how you think manage the Speed ?

vzctl set ?

--numtcpsock items[:items]
Maximum number of TCP sockets. This parameter limits the number of TCP connections and, thus, the number of clients the server application can handle in parallel. Setting the barrier and the limit to different values does not make practical sense.
--numothersock items[:items]
Maximum number of non-TCP sockets (local sockets, UDP and other types of sockets). Setting the barrier and the limit to different values does not make practical sense

or

--tcpsndbuf bytes[:bytes]
Maximum size of TCP send buffers. Barrier should be not less than 64 KB, and difference between barrier and limit should be equal to or more than value of numtcpsock multiplied by 2.5 KB.
--tcprcvbuf bytes[:bytes]
Maximum size of TCP receive buffers. Barrier should be not less than 64 KB, and difference between barrier and limit should be equal to or more than value of numtcpsock multiplied by 2.5 KB.

right ?