
Subject: [PATCH 5/7] Consolidate xxx_find() in fragment management
Posted by [Pavel Emelianov](#) on Tue, 16 Oct 2007 14:03:37 GMT
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Here we need another callback ->match to check whether the entry found in hash matches the key passed. The key used is the same as the creation argument for inet_frag_create.

Yet again, this ->match is the same for netfilter and ipv6. Running a few steps forward - this callback will later replace the ->equal one.

Since the inet_frag_find() uses the already consolidated inet_frag_create() remove the xxx_frag_create from protocol codes.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/include/net/inet_frag.h b/include/net/inet_frag.h
index e33072b..6429926 100644
--- a/include/net/inet_frag.h
+++ b/include/net/inet_frag.h
@@ -45,6 +45,8 @@ struct inet_frags {
    void (*skb_free)(struct sk_buff *);
    int (*equal)(struct inet_frag_queue *q1,
                struct inet_frag_queue *q2);
+   int (*match)(struct inet_frag_queue *q,
+               void *arg);
    void (*frag_expire)(unsigned long data);
};

@@ -55,8 +57,8 @@ void inet_frag_kill(struct inet_frag_queue *q, struct inet_frags *f);
void inet_frag_destroy(struct inet_frag_queue *q,
    struct inet_frags *f, int *work);
int inet_frag_evictor(struct inet_frags *f);
-struct inet_frag_queue *inet_frag_create(struct inet_frags *f,
-   void *create_arg, unsigned int hash);
+struct inet_frag_queue *inet_frag_find(struct inet_frags *f, void *key,
+   unsigned int hash);

static inline void inet_frag_put(struct inet_frag_queue *q, struct inet_frags *f)
{
diff --git a/include/net/ipv6.h b/include/net/ipv6.h
index 9dc99bf..005853a 100644
--- a/include/net/ipv6.h
+++ b/include/net/ipv6.h
```

```

@@ -387,6 +387,7 @@ struct ip6_create_arg {
};

void ip6_frag_init(struct inet_frag_queue *q, void *a);
+int ip6_frag_match(struct inet_frag_queue *q, void *a);

static inline int ipv6_addr_any(const struct in6_addr *a)
{
diff --git a/net/ipv4/inet_fragment.c b/net/ipv4/inet_fragment.c
index 0124885..08901b4 100644
--- a/net/ipv4/inet_fragment.c
+++ b/net/ipv4/inet_fragment.c
@@ -226,8 +226,8 @@ static struct inet_frag_queue *inet_frag_alloc(struct inet_frags *f, void
*arg)
    return q;
}

-struct inet_frag_queue *inet_frag_create(struct inet_frags *f, void *arg,
- unsigned int hash)
+static struct inet_frag_queue *inet_frag_create(struct inet_frags *f,
+ void *arg, unsigned int hash)
{
    struct inet_frag_queue *q;

@@ -237,4 +237,23 @@ struct inet_frag_queue *inet_frag_create(struct inet_frags *f, void *arg,

    return inet_frag_intern(q, f, hash);
}
-EXPORT_SYMBOL(inet_frag_create);
+
+struct inet_frag_queue *inet_frag_find(struct inet_frags *f, void *key,
+ unsigned int hash)
+{
+    struct inet_frag_queue *q;
+    struct hlist_node *n;
+
+    read_lock(&f->lock);
+    hlist_for_each_entry(q, n, &f->hash[hash], list) {
+        if (f->match(q, key)) {
+            atomic_inc(&q->refcnt);
+            read_unlock(&f->lock);
+            return q;
+        }
+    }
+    read_unlock(&f->lock);
+
+    return inet_frag_create(f, key, hash);
+}

```

```

+EXPORT_SYMBOL(inet_frag_find);
diff --git a/net/ipv4/ip_fragment.c b/net/ipv4/ip_fragment.c
index db29c3c..46f8de6 100644
--- a/net/ipv4/ip_fragment.c
+++ b/net/ipv4/ip_fragment.c
@@ -142,6 +142,19 @@ static int ip4_frag_equal(struct inet_frag_queue *q1,
    qp1->user == qp2->user);
}

+static int ip4_frag_match(struct inet_frag_queue *q, void *a)
+{
+ struct ipq *qp;
+ struct ip4_create_arg *arg = a;
+
+ qp = container_of(q, struct ipq, q);
+ return (qp->id == arg->iph->id &&
+  qp->saddr == arg->iph->saddr &&
+  qp->daddr == arg->iph->daddr &&
+  qp->protocol == arg->iph->protocol &&
+  qp->user == arg->user);
+}
+
/* Memory Tracking Functions. */
static __inline__ void frag_kfree_skb(struct sk_buff *skb, int *work)
{
@@ -235,18 +248,20 @@ out:
    ipq_put(qp);
}

