
Subject: Re: Changed gentoo-add_ip.sh to work with baselayout-vserver-1.11.14-r3
Posted by [Jason Stubbs](#) on Fri, 10 Mar 2006 16:13:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

I ran across the same problem but fixed it in baselayout-vserver-1.11.14-r3 itself. It's actually broken in baselayout-1.11.14 as well. baselayout-1.12.* appears to do things properly although I haven't actually tested it yet. I pushed this to Hollow but I'm not sure if he's included it or not yet. I'll follow up on it tomorrow with him or (on of) the baselayout maintainer(s) tomorrow.

```
--- lib/rcscripts/net.modules.d/ifconfig.orig 2006-03-01 18:43:39.682268472 +0900
```

```
+++ lib/rcscripts/net.modules.d/ifconfig 2006-03-01 18:43:52.476323480 +0900
```

```
@ @ -278,9 +278,9 @ @
```

```
  ebegin "${x}"
```

```
  # Support adding IPv6 addresses easily
```

```
  if [[ ${x} == *.* && ${x} != *-A inet6* ]]; then
```

```
-  /sbin/route add -A inet6 ${x} &>${devnull}
```

```
+  /sbin/route add -A inet6 ${x} dev ${iface} &>${devnull}
```

```
  else
```

```
-  /sbin/route add ${x} &>${devnull}
```

```
+  /sbin/route add ${x} dev ${iface} &>${devnull}
```

```
  fi
```

```
  eend $?
```

```
done
```