaldo Carvalho de Melo wrote:
> Em Wed, Nov 07, 2007 at 01:50:04PM -0200, Arnaldo Carvalho de Melo escreveu:
>> Em Wed, Nov 07, 2007 at 06:32:51PM +0300, Pavel Emelyanov escreveu:
>>> This one is used only under ifdef PACKET_REFCNT_DEBUG in
>>> printk and is not needed otherwise. So hide all this stuff
>>> under the PACKET_REFCNT_DEBUG.
>>>
>>> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
>> Look at sk_refcnt_debug_inc, etc and you'll se a more standard way. I
>> forgot to make this when making all protocol families use sk_prot, even
>> if just partially :-)
>
> As a bonus you'll get this information on /proc/net/protocols, removing
> '-1' from PACKET column for "sockets".

Hm... I actually thought about this, but I decided that packet
sockets were not accounted in this way deliberately.

So, shall I break this "compatibility" (-1 in proc) and provide
a packet socket number in this file?

> - Arnaldo

Thanks,
Pavel