-/* Creation primitives. */
-
-/* Add an entry to the 'ipq' queue for a newly received IP datagram. */
-static struct ipq *ip_frag_create(struct iphdr *iph, u32 user, unsigned int h)
+/* Find the correct entry in the "incomplete datagrams" queue for
+ * this IP datagram, and create new one, if nothing is found.
+ */
+static inline struct ipq *ip_find(struct iphdr *iph, u32 user)
{
    struct inet_frag_queue *q;
    struct ip4_create_arg arg;
+ unsigned int hash;

    arg.iph = iph;
    arg.user = user;
+ hash = ipqhashfn(iph->id, iph->saddr, iph->daddr, iph->protocol);

- q = inet_frag_create(&ip4_frags, &arg, h);
+ q = inet_frag_find(&ip4_frags, &arg, hash);

```

```

if (q == NULL)
    goto out_nomem;

@@ -257,37 +272,6 @@ out_nomem:
    return NULL;
}

-/* Find the correct entry in the "incomplete datagrams" queue for
- * this IP datagram, and create new one, if nothing is found.
- */
-static inline struct ipq *ip_find(struct iphdr *iph, u32 user)
-{
-    __be16 id = iph->id;
-    __be32 saddr = iph->saddr;
-    __be32 daddr = iph->daddr;
-    __u8 protocol = iph->protocol;
-    unsigned int hash;
-    struct ipq *qp;
-    struct hlist_node *n;
-
-    read_lock(&ip4_frags.lock);
-    hash = ipqhashfn(id, saddr, daddr, protocol);
-    hlist_for_each_entry(qp, n, &ip4_frags.hash[hash], q.list) {
-        if (qp->id == id &&
-            qp->saddr == saddr &&
-            qp->daddr == daddr &&
-            qp->protocol == protocol &&
-            qp->user == user) {
-            atomic_inc(&qp->q.refcnt);
-            read_unlock(&ip4_frags.lock);
-            return qp;
-        }
-    }
-    read_unlock(&ip4_frags.lock);
-
-    return ip_frag_create(iph, user, hash);
-}
-
-/* Is the fragment too far ahead to be part of ipq? */
-static inline int ip_frag_too_far(struct ipq *qp)
-{
@@ -648,6 +632,7 @@ void __init ipfrag_init(void)
    ip4_frags.skbf_free = NULL;
    ip4_frags.qsize = sizeof(struct ipq);
    ip4_frags.equal = ip4_frag_equal;
+    ip4_frags.match = ip4_frag_match;
    ip4_frags.frag_expire = ip_expire;
    inet_frags_init(&ip4_frags);

```

```

}
diff --git a/net/ipv6/netfilter/nf_conntrack_reasm.c b/net/ipv6/netfilter/nf_conntrack_reasm.c
index 72451e2..1ab52ef 100644
--- a/net/ipv6/netfilter/nf_conntrack_reasm.c
+++ b/net/ipv6/netfilter/nf_conntrack_reasm.c
@@ -176,18 +176,19 @@ out:

```

```

/* Creation primitives. */

```

```

-static struct nf_ct_frag6_queue *
-nf_ct_frag6_create(unsigned int hash, __be32 id, struct in6_addr *src,
- struct in6_addr *dst)
+static __inline__ struct nf_ct_frag6_queue *
+fq_find(__be32 id, struct in6_addr *src, struct in6_addr *dst)
{
    struct inet_frag_queue *q;
    struct ip6_create_arg arg;
+ unsigned int hash;

    arg.id = id;
    arg.src = src;
    arg.dst = dst;
+ hash = ip6qhashfn(id, src, dst);

- q = inet_frag_create(&nf_frags, &arg, hash);
+ q = inet_frag_find(&nf_frags, &arg, hash);
    if (q == NULL)
        goto oom;

@@ -198,28 +199,6 @@ oom:
    return NULL;
}

```

```

-static __inline__ struct nf_ct_frag6_queue *
-fq_find(__be32 id, struct in6_addr *src, struct in6_addr *dst)
-{
- struct nf_ct_frag6_queue *fq;
- struct hlist_node *n;
- unsigned int hash = ip6qhashfn(id, src, dst);
-
- read_lock(&nf_frags.lock);
- hlist_for_each_entry(fq, n, &nf_frags.hash[hash], q.list) {
- if (fq->id == id &&
-     ipv6_addr_equal(src, &fq->saddr) &&
-     ipv6_addr_equal(dst, &fq->daddr)) {
- atomic_inc(&fq->q.refcnt);
- read_unlock(&nf_frags.lock);
- return fq;
- }
- }
- return NULL;
- }

```

