Subject: Re: [PATCH 2/3] Introduce the res\_counter\_populate() function Posted by Paul Menage on Thu, 04 Oct 2007 15:22:36 GMT

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On 10/4/07, Pavel Emelyanov < xemul@openvz.org> wrote:

- > This one is responsible for initializing the RES\_CFT\_MAX files
- > properly and register them inside the container.

>

- > The caller must provide the cgroup, the cgroup\_subsys, the
- > RES\_CFT\_MAX \* sizeof(cftype) chunk of zeroed memory, the
- > units of measure and the read and write callbacks.

It would be really nice if we could avoid needing the caller to worry about the res\_counter I/O. See the patch I sent last week entitled "simplify memory controller and resource counter I/O". It makes use of the read\_unit() and write\_unit() methods in res\_counters, and combined with your patch hides all the I/O details from the subsystem.

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