
Subject: Re: [PATCH] Fix potential OOPS in generic_setlease() (v2)
Posted by [bfields](#) on Thu, 20 Sep 2007 20:36:12 GMT
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OK, this version I can't see any more problem with. Thanks!

--b.

On Thu, Sep 20, 2007 at 12:48:32PM +0400, Pavel Emelyanov wrote:

> This code is run under lock_kernel(), which is dropped during
> sleeping operations, so the following race is possible:

```
>
> CPU1:                CPU2:
>  vfs_setlease();      vfs_setlease();
>  lock_kernel();
>                        lock_kernel(); /* spin */
>  generic_setlease():
>  ...
>  for (before = ...)
>  /* here we found some lease after
>   * which we will insert the new one
>   */
>  fl = locks_alloc_lock();
>  /* go to sleep in this allocation and
>   * drop the BKL
>   */
>
>                generic_setlease():
>                ...
>                for (before = ...)
>                /* here we find the "before" pointing
>                 * at the one we found on CPU1
>                 */
>                ->fl_change(my_before, arg);
>                    lease_modify();
>                    locks_free_lock();
>                    /* and we freed it */
>
>                ...
>                unlock_kernel();
>  locks_insert_lock(before, fl);
>  /* OOPS! We have just tried to add the lease
>   * at the tail of already removed one
>   */
>
>
> The similar races are already handled in other code - all the
> allocations are performed before any checks/updates.
>
> Fixed the problem, spotted by J. Bruce Fields, about the fl
> variable reuse.
```

```

>
> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
>
> ---
>
> diff --git a/fs/locks.c b/fs/locks.c
> index a1c1c01..d5b9653 100644
> --- a/fs/locks.c
> +++ b/fs/locks.c
> @@ -1354,6 +1354,7 @@ int fcntl_getlease(struct file *filp)
> int generic_setlease(struct file *filp, long arg, struct file_lock **flp)
> {
>     struct file_lock *fl, **before, **my_before = NULL, *lease;
> + struct file_lock *new_fl = NULL;
>     struct dentry *dentry = filp->f_path.dentry;
>     struct inode *inode = dentry->d_inode;
>     int error, rdlease_count = 0, wrlease_count = 0;
> @@ -1380,6 +1381,11 @@ int generic_setlease(struct file *filp,
>     || (atomic_read(&inode->i_count) > 1)))
>     goto out;
>
> + error = -ENOMEM;
> + new_fl = locks_alloc_lock();
> + if (new_fl == NULL)
> +     goto out;
> +
> /*
>  * At this point, we know that if there is an exclusive
>  * lease on this file, then we hold it on this filp
> @@ -1422,18 +1428,15 @@ int generic_setlease(struct file *filp,
>     if (!leases_enable)
>         goto out;
>
> - error = -ENOMEM;
> - fl = locks_alloc_lock();
> - if (fl == NULL)
> -     goto out;
> -
> - locks_copy_lock(fl, lease);
> -
> - locks_insert_lock(before, fl);
> + locks_copy_lock(new_fl, lease);
> + locks_insert_lock(before, new_fl);
>
>     *flp = fl;
> - error = 0;
> + return 0;
> +

```

```
> out:
> + if (new_fl != NULL)
> + locks_free_lock(new_fl);
> return error;
> }
> EXPORT_SYMBOL(generic_setlease);
```
