
Subject: [PATCH] Simplify memory controller and resource counter I/O

Posted by [Paul Menage](#) on Wed, 26 Sep 2007 04:17:19 GMT

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Simplify the memory controller and resource counter I/O routines

This patch strips out some I/O boilerplate from resource counters and the memory controller. It also adds locking to the resource counter reads and writes, and forbids writes to the root memory cgroup's limit file.

One arguable drawback to this patch is that the use of `memparse()` is lost in the cleanup. Having said that, given the existing of shell arithmetic, it's not clear to me that typing

```
echo $[2<<30] > memory.limit
```

is especially harder than

```
echo 2G > memory.limit
```

Signed-off-by: Paul Menage <menage@google.com>

```
include/linux/res_counter.h | 13 +----
kernel/res_counter.c       | 64 +++++-----
mm/memcontrol.c            | 103 ++++++++-----
3 files changed, 43 insertions(+), 137 deletions(-)
```

Index: container-2.6.23-rc8-mm1/include/linux/res_counter.h

=====

--- container-2.6.23-rc8-mm1.orig/include/linux/res_counter.h

+++ container-2.6.23-rc8-mm1/include/linux/res_counter.h

@@ -46,17 +46,12 @@ struct res_counter {

*

* @counter: the counter in question

* @member: the field to work with (see RES_xxx below)

- * @buf: the buffer to operate on,...

- * @nbytes: its size...

- * @pos: and the offset.

+ * @val: the value passed by the user (for write)

*/

-ssize_t res_counter_read(struct res_counter *counter, int member,

- const char __user *buf, size_t nbytes, loff_t *pos,

- int (*read_strategy)(unsigned long long val, char *s));

-ssize_t res_counter_write(struct res_counter *counter, int member,

- const char __user *buf, size_t nbytes, loff_t *pos,

```

- int (*write_strategy)(char *buf, unsigned long long *val));
+unsigned long long res_counter_read(struct res_counter *counter, int member);
+int res_counter_write(struct res_counter *counter, int member,
+    unsigned long long val);

/*
 * the field descriptors. one for each member of res_counter
Index: container-2.6.23-rc8-mm1/kernel/res_counter.c
=====
--- container-2.6.23-rc8-mm1.orig/kernel/res_counter.c
+++ container-2.6.23-rc8-mm1/kernel/res_counter.c
@@ -75,58 +75,22 @@ res_counter_member(struct res_counter *c
    return NULL;
}

-ssize_t res_counter_read(struct res_counter *counter, int member,
-    const char __user *userbuf, size_t nbytes, loff_t *pos,
-    int (*read_strategy)(unsigned long long val, char *st_buf))
+unsigned long long res_counter_read(struct res_counter *counter, int member)
{
-    unsigned long long *val;
-    char buf[64], *s;
-
-    s = buf;
-    val = res_counter_member(counter, member);
-    if (read_strategy)
-        s += read_strategy(*val, s);
-    else
-        s += sprintf(s, "%llu\n", *val);
-    return simple_read_from_buffer((void __user *)userbuf, nbytes,
-        pos, buf, s - buf);
+    unsigned long long val;
+    unsigned long flags;
+    spin_lock_irqsave(&counter->lock, flags);
+    val = *res_counter_member(counter, member);
+    spin_unlock_irqrestore(&counter->lock, flags);
+    return val;
}

-ssize_t res_counter_write(struct res_counter *counter, int member,
-    const char __user *userbuf, size_t nbytes, loff_t *pos,
-    int (*write_strategy)(char *st_buf, unsigned long long *val))
+int res_counter_write(struct res_counter *counter, int member,
+    unsigned long long val)
{
-    int ret;
-    char *buf, *end;
-    unsigned long long tmp, *val;

```

```

-
- buf = kmalloc(nbytes + 1, GFP_KERNEL);
- ret = -ENOMEM;
- if (buf == NULL)
- goto out;
-
- buf[nbytes] = '\0';
- ret = -EFAULT;
- if (copy_from_user(buf, userbuf, nbytes))
- goto out_free;
-
- ret = -EINVAL;
-
- if (write_strategy) {
- if (write_strategy(buf, &tmp)) {
- goto out_free;
- }
- } else {
- tmp = simple_strtoul(buf, &end, 10);
- if (*end != '\0')
- goto out_free;
- }
-
- val = res_counter_member(counter, member);
- *val = tmp;
- ret = nbytes;
-out_free:
- kfree(buf);
-out:
- return ret;
+ unsigned long flags;
+ spin_lock_irqsave(&counter->lock, flags);
+ *res_counter_member(counter, member) = val;
+ spin_unlock_irqrestore(&counter->lock, flags);
+ return 0;
}

