Subject: Re: [PATCH 1/1] Dynamically allocate the loopback device Posted by dlunev on Fri, 24 Aug 2007 21:24:29 GMT

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no, and this is important. Loopback is initialized in fs_initcall which is called sufficiently before module_init.

I have checked the code and do not see initialization order mistakes right now. But, from now on, maintainer should pay attention for this unfortunate consequence:(

Regards, Den Stephen Hemminger wrote: > On Fri, 24 Aug 2007 19:55:47 +0400 > "Denis V. Lunev" <dlunev@gmail.com> wrote: >> dlezcano@fr.ibm.com wrote: >>> From: Daniel Lezcano <dlezcano@fr.ibm.com> >>> Doing this makes loopback.c a better example of how to do a >>> simple network device, and it removes the special case >>> single static allocation of a struct net_device, hopefully >>> making maintenance easier. >>> >>> Applies against net-2.6.24 >>> Tested on i386, x86 64 >>> Compiled on ia64, sparc >> I think that a small note, that initialization order is changed will be >> good to record. After this, loopback MUST be allocated before any other >> networking subsystem initialization. And this is an important change. >> Regards, Den >> > Yes, this code would break when other drivers are directly linked > in. > > Containers mailing list > Containers@lists.linux-foundation.org > https://lists.linux-foundation.org/mailman/listinfo/containers > Containers mailing list Containers@lists.linux-foundation.org

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