
Subject: [PATCH 2/5] Generic notifiers for SLUB events
Posted by [Pavel Emelianov](#) on Fri, 21 Sep 2007 09:19:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

If the user wants more than one listener for SLUB event, it can register them all as notifier_block-s so all of them will be notified.

This costs us about 10% of performance loss, in comparison with static linking.

The selected method of notification is srcu notifier blocks. This is selected because the "call" path, i.e. when the notification is done, is lockless and at the same time the handlers can sleep. Neither regular nor atomic notifiers provide such facilities.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/init/Kconfig b/init/Kconfig
index 0bb211a..326fd55 100644
--- a/init/Kconfig
+++ b/init/Kconfig
@@ -593,6 +599,16 @@ config SLUB_DEBUG
     SLUB sysfs support. /sys/slab will not exist and there will be
     no support for cache validation etc.
```

```
+config SLUB_NOTIFY
+ default y
+ bool "Enable SLUB events generic notification"
+ depends on SLUB
+ help
+   When Y, this option enables generic notifications of some major
+   slub events. However, if you do know that there will be the
+   only listener for them, you may say N here, so that callbacks
+   will be called directly.
+
+ choice
+   prompt "Choose SLAB allocator"
+   default SLUB
diff --git a/include/linux/slub_def.h b/include/linux/slub_def.h
index 40801e7..fd9a3d4 100644
--- a/include/linux/slub_def.h
+++ b/include/linux/slub_def.h
@@ -200,4 +202,20 @@ static __always_inline void *kmalloc_nod
 }
```

```

#endif

+struct slub_notify_struct {
+ struct kmem_cache *cachep;
+ void *objp;
+ gfp_t gfp;
+};
+
+enum {
+ SLUB_ALLOC,
+ SLUB_FREE,
+ SLUB_NEWPAGE,
+ SLUB_FREEPAGE,
+};
+
+int slub_register_notifier(struct notifier_block *nb);
+void slub_unregister_notifier(struct notifier_block *nb);
+
#endif /* _LINUX_SLUB_DEF_H */
diff --git a/mm/slub.c b/mm/slub.c
index ac4f157..b5af598 100644
--- a/mm/slub.c
+++ b/mm/slub.c
@@ -1040,6 +1040,81 @@ static inline unsigned long kmem_cache_f
#define slub_debug 0
#endif

+/*
+ * notifiers
+ */
+
+#ifdef CONFIG_SLUB_NOTIFY
+static struct srcu_notifier_head slub_nb;
+
+static ninline
+int __slub_alloc_notify(int cmd_alloc, int cmd_free, struct kmem_cache *cachep,
+ void *obj, gfp_t gfp)
+{
+ int ret, called;
+ struct slub_notify_struct arg;
+
+ arg.cachep = cachep;
+ arg.objp = obj;
+ arg.gfp = gfp;
+
+ ret = __srcu_notifier_call_chain(&slub_nb, cmd_alloc, &arg,
+ -1, &called);
+ ret = notifier_to_errno(ret);

```

```

+
+ if (ret < 0)
+   __srcu_notifier_call_chain(&slub_nb, cmd_free, &arg,
+   called, NULL);
+
+ return ret;
+}
+
+static ninline
+void __slub_free_notify(int cmd, struct kmem_cache *cachep, void *obj)
+{
+ struct slub_notify_struct arg;
+
+ arg.cachep = cachep;
+ arg.objp = obj;
+ arg.gfp = 0;
+
+ srcu_notifier_call_chain(&slub_nb, cmd, &arg);
+}
+
+int slub_register_notifier(struct notifier_block *nb)
+{
+ return srcu_notifier_chain_register(&slub_nb, nb);
+}
+
+void slub_unregister_notifier(struct notifier_block *nb)
+{
+ srcu_notifier_chain_unregister(&slub_nb, nb);
+}
+
+static inline
+int slub_alloc_notify(struct kmem_cache *cachep, void *obj, gfp_t gfp)
+{
+ return __slub_alloc_notify(SLAB_ALLOC, SLAB_FREE, cachep, obj, gfp);
+}
+
+static inline
+void slub_free_notify(struct kmem_cache *cachep, void *obj)
+{
+ __slub_free_notify(SLAB_FREE, cachep, obj);
+}
+
+static inline
+int slub_newpage_notify(struct kmem_cache *cachep, struct page *pg, gfp_t gfp)
+{
+ return __slub_alloc_notify(SLAB_NEWPAGE, SLAB_FREEPAGE, cachep, pg, gfp);
+}
+

```

```

+static inline
+void slub_freepage_notify(struct kmem_cache *cachep, struct page *pg)
+{
+  __slub_free_notify(SLAB_FREEPAGE, cachep, pg);
+}
+
+int __attribute__((weak))
+slub_alloc_notify(struct kmem_cache *cachep, void *obj, gfp_t gfp)
+{
+  @@ -1060,6 +1040,7 @@ static inline unsigned long kmem_cache_f
+  slub_freepage_notify(struct kmem_cache *cachep, struct page *pg)
+  {
+  }
+}
+
+/*
+ * Slab allocation and freeing
+  @@ -2785,8 +2916,9 @@ void __init kmem_cache_init(void)
+  #else
+    kmem_size = sizeof(struct kmem_cache);
+  #endif
+
+  -
+  -
+  #ifdef CONFIG_SLUB_NOTIFY
+  + srcu_init_notifier_head(&slub_nb);
+  #endif
+  printk(KERN_INFO "SLUB: Genslabs=%d, HWalign=%d, Order=%d-%d, MinObjects=%d,"
+    " CPUs=%d, Nodes=%d\n",
+    caches, cache_line_size(),

```
