## Subject: Re: [PATCH] Simplify memory controller and resource counter I/O Posted by Paul Menage on Fri, 05 Oct 2007 03:38:35 GMT

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on to hot, baidi onigh spaidh oniaxistionidini moto.	On 10/4/07,	Balbir Singh	<ballinux< th=""><th>.vnet.ibm.com&gt;</th><th>wrote:</th></ballinux<>	.vnet.ibm.com>	wrote:
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>

- > Forbidding writing to the root resource counter is a policy decision
- > I am unable to make up my mind about. It sounds right, but unless
- > we have a notion of unlimited resources, I am a bit concerned about
- > taking away this flexibility.

One big reason for doing this is to make virtualization easier - if you expect not to be able to write to your root cgroup's limits files, then it's easier to make them non-writeable for a virtual server.

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> >> One arguable drawback to this patch is that the use of memparse() is >>> lost in the cleanup. Having said that, given the existing of shell >>> arithmetic, it's not clear to me that typing >>> > memparse(), makes it so much easier, we need to use it. > >> echo $[2<<30] > memory.limit >>> > Very geeky! I don't like it personally
```

Why do you dislike it? Do you really believe that anyone using this interface by hand isn't going to know that MB is 2^20 and GB is 2^30?

> Do read\_uint() and write\_uint(), just read and write unsigned
> integers?

Correct.

Paul

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