
Subject: Re: [patch -mm 1/5] mqueue namespace : add struct mq_namespace
Posted by [Sukadev Bhattiprolu](#) on Wed, 03 Oct 2007 17:09:30 GMT
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Eric W. Biederman [ebiederm@xmission.com] wrote:

| sukadev@us.ibm.com writes:

|
| > Cedric Le Goater [clg@fr.ibm.com] wrote:
| > | > I think you and Eric (and I) are disagreeing about those limitations.
| > | > You take it for granted that a sibling pidns is off limits for signals.
| > | > But the signal wasn't sent using a pid, but using a file (in SIGIO
| > | > case). So since the fs was shared, the signal should be sent. An
| > | > event happened, and the receiver wants to know about it.
| > |
| > | seen that way I agree.
| > |
| > | si_code is set to SI_MESGQ, but what do we put in si_pid ? 0 ?
| > |
| > | we could use the si_errno to pass extra info, like the sending process
| > | lives in a // world ...
| > |
| > | Does the receiver need to know that sender is in a // world ?
|
| What is a // world ?

Parallel world/universe :-)

I am assuming Cedric used that to refer to a sibling pid ns.

|
| Eric

Containers mailing list
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<https://lists.linux-foundation.org/mailman/listinfo/containers>
