Subject: Re: [PATCHSET 3/4] sysfs: divorce sysfs from kobject and driver model Posted by Sukadev Bhattiprolu on Tue, 16 Oct 2007 22:18:16 GMT

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Eric W. Biederman [ebiederm@xmission.com] wrote:
Greg KH <greg@kroah.com> writes:
 > On Fri, Oct 05, 2007 at 06:12:41AM -0600, Eric W. Biederman wrote:
 >> Greg KH <greg@kroah.com> writes:
 >> >
 >> >> Also fun is that the dev file implementation needs to be able to
 >> > report different major:minor numbers based on which mount of
 >> >> sysfs we are dealing with.
 >> >
 >> > Um, no, that's not going to happen. /dev/sda will _always_ have the
 >> > same major:minor number, as defined by the LSB spec. You can not break
 >> > that at all. So while you might not want to show all mounts
 >> > /sys/devices/block/sda/ the ones that you do, will all have the LSB
 >> > defined major:minor number assigned to it.
 >>
 >> Hmm. If that is in the LSB it must come from
 >> Documentation/devices.txt
 >
 > Yes, that is the requirement.
 >> I'm not after changing the user visible major/minor assignments.
 > Oh, I misunderstood what you wrote above then.
 My above sentence is slightly misleading. That should have been.
 I am not after changing the device name to major:minor assignments
 as specified in Documentation/devices.txt.
 So within a single device namespace everything is normal and as it
 always has been. Weirdness only ensues when you look across device
 namespaces.
 >> Let me see if a concrete example will help. Suppose I have
 >> have a SAN with two disks: disk-1 and disk-2. I have
 >> two machines A and B. On machine A I get the mapping:
 >> sda -> disk-1, sdb ->disk-2. On machine B I wind up with
 >> a different probe order so I get the mapping: sda -> disk-2
 >> sdb ->disk-1.
 >
 > Ok.
 >> To be very clear by sda I mean the block device with major 8 and
 >> minor 0, and by sdb I mean the block device with major 8 and minor
```

>> 16. >
> Ok.
>> So I decide I want an environment on machine B that looks just >> like the environment on machine A, so I can bring transfer over >> a running program or whatever. So I run around looking at UUID >> labels and what not and I discover that the machine B knows disk-1 as >> sdb and that machine A knows disk-1 as sda. So I want to say: >> /sys/devices/block/sdb show up in this other device namespace as >> /sys/devices/block/sda.
> > Ah, but if you do that then the "other" device namespace would have > /sys/devices/block/sda/dev be 8:16, right?
I No. The "other" device namespace I would construct on machine B to look just like the device namespace that existed on machine A. Making /sys/devices/block/sda would still be 8:0.
So to be very clear on machine B when talking about disk-1 I would have. initial device namespace: /sys/devices/block/sdb /sys/devices/block/sdb/dev 8:16
"other" device namespace: /sys/devices/block/sda /sys/devices/block/sda/dev 8:0
Similarly on machine B when talking about disk-2 I would have. initial device namespace: /sys/devices/block/sda /sys/devices/block/sda/dev 8:0
"other" device namespace: /sys/devices/block/sdb /sys/devices/block/sdb/dev 8:16
So between the two devices namespaces on machine B the two disks would exchange their user visible identities.
So an application that would migrate from machine A to B has to use virtual names (like "disk-1" and "disk-2") to access the disk right?
 Eric

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