
Subject: [PATCH 1/2] Convert uid hash to hlist
Posted by [Pavel Emelianov](#) on Fri, 14 Sep 2007 13:05:34 GMT
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Surprisingly, but (spotted by Alexey Dobriyan) the uid hash still uses list_heads, thus occupying twice as much place as it could. Convert it to hlist_heads.

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```
include/linux/sched.h      |  2 +-  
include/linux/user_namespace.h |  2 +-  
kernel/user.c              | 15 ++++++-----  
kernel/user_namespace.c    |  2 +-  
4 files changed, 11 insertions(+), 10 deletions(-)
```

```
diff --git a/include/linux/sched.h b/include/linux/sched.h  
index f6cf87e..a2afa88 100644
```

```
--- a/include/linux/sched.h  
+++ b/include/linux/sched.h  
@@ -535,7 +535,7 @@ struct user_struct {  
#endif
```

```
/* Hash table maintenance information */  
- struct list_head uidhash_list;  
+ struct hlist_node uidhash_node;  
  uid_t uid;  
};
```

```
diff --git a/include/linux/user_namespace.h b/include/linux/user_namespace.h  
index 1101b0c..b5f41d4 100644
```

```
--- a/include/linux/user_namespace.h  
+++ b/include/linux/user_namespace.h  
@@ -11,7 +11,7 @@
```

```
struct user_namespace {  
  struct kref kref;  
- struct list_head uidhash_table[UIDHASH_SZ];  
+ struct hlist_head uidhash_table[UIDHASH_SZ];  
  struct user_struct *root_user;  
};
```

```
diff --git a/kernel/user.c b/kernel/user.c  
index e080ba8..add57c7 100644
```

```

--- a/kernel/user.c
+++ b/kernel/user.c
@@ -55,21 +55,22 @@ struct user_struct root_user = {
/*
 * These routines must be called with the uidhash spinlock held!
 */
-static inline void uid_hash_insert(struct user_struct *up, struct list_head *hashent)
+static inline void uid_hash_insert(struct user_struct *up, struct hlist_head *hashent)
{
- list_add(&up->uidhash_list, hashent);
+ hlist_add_head(&up->uidhash_node, hashent);
}

static inline void uid_hash_remove(struct user_struct *up)
{
- list_del(&up->uidhash_list);
+ hlist_del(&up->uidhash_node);
}

-static inline struct user_struct *uid_hash_find(uid_t uid, struct list_head *hashent)
+static inline struct user_struct *uid_hash_find(uid_t uid, struct hlist_head *hashent)
{
    struct user_struct *user;
+ struct hlist_node *h;

- list_for_each_entry(user, hashent, uidhash_list) {
+ hlist_for_each_entry(user, h, hashent, uidhash_node) {
    if(user->uid == uid) {
        atomic_inc(&user->__count);
        return user;
    }
}

@@ -118,7 +119,7 @@ void free_uid(struct user_struct *up)

struct user_struct * alloc_uid(struct user_namespace *ns, uid_t uid)
{
- struct list_head *hashent = uidhashentry(ns, uid);
+ struct hlist_head *hashent = uidhashentry(ns, uid);
    struct user_struct *up;

    spin_lock_irq(&uidhash_lock);
@@ -207,7 +208,7 @@ static int __init uid_cache_init(void)
    0, SLAB_HWCACHE_ALIGN|SLAB_PANIC, NULL);

    for(n = 0; n < UIDHASH_SZ; ++n)
- INIT_LIST_HEAD(init_user_ns.uidhash_table + n);
+ INIT_HLIST_HEAD(init_user_ns.uidhash_table + n);

    /* Insert the root user immediately (init already runs as root) */
    spin_lock_irq(&uidhash_lock);

```

```
diff --git a/kernel/user_namespace.c b/kernel/user_namespace.c
index df1d2cf..7af90fc 100644
--- a/kernel/user_namespace.c
+++ b/kernel/user_namespace.c
@@ -39,7 +39,7 @@ static struct user_namespace *clone_user
    kref_init(&ns->kref);

    for (n = 0; n < UIDHASH_SZ; ++n)
-   INIT_LIST_HEAD(ns->uidhash_table + n);
+   INIT_HLIST_HEAD(ns->uidhash_table + n);

    /* Insert new root user. */
    ns->root_user = alloc_uid(ns, 0);
```
