Subject: [net-2.6.24][patch 0/2] Dynamically allocate the loopback Posted by Daniel Lezcano on Mon, 17 Sep 2007 13:45:09 GMT

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This patch allows to dynamically allocate the loopback like an usual network device.

This global static variable loopback_dev has been replaced by a netdev pointer and the init function does the usual allocation, initialization and registering of the loopback.

This patchset is splitted in two parts, the first one is a big but trivial patch which replace the usage of the static variable loopback_dev by the usage of a pointer. The second patch is the interesting part where the loopback is dynamically allocated.

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Containers mailing list
Containers@lists.linux-foundation.org

https://lists.linux-foundation.org/mailman/listinfo/containers