Subject: Re: [RFC][PATCH] allow "unlimited" limit value.
Posted by KAMEZAWA Hiroyuki on Tue, 25 Sep 2007 15:30:56 GMT
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On Tue, 25 Sep 2007 19:14:53 +0400
Pavel Emelyanov <xemul@openvz.org> wrote:

> KAMEZAWA Hiroyuki wrote:
> > On Tue, 25 Sep 2007 17:34:00 +0400
> > Pavel Emelyanov <xemul@openvz.org> wrote:
> >> Well, no container may have the ULLMAX (or what is it?) bytes
> >> touched/allocated :) So I don't see any need in a special value.
> >>
> > Then, ULLMAX is default value of "not configured cgroup-resource-counter".
> >
> > For make things clear for people(including not-hacker-users),
> > can we have some definition as following ?
> > --
> > #define RES_COUNTER_INIFINITY   (~0ULL)
> > or some nice name
>
> Why do we need this at all? We can simply push -1 there and be happy.
>
Hm, can this work now ?
==
echo -1 > /cgroup/memory.limit_in_bytes
==
Or users have to do following for unlimit resource ?
==
echo some-very-very-big-number > /cgroup/memory.limit_in_bytes

I just think when some special value "-1" has a nice nick name, users will
be happy. If I'm a novice user, I don't imagine I can write -1 to limit value.
(but ok, tools can hide it for them.)

Thanks,
-Kame

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