```

Index: container-2.6.23-rc8-mm1/mm/memcontrol.c

=====

--- container-2.6.23-rc8-mm1.orig/mm/memcontrol.c

+++ container-2.6.23-rc8-mm1/mm/memcontrol.c

```

@@ -437,112 +437,59 @@ void mem_cgroup_uncharge(struct page_cgr
}
}

```

```

-int mem_cgroup_write_strategy(char *buf, unsigned long long *tmp)
-{
- *tmp = memparse(buf, &buf);
- if (*buf != '\0')

```

```

- return -EINVAL;
-
- /*
-  * Round up the value to the closest page size
-  */
- *tmp = ((*tmp + PAGE_SIZE - 1) >> PAGE_SHIFT) << PAGE_SHIFT;
- return 0;
-}
-
-static ssize_t mem_cgroup_read(struct cgroup *cont,
- struct cftype *cft, struct file *file,
- char __user *userbuf, size_t nbytes, loff_t *ppos)
+static unsigned long long mem_cgroup_read(struct cgroup *cont,
+ struct cftype *cft)
{
    return res_counter_read(&mem_cgroup_from_cont(cont)->res,
- cft->private, userbuf, nbytes, ppos,
- NULL);
+ cft->private);
}

-static ssize_t mem_cgroup_write(struct cgroup *cont, struct cftype *cft,
- struct file *file, const char __user *userbuf,
- size_t nbytes, loff_t *ppos)
+static int mem_cgroup_write(struct cgroup *cont, struct cftype *cft,
+ unsigned long long val)
{
+ /* Don't allow the limit to be set for the root cgroup */
+ if (!cont->parent)
+ return -EINVAL;
    return res_counter_write(&mem_cgroup_from_cont(cont)->res,
- cft->private, userbuf, nbytes, ppos,
- mem_cgroup_write_strategy);
+ cft->private, PAGE_ALIGN(val));
}

-static ssize_t mem_control_type_write(struct cgroup *cont,
- struct cftype *cft, struct file *file,
- const char __user *userbuf,
- size_t nbytes, loff_t *pos)
-{
- int ret;
- char *buf, *end;
- unsigned long tmp;
- struct mem_cgroup *mem;
-
- mem = mem_cgroup_from_cont(cont);
- buf = kmalloc(nbytes + 1, GFP_KERNEL);

```

```

- ret = -ENOMEM;
- if (buf == NULL)
- goto out;
-
- buf[nbytes] = 0;
- ret = -EFAULT;
- if (copy_from_user(buf, userbuf, nbytes))
- goto out_free;
-
- ret = -EINVAL;
- tmp = simple_strtoul(buf, &end, 10);
- if (*end != '\0')
- goto out_free;
-
- if (tmp <= MEM_CGROUP_TYPE_UNSPEC || tmp >= MEM_CGROUP_TYPE_MAX)
- goto out_free;
-
- mem->control_type = tmp;
- ret = nbytes;
-out_free:
- kfree(buf);
-out:
- return ret;
+static int mem_control_type_write(struct cgroup *cont, struct cftype *cft,
+    u64 val)
+{
+ if (val <= MEM_CGROUP_TYPE_UNSPEC || val >= MEM_CGROUP_TYPE_MAX)
+ return -EINVAL;
+ mem_cgroup_from_cont(cont)->control_type = val;
+ return 0;
+}

-static ssize_t mem_control_type_read(struct cgroup *cont,
-    struct cftype *cft,
-    struct file *file, char __user *userbuf,
-    size_t nbytes, loff_t *ppos)
+static u64 mem_control_type_read(struct cgroup *cont,
+    struct cftype *cft)
+{
- unsigned long val;
- char buf[64], *s;
- struct mem_cgroup *mem;
-
- mem = mem_cgroup_from_cont(cont);
- s = buf;
- val = mem->control_type;
- s += sprintf(s, "%lu\n", val);
- return simple_read_from_buffer((void __user *)userbuf, nbytes,

```

```
- ppos, buf, s - buf);  
+ return mem_cgroup_from_cont(cont)->control_type;  
}
```

```
static struct cftype mem_cgroup_files[] = {  
    {  
        .name = "usage_in_bytes",  
        .private = RES_USAGE,  
        - .read = mem_cgroup_read,  
        + .read_uint = mem_cgroup_read,  
    },  
    {  
        .name = "limit_in_bytes",  
        .private = RES_LIMIT,  
        - .write = mem_cgroup_write,  
        - .read = mem_cgroup_read,  
        + .write_uint = mem_cgroup_write,  
        + .read_uint = mem_cgroup_read,  
    },  
    {  
        .name = "failcnt",  
        .private = RES_FAILCNT,  
        - .read = mem_cgroup_read,  
        + .read_uint = mem_cgroup_read,  
    },  
    {  
        .name = "control_type",  
        - .write = mem_control_type_write,  
        - .read = mem_control_type_read,  
        + .write_uint = mem_control_type_write,  
        + .read_uint = mem_control_type_read,  
    },  
};
```

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
