Subject: Re: [PATCH] [NETNS49] support for per/namespace routing cache cleanup

Posted by Daniel Lezcano on Wed, 17 Oct 2007 15:05:36 GMT

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Denis V. Lunev wrote:
> Daniel Lezcano wrote:
>> Denis V. Lunev wrote:
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>>> Denis V. Lunev wrote:
>>>> /proc/sys/net/route/flush should be accessible inside the net
>>>> namespace.
>>>> Though, the complete opening of this file will result in a DoS or
>>>> significant entire host slowdown if a namespace process will
>>>> continually
>>>> flush routes.
>>>>
>>>> This patch introduces per/namespace route flush facility.
>>>>
>>>> Each namespace wanted to flush a cache copies global generation
>>>> count to
>>>> itself and starts the timer. The cache is dropped for a specific
>>>> namespace
>>>> iff the namespace counter is greater or equal global ones.
>>>>
>>>> So, in general, unwanted namespaces do nothing. They hold very old low
>>>> counter and they are unaffected by the requested cleanup.
>>>>
>>>> Signed-of-by: Denis V. Lunev <den@openvz.org>
>>>>
>>>> That's right and that will happen when manipulating ip addresses of
>>>> the network devices too. But I am not confortable with your
>>> patchset. It touches the routing flush function too hardly and it
>>> uses current->nsproxy->net_ns.
>>>>
>>>> IMHO we should have two flush functions. One taking a network
>>> namespace parameter and one without the network namespace parameter.
>>>> The first one is called when a write to
>>> /proc/sys/net/ipv4/route/flush is done (we must use the network
>>> namespace of the writer) or when a interface address is changed or
>>> shutdown|up. The last one is called by the timer, so we have a
>>> global timer flushing the routing cache for all the namespaces.
>>>
>>> we can't : (The unfortunate thing is that the actual cleanup is
>>> called indirectly and asynchronously. The user schedule the garbage
>>> collector to run NOW and we are moving over a large routing cache.
>>> Really large.
```

>>>

- >>> The idea to iterate over the list of each namespace to flush is bad.
- >>> We are in atomic context. The list is protected by the mutex.

Oh, by the way, I forgot something important you spotted with the list protected by the mutex.

When looking at ipv6/fib\_hash.c with Benjamin, we need to browse the network namespaces list for the garbage collecting, but we are in an interrupt handler, so I can not use rtnl\_lock.

Why is not possible to protect the list with a simple spinlock? so we can call spin\_lock\_bh when we are in interrupt handler.