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Subject: Re: [PATCH 0/4] Kernel memory accounting container (v3)  
Posted by [Christoph Lameter](#) on Mon, 17 Sep 2007 21:19:18 GMT  
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On Tue, 18 Sep 2007, Balbir Singh wrote:

> I've wondered the same thing and asked the question. Pavel wrote  
> back to me saying  
>  
> "The pages that are full of objects are not linked in any list  
> in kmem\_cache so we just cannot find them."

That is true for any types of slab cache and not restricted to kmalloc  
slabs. SLUB can be switched into a mode where it provides these lists  
(again at a performance penalty).

But I thought we generate the counters at alloc and free time? So why do  
we need to traverse the object lists?

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