```

- }
- }
- read_unlock(&nf_frags.lock);
-
- return nf_ct_frag6_create(hash, id, src, dst);
-}
-

static int nf_ct_frag6_queue(struct nf_ct_frag6_queue *fq, struct sk_buff *skb,
    struct frag_hdr *fhdr, int nhoff)
@@ -706,6 +685,7 @@ int nf_ct_frag6_init(void)
    nf_frags.destructor = nf_frag_free;
    nf_frags.skbfree = nf_skb_free;
    nf_frags.qsize = sizeof(struct nf_ct_frag6_queue);
+ nf_frags.match = ip6_frag_match;
    nf_frags.equal = ip6_frag_equal;
    nf_frags.frag_expire = nf_ct_frag6_expire;
    inet_frags_init(&nf_frags);
diff --git a/net/ipv6/reassembly.c b/net/ipv6/reassembly.c
index ce87340..11ffe7 100644
--- a/net/ipv6/reassembly.c
+++ b/net/ipv6/reassembly.c
@@ -155,6 +155,18 @@ int ip6_frag_equal(struct inet_frag_queue *q1, struct inet_frag_queue
*q2)
}
EXPORT_SYMBOL(ip6_frag_equal);

+int ip6_frag_match(struct inet_frag_queue *q, void *a)
+{
+ struct frag_queue *fq;
+ struct ip6_create_arg *arg = a;
+
+ fq = container_of(q, struct frag_queue, q);
+ return (fq->id == arg->id &&
+     ipv6_addr_equal(&fq->saddr, arg->src) &&
+     ipv6_addr_equal(&fq->daddr, arg->dst));
+}
+EXPORT_SYMBOL(ip6_frag_match);
+
+/* Memory Tracking Functions. */
static inline void frag_kfree_skb(struct sk_buff *skb, int *work)
{
@@ -245,20 +257,20 @@ out:
    fq_put(fq);
}

-/* Creation primitives. */
-

```

```

-static struct frag_queue *
-ip6_frag_create(__be32 id, struct in6_addr *src, struct in6_addr *dst,
- struct inet6_dev *idev, unsigned int hash)
+static __inline__ struct frag_queue *
+fq_find(__be32 id, struct in6_addr *src, struct in6_addr *dst,
+ struct inet6_dev *idev)
{
    struct inet_frag_queue *q;
    struct ip6_create_arg arg;
+ unsigned int hash;

    arg.id = id;
    arg.src = src;
    arg.dst = dst;
+ hash = ip6qhashfn(id, src, dst);

- q = inet_frag_create(&ip6_frags, &arg, hash);
+ q = inet_frag_find(&ip6_frags, &arg, hash);
    if (q == NULL)
        goto oom;

@@ -269,31 +281,6 @@ oom:
    return NULL;
}

-static __inline__ struct frag_queue *
-fq_find(__be32 id, struct in6_addr *src, struct in6_addr *dst,
- struct inet6_dev *idev)
-{
- struct frag_queue *fq;
- struct hlist_node *n;
- unsigned int hash;
-
- read_lock(&ip6_frags.lock);
- hash = ip6qhashfn(id, src, dst);
- hlist_for_each_entry(fq, n, &ip6_frags.hash[hash], q.list) {
- if (fq->id == id &&
-     ipv6_addr_equal(src, &fq->saddr) &&
-     ipv6_addr_equal(dst, &fq->daddr)) {
- atomic_inc(&fq->q.refcnt);
- read_unlock(&ip6_frags.lock);
- return fq;
- }
- }
- read_unlock(&ip6_frags.lock);
-
- return ip6_frag_create(id, src, dst, idev, hash);
-}

```

```

-
-
static int ip6_frag_queue(struct frag_queue *fq, struct sk_buff *skb,
    struct frag_hdr *fhdr, int nhoff)
{
@@ -673,6 +660,7 @@ void __init ipv6_frag_init(void)
    ip6_frags.destructor = ip6_frag_free;
    ip6_frags.skbf_free = NULL;
    ip6_frags.qsize = sizeof(struct frag_queue);
+ ip6_frags.match = ip6_frag_match;
    ip6_frags.equal = ip6_frag_equal;
    ip6_frags.frag_expire = ip6_frag_expire;
    inet_frags_init(&ip6_frags);
--

```

1.5.3.4
