
Subject: [-mm PATCH] Memory controller improve user interface

Posted by [Balbir Singh](#) on Wed, 29 Aug 2007 11:10:30 GMT

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Change the interface to use kilobytes instead of pages. Page sizes can vary across platforms and configurations. A new strategy routine has been added to the resource counters infrastructure to format the data as desired.

Suggested by David Rientjes, Andrew Morton and Herbert Poetzl

Signed-off-by: Balbir Singh <balbir@linux.vnet.ibm.com>

```
Documentation/controllers/memory.txt | 7 +++--
include/linux/res_counter.h          | 6 ++--
kernel/res_counter.c                 | 24 ++++++++-----
mm/memcontrol.c                      | 47 ++++++++-----
4 files changed, 64 insertions(+), 20 deletions(-)
```

```
diff -puN mm/memcontrol.c~mem-control-make-ui-use-kilobytes mm/memcontrol.c
--- linux-2.6.23-rc3/mm/memcontrol.c~mem-control-make-ui-use-kilobytes 2007-08-28
13:20:44.000000000 +0530
+++ linux-2.6.23-rc3-balbir/mm/memcontrol.c 2007-08-29 14:36:07.000000000 +0530
@@ -32,6 +32,7 @@
```

```
struct container_subsys mem_container_subsys;
static const int MEM_CONTAINER_RECLAIM_RETRIES = 5;
+static const int MEM_CONTAINER_CHARGE_KB = (PAGE_SIZE >> 10);
```

```
/*
 * The memory controller data structure. The memory controller controls both
@@ -312,7 +313,7 @@ int mem_container_charge(struct page *pa
 * If we created the page_container, we should free it on exceeding
 * the container limit.
 */
- while (res_counter_charge(&mem->res, 1)) {
+ while (res_counter_charge(&mem->res, MEM_CONTAINER_CHARGE_KB)) {
    if (try_to_free_mem_container_pages(mem))
        continue;

@@ -352,7 +353,7 @@ int mem_container_charge(struct page *pa
    kfree(pc);
    pc = race_pc;
    atomic_inc(&pc->ref_cnt);
- res_counter_uncharge(&mem->res, 1);
+ res_counter_uncharge(&mem->res, MEM_CONTAINER_CHARGE_KB);
    css_put(&mem->css);
    goto done;
```

```

}
@@ -417,7 +418,7 @@ void mem_container_uncharge(struct page_
    css_put(&mem->css);
    page_assign_page_container(page, NULL);
    unlock_page_container(page);
- res_counter_uncharge(&mem->res, 1);
+ res_counter_uncharge(&mem->res, MEM_CONTAINER_CHARGE_KB);

    spin_lock_irqsave(&mem->lru_lock, flags);
    list_del_init(&pc->lru);
@@ -426,12 +427,37 @@ void mem_container_uncharge(struct page_
}
}

-static ssize_t mem_container_read(struct container *cont, struct cftype *cft,
- struct file *file, char __user *userbuf, size_t nbytes,
- loff_t *ppos)
+int mem_container_read_strategy(unsigned long val, char *buf)
+{
+ return sprintf(buf, "%lu (kB)\n", val);
+}
+
+int mem_container_write_strategy(char *buf, unsigned long *tmp)
+{
+ *tmp = memparse(buf, &buf);
+ if (*buf != '\0')
+ return -EINVAL;
+
+ *tmp = *tmp >> 10; /* convert to kilobytes */
+ return 0;
+}
+
+static ssize_t mem_container_read_usage(struct container *cont,
+ struct cftype *cft, struct file *file,
+ char __user *userbuf, size_t nbytes, loff_t *ppos)
+{
+ return res_counter_read(&mem_container_from_cont(cont)->res,
+ cft->private, userbuf, nbytes, ppos,
+ mem_container_read_strategy);
+}
+
+static ssize_t mem_container_read(struct container *cont,
+ struct cftype *cft, struct file *file,
+ char __user *userbuf, size_t nbytes, loff_t *ppos)
+{
+ return res_counter_read(&mem_container_from_cont(cont)->res,
- cft->private, userbuf, nbytes, ppos);
+ cft->private, userbuf, nbytes, ppos,

