Subject: Re: [PATCH 3/5] Switch caches notification dynamically
Posted by Balbir Singh on Mon, 01 Oct 2007 13:38:35 GMT
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>>> + if ((buf[0] == '1') && !(s->flags & SLAB_NOTIFY)) {
>> Won't this code break if I pass 10 as input in buf?
>
> I don't care about this :) And no /sys/slab/<xxx>/ file does.
> It's the problem of a user if he pass some shit and doesn't
> see the notifications turned on/off ;)
>

Well, we don't want confused users? How does a user know what
is a valid value to pass? Are you saying that we don't need
to care about user interface, if so I don't agree.

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 Warm Regards,
 Balbir Singh
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