
Subject: [PATCH][NETNS] Cleanup list walking in setup_net and cleanup_net
Posted by [Pavel Emelianov](#) on Tue, 18 Sep 2007 08:06:53 GMT

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I proposed introducing a list_for_each_entry_continue_reverse macro to be used in setup_net() when unrolling the failed ->init callback.

Here is the macro and some more cleanup in the setup_net() itself to remove one variable from the stack :) The same thing is for the cleanup_net() - the existing list_for_each_entry_reverse() is used.

Minor, but the code looks nicer.

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Acked-by: "Eric W. Biederman" <ebiederm@xmission.com>

```
diff --git a/include/linux/list.h b/include/linux/list.h
```

```
index f29fc9c..ad9dcb9 100644
```

```
--- a/include/linux/list.h
```

```
+++ b/include/linux/list.h
```

```
@ @ -525,6 +525,20 @ @ static inline void list_splice_init_rcu(  
    pos = list_entry(pos->member.next, typeof(*pos), member))
```

```
/**
```

```
+ * list_for_each_entry_continue_reverse - iterate backwards from the given point
```

```
+ * @pos: the type * to use as a loop cursor.
```

```
+ * @head: the head for your list.
```

```
+ * @member: the name of the list_struct within the struct.
```

```
+ *
```

```
+ * Start to iterate over list of given type backwards, continuing after
```

```
+ * the current position.
```

```
+ */
```

```
+#define list_for_each_entry_continue_reverse(pos, head, member) \
```

```
+ for (pos = list_entry(pos->member.prev, typeof(*pos), member); \
```

```
+    prefetch(pos->member.prev), &pos->member != (head); \
```

```
+    pos = list_entry(pos->member.prev, typeof(*pos), member))
```

```
+
```

```
+/**
```

```
+ * list_for_each_entry_from - iterate over list of given type from the current point
```

```
+ * @pos: the type * to use as a loop cursor.
```

```
+ * @head: the head for your list.
```

```
diff --git a/net/core/net_namespace.c b/net/core/net_namespace.c
```

```
index 1fc513c..0e6cb02 100644
```

```
--- a/net/core/net_namespace.c
```

```
+++ b/net/core/net_namespace.c
```

```
@ @ -56,7 +56,6 @ @ static void net_free(struct net *net)
```

```

static void cleanup_net(struct work_struct *work)
{
    struct pernet_operations *ops;
- struct list_head *ptr;
    struct net *net;

    net = container_of(work, struct net, work);
@@ -69,8 +68,7 @@ static void cleanup_net(struct work_stru
    net_unlock();

    /* Run all of the network namespace exit methods */
- list_for_each_prev(ptr, &pernet_list) {
-     ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry_reverse(ops, &pernet_list, list) {
    if (ops->exit)
        ops->exit(net);
}
@@ -102,7 +100,6 @@ static int setup_net(struct net *net)
{
    /* Must be called with net_mutex held */
    struct pernet_operations *ops;
- struct list_head *ptr;
    int error;

    memset(net, 0, sizeof(struct net));
@@ -110,8 +107,7 @@ static int setup_net(struct net *net)
    atomic_set(&net->use_count, 0);

    error = 0;
- list_for_each(ptr, &pernet_list) {
-     ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry(ops, &pernet_list, list) {
    if (ops->init) {
        error = ops->init(net);
        if (error < 0)
@@ -120,12 +116,12 @@ static int setup_net(struct net *net)
    }
    out:
    return error;
+
    out_undo:
    /* Walk through the list backwards calling the exit functions
     * for the pernet modules whose init functions did not fail.
     */
- for (ptr = ptr->prev; ptr != &pernet_list; ptr = ptr->prev) {
-     ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry_continue_reverse(ops, &pernet_list, list) {
    if (ops->exit)

```

```
ops->exit(net);  
}
```
