Subject: Re: [RFC][PATCH] allow "unlimited" limit value. Posted by Paul Menage on Tue, 25 Sep 2007 20:12:40 GMT View Forum Message <> Reply to Message

On 9/25/07, David Rientjes <rientjes@google.com> wrote:

- > It doesn't matter. When I cat my cgroup's memory.limit (or
- > memory.limit_in_bytes), I should see the total number of bytes that my
- > applications are allowed. That's not an unrealistic expectation of a
- > system that is expressly designed to control my memory. I don't want to
- > see a value that is close to what I'm allowed, thanks.

So round up to the nearest page. Then you'll get what you asked for so you can't get broken by the rounding.

>

- > Storing it internally as the number of pages makes the implementation
- > simpler since memory controls are only imposed on pages anyway and you get
- > the added bonus of integer division truncating in C so that when you cat
- > the file it will display the correct number of bytes modulo PAGE_SIZE.

Storing it internally as a number of pages is fine. I'm more concerned about the userspace API, since that will be very hard to change.

>

> That fundamental unit being charged are pages,

No, that just happens to be the implementation mechanism in this controller.

You could be internally charging in much larger units (e.g. fake numa nodes) or smaller units (slab object allocations).

Paul

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