Subject: Re: Using multicast in virtual servers Posted by dev on Wed, 26 Sep 2007 07:13:06 GMT View Forum Message <> Reply to Message

Daniel Pittman wrote:

> Kirill Korotaev <dev@sw.ru> writes:

> >

>>Is the same setup working without openvz? Have you used multicast >>before? Multicast is a bit complex to set up, requires support from >>routers/switches etc., so this might well be not openvz-related. But >>we setting up this test case right now to check ourselfes. >>

>>Can you please also provide a bit more information about your
>configuration like whether you use bridge for veth-eth0 traffic
>bridging or routed networking, any configuration options (including
>sysctl) you used/changed etc.?

>

>

> One thing that is worth noting: I found a bug in the ... veth code, I

> think, where it wouldn't pass a multicast packet through. The code

> checked with the 'is_broadcast' flag, for a matching mac, and assumed

> that anything else was not for this host.

plz make sure you really use and look at the sources of 028stab039 kernel. this check in veth_xmit() was fixed in 028stab034 with this commit: http://git.openvz.org/?p=linux-2.6.18-openvz;a=commitdiff;h=993241dcdfc8ae22d339e08ed78db6 e9760b1d89

>

> Perhaps this is a similar issue? I can try to dig out the fault report

> if it helps, but at the time it was simply changing is_broadcast to

> include an is_multicast test on the Ethernet MAC.

and it started to work?

Thanks, Kirill