Subject: Re: [RFC][PATCH] allow "unlimited" limit value. Posted by Balbir Singh on Tue, 25 Sep 2007 19:21:59 GMT View Forum Message <> Reply to Message

David Rientjes wrote: > On Wed, 26 Sep 2007, KAMEZAWA Hiroyuki wrote: > >>>> #define RES\_COUNTER\_INIFINITY (~0ULL) >>>> or some nice name >>> Why do we need this at all? We can simply push -1 there and be happy. >>> >> Hm, can this work now ? >> == >> echo -1 > /cgroup/memory.limit\_in\_bytes >> == >> Or users have to do following for unlimit resource ? >> == >> echo some-very-very-big-number > /cgroup/memory.limit\_in\_bytes

>> >>

>> I just think when some special value "-1" has a nice nick name, users will >> be happy. If I'm a novice user, I don't imagine I can write -1 to limit value. >> (but ok, tools can hide it for them.)

>> >

> Please simply use 0 to denote unconstrained memory, it's quite obvious

> that nobody will sanely attach tasks to a cgroup that has no bytes of

> memory allowed.

>

Yes, I prefer 0 as well and had that in a series in the Lost World of my earlier memory/RSS controller patches. I feel now that 0 is a bit confusing, we don't use 0 to mean unlimited, unless we treat the memory.limit\_in\_bytes value as boolean. 0 is false, meaning there is no limit, > 0 is true, which means the limit is set and the value is specified to the value read out.

> diff --git a/kernel/res\_counter.c b/kernel/res\_counter.c

- > --- a/kernel/res\_counter.c
- > +++ b/kernel/res\_counter.c
- > @ @ -16,12 +16,15 @ @
- > void res\_counter\_init(struct res\_counter \*counter)

> {

- > spin\_lock\_init(&counter->lock);
- > counter->limit = (unsigned long)LONG\_MAX;

So, we create all containers with infinite limit?

- > }
- >
- > int res\_counter\_charge\_locked(struct res\_counter \*counter, unsigned long val)
- > {
- > if (counter->usage + val > counter->limit) {
- > + /\*

> + \* If 'memory.limit' is set to 0, there is no charge to this

nit pick, should be memory.limit\_in\_bytes

- > + \* res\_counter.
- > + \*/
- > + if (counter->limit && counter->usage + val > counter->limit) {
- > counter->failcnt++;
- > return -ENOMEM;
- > }

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

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