
Subject: [PATCH] nf_sockopts list head cleanup

Posted by [Alexey Dobriyan](#) on Mon, 22 Oct 2007 12:19:05 GMT

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Code is using knowledge that nf_sockopt_ops::list list_head is first field in structure by using casts. Switch to list_for_each_entry() iterators while I am at it.

Signed-off-by: Alexey Dobriyan <adobriyan@sw.ru>

net/netfilter/nf_sockopt.c | 12 ++++-----
1 file changed, 4 insertions(+), 8 deletions(-)

--- a/net/netfilter/nf_sockopt.c

+++ b/net/netfilter/nf_sockopt.c

@@ -23,14 +23,13 @@ static inline int overlap(int min1, int max1, int min2, int max2)

/* Functions to register sockopt ranges (exclusive). */

int nf_register_sockopt(struct nf_sockopt_ops *reg)

{

- struct list_head *i;

+ struct nf_sockopt_ops *ops;

int ret = 0;

if (mutex_lock_interruptible(&nf_sockopt_mutex) != 0)
return -EINTR;

- list_for_each(i, &nf_sockopts) {

- struct nf_sockopt_ops *ops = (struct nf_sockopt_ops *)i;

+ list_for_each_entry(ops, &nf_sockopts, list) {

if (ops->pf == reg->pf

&& (overlap(ops->set_optmin, ops->set_optmax,

reg->set_optmin, reg->set_optmax)

@@ -65,7 +64,6 @@ EXPORT_SYMBOL(nf_unregister_sockopt);

static int nf_sockopt(struct sock *sk, int pf, int val,

char __user *opt, int *len, int get)

{

- struct list_head *i;

struct nf_sockopt_ops *ops;

int ret;

@@ -75,8 +73,7 @@ static int nf_sockopt(struct sock *sk, int pf, int val,

if (mutex_lock_interruptible(&nf_sockopt_mutex) != 0)

return -EINTR;

- list_for_each(i, &nf_sockopts) {

- ops = (struct nf_sockopt_ops *)i;

+ list_for_each_entry(ops, &nf_sockopts, list) {

```
if (ops->pf == pf) {
    if (!try_module_get(ops->owner))
        goto out_nosup;
@@ -135,8 +132,7 @@ static int compat_nf_sockopt(struct sock *sk, int pf, int val,
    if (mutex_lock_interruptible(&nf_sockopt_mutex) != 0)
        return -EINTR;

- list_for_each(i, &nf_sockopts) {
- ops = (struct nf_sockopt_ops *)i;
+ list_for_each_entry(ops, &nf_sockopts, list) {
    if (ops->pf == pf) {
        if (!try_module_get(ops->owner))
            goto out_nosup;
```