```

```

+ NULL);
}

static ssize_t mem_container_write(struct container *cont, struct cftype *cft,
@@ -439,7 +465,8 @@ static ssize_t mem_container_write(struc
    size_t nbytes, loff_t *ppos)
{
    return res_counter_write(&mem_container_from_cont(cont)->res,
-   cft->private, userbuf, nbytes, ppos);
+   cft->private, userbuf, nbytes, ppos,
+   mem_container_write_strategy);
}

static ssize_t mem_control_type_write(struct container *cont,
@@ -500,13 +527,13 @@ static struct cftype mem_container_files
{
    .name = "usage",
    .private = RES_USAGE,
-   .read = mem_container_read,
+   .read = mem_container_read_usage,
},
{
    .name = "limit",
    .private = RES_LIMIT,
    .write = mem_container_write,
-   .read = mem_container_read,
+   .read = mem_container_read_usage,
},
{
    .name = "failcnt",
diff -puN include/linux/memcontrol.h~mem-control-make-ui-use-kilobytes
include/linux/memcontrol.h
diff -puN include/linux/res_counter.h~mem-control-make-ui-use-kilobytes
include/linux/res_counter.h
--- linux-2.6.23-rc3/include/linux/res_counter.h~mem-control-make-ui-use-kilobytes 2007-08-28
13:21:36.000000000 +0530
+++ linux-2.6.23-rc3-balbir/include/linux/res_counter.h 2007-08-29 00:52:45.000000000 +0530
@@ -52,9 +52,11 @@ struct res_counter {
    */

    ssize_t res_counter_read(struct res_counter *counter, int member,
-   const char __user *buf, size_t nbytes, loff_t *pos);
+   const char __user *buf, size_t nbytes, loff_t *pos,
+   int (*read_strategy)(unsigned long val, char *s));
    ssize_t res_counter_write(struct res_counter *counter, int member,
-   const char __user *buf, size_t nbytes, loff_t *pos);
+   const char __user *buf, size_t nbytes, loff_t *pos,
+   int (*write_strategy)(char *buf, unsigned long *val));

```

```

/*
 * the field descriptors. one for each member of res_counter
diff -puN kernel/res_counter.c~mem-control-make-ui-use-kilobytes kernel/res_counter.c
--- linux-2.6.23-rc3/kernel/res_counter.c~mem-control-make-ui-use-kilobytes 2007-08-28
13:21:41.000000000 +0530
+++ linux-2.6.23-rc3-balbir/kernel/res_counter.c 2007-08-29 14:54:04.000000000 +0530
@@ -76,20 +76,25 @@ static inline unsigned long *res_counter
}

```

```

ssize_t res_counter_read(struct res_counter *counter, int member,
- const char __user *userbuf, size_t nbytes, loff_t *pos)
+ const char __user *userbuf, size_t nbytes, loff_t *pos,
+ int (*read_strategy)(unsigned long val, char *st_buf))
{
    unsigned long *val;
    char buf[64], *s;

    s = buf;
    val = res_counter_member(counter, member);
- s += sprintf(s, "%lu\n", *val);
+ if (read_strategy)
+ s += read_strategy(*val, s);
+ else
+ s += sprintf(s, "%lu\n", *val);
    return simple_read_from_buffer((void __user *)userbuf, nbytes,
    pos, buf, s - buf);
}

```

```

ssize_t res_counter_write(struct res_counter *counter, int member,
- const char __user *userbuf, size_t nbytes, loff_t *pos)
+ const char __user *userbuf, size_t nbytes, loff_t *pos,
+ int (*write_strategy)(char *st_buf, unsigned long *val))
{
    int ret;
    char *buf, *end;
@@ -106,9 +111,16 @@ ssize_t res_counter_write(struct res_cou
    goto out_free;

```

```

    ret = -EINVAL;
- tmp = simple_strtoul(buf, &end, 10);
- if (*end != '\0')
- goto out_free;
+
+ if (write_strategy) {
+ if (write_strategy(buf, &tmp)) {
+ goto out_free;
+ }
}

```

```
+ } else {  
+ tmp = simple_strtoul(buf, &end, 10);  
+ if (*end != '\0')  
+ goto out_free;  
+ }
```

```
val = res_counter_member(counter, member);  
*val = tmp;
```

```
diff -puN Documentation/controllers/memory.txt~mem-control-make-ui-use-kilobytes  
Documentation/controllers/memory.txt
```

```
---  
linux-2.6.23-rc3/Documentation/controllers/memory.txt~mem-control-make-ui-use-kilobytes 2007-  
08-29 14:42:03.000000000 +0530  
+++ linux-2.6.23-balbir/Documentation/controllers/memory.txt 2007-08-29  
14:50:42.000000000 +0530  
@@ -165,11 +165,14 @@ c. Enable CONFIG_CONTAINER_MEM_CONT
```

Since now we're in the 0 container,
We can alter the memory limit:

```
-# echo -n 6000 > /containers/0/memory.limit  
+# echo -n 4000K > /containers/0/memory.limit  
+
```

+NOTE: The interface has now changed to display the usage in kilobytes
+instead of pages

We can check the usage:
cat /containers/0/memory.usage
-25
+56 (kB)

The memory.failcnt field gives the number of times that the container limit was
exceeded.

—

--

Warm Regards,
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Containers mailing list
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<https://lists.linux-foundation.org/mailman/listinfo/containers>
