
Subject: [PATCH 1/1] Dynamically allocate the loopback device
Posted by [Daniel Lezcano](#) on Fri, 24 Aug 2007 15:36:43 GMT
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Doing this makes loopback.c a better example of how to do a simple network device, and it removes the special case single static allocation of a struct net_device, hopefully making maintenance easier.

Applies against net-2.6.24

Tested on i386, x86_64
Compiled on ia64, sparc

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```
drivers/net/loopback.c      | 63 ++++++-----
include/linux/netdevice.h   |  2 +-
net/core/dst.c              |  8 ++--
net/decnet/dn_dev.c         |  4 +-
net/decnet/dn_route.c       | 14 ++++----
net/ipv4/devinet.c          |  6 ++--
net/ipv4/ipconfig.c         |  6 ++--
net/ipv4/ipvs/ip_vs_core.c  |  2 +-
net/ipv4/route.c            | 18 +++++-----
net/ipv4/xfrm4_policy.c      |  2 +-
net/ipv6/addrconf.c         | 15 +++++---
net/ipv6/ip6_input.c        |  2 +-
net/ipv6/netfilter/ip6t_REJECT.c |  2 +-
net/ipv6/route.c            | 15 +++-----
net/ipv6/xfrm6_policy.c     |  2 +-
net/xfrm/xfrm_policy.c       |  4 +-
16 files changed, 89 insertions(+), 76 deletions(-)
```

diff --git a/drivers/net/loopback.c b/drivers/net/loopback.c

index 5106c23..3642aff 100644

--- a/drivers/net/loopback.c

+++ b/drivers/net/loopback.c

```
@@ -199,44 +199,57 @@ static const struct ethtool_ops loopback_ethtool_ops = {
    .get_rx_csum = always_on,
};
```

./*

```

- * The loopback device is special. There is only one instance and
- * it is statically allocated. Don't do this for other devices.
- */
-struct net_device loopback_dev = {
- .name   = "lo",
- .get_stats = &get_stats,
- .mtu    = (16 * 1024) + 20 + 20 + 12,
- .hard_start_xmit = loopback_xmit,
- .hard_header = eth_header,
- .hard_header_cache = eth_header_cache,
- .header_cache_update = eth_header_cache_update,
- .hard_header_len = ETH_HLEN, /* 14 */
- .addr_len = ETH_ALEN, /* 6 */
- .tx_queue_len = 0,
- .type = ARPHRD_LOOPBACK, /* 0x0001*/
- .rebuild_header = eth_rebuild_header,
- .flags = IFF_LOOPBACK,
- .features = NETIF_F_SG | NETIF_F_FRAGLIST
+static void loopback_setup(struct net_device *dev)
+{
+ dev->get_stats = &get_stats;
+ dev->mtu = (16 * 1024) + 20 + 20 + 12;
+ dev->hard_start_xmit = loopback_xmit;
+ dev->hard_header = eth_header;
+ dev->hard_header_cache = eth_header_cache;
+ dev->header_cache_update = eth_header_cache_update;
+ dev->hard_header_len = ETH_HLEN; /* 14 */
+ dev->addr_len = ETH_ALEN; /* 6 */
+ dev->tx_queue_len = 0;
+ dev->type = ARPHRD_LOOPBACK; /* 0x0001*/
+ dev->rebuild_header = eth_rebuild_header;
+ dev->flags = IFF_LOOPBACK;
+ dev->features = NETIF_F_SG | NETIF_F_FRAGLIST
#ifdef LOOPBACK_TSO
    | NETIF_F_TSO
#endif
    | NETIF_F_NO_CSUM | NETIF_F_HIGHDMA
-    | NETIF_F_LLTX,
- .ethtool_ops = &loopback_ethtool_ops,
-};
+    | NETIF_F_LLTX;
+ dev->ethtool_ops = &loopback_ethtool_ops;
+}

/* Setup and register the loopback device. */
static int __init loopback_init(void)
{
- int err = register_netdev(&loopback_dev);

```

```

+ struct net_device *dev;
+ int err;
+
+ err = -ENOMEM;
+ dev = alloc_netdev(0, "lo", loopback_setup);
+ if (!dev)
+ goto out;
+
+ err = register_netdev(dev);
+ if (err)
+ goto out_free_netdev;

+ err = 0;
+ loopback_dev = dev;
+
+out:
+ if (err)
+ panic("loopback: Failed to register netdevice: %d\n", err);
-
+ return err;
+out_free_netdev:
+ free_netdev(dev);
+ goto out;
+};

-module_init(loopback_init);
+fs_initcall(loopback_init);

+struct net_device *loopback_dev;
EXPORT_SYMBOL(loopback_dev);
diff --git a/include/linux/netdevice.h b/include/linux/netdevice.h
index 8d12f02..7cd0641 100644
--- a/include/linux/netdevice.h
+++ b/include/linux/netdevice.h
@@ -680,7 +680,7 @@ struct packet_type {
#include <linux/interrupt.h>
#include <linux/notifier.h>

-extern struct net_device loopback_dev; /* The loopback */
+extern struct net_device *loopback_dev; /* The loopback */
extern struct list_head dev_base_head; /* All devices */
extern rwlock_t dev_base_lock; /* Device list lock */

diff --git a/net/core/dst.c b/net/core/dst.c
index c6a0587..ad8549e 100644
--- a/net/core/dst.c
+++ b/net/core/dst.c
@@ -236,13 +236,13 @@ static inline void dst_ifdown(struct dst_entry *dst, struct net_device

```

```

*dev,
  if (!unregister) {
    dst->input = dst->output = dst_discard;
  } else {
-   dst->dev = &loopback_dev;
-   dev_hold(&loopback_dev);
+   dst->dev = loopback_dev;
+   dev_hold(dst->dev);
    dev_put(dev);
    if (dst->neighbour && dst->neighbour->dev == dev) {
-   dst->neighbour->dev = &loopback_dev;
+   dst->neighbour->dev = loopback_dev;
    dev_put(dev);
-   dev_hold(&loopback_dev);
+   dev_hold(dst->neighbour->dev);
    }
  }
}
diff --git a/net/decnet/dn_dev.c b/net/decnet/dn_dev.c
index fa6604f..9fea83e 100644
--- a/net/decnet/dn_dev.c
+++ b/net/decnet/dn_dev.c
@@ -868,10 +868,10 @@ last_chance:
    rv = dn_dev_get_first(dev, addr);
    read_unlock(&dev_base_lock);
    dev_put(dev);
-   if (rv == 0 || dev == &loopback_dev)
+   if (rv == 0 || dev == loopback_dev)
    return rv;
  }
-   dev = &loopback_dev;
+   dev = loopback_dev;
    dev_hold(dev);
    goto last_chance;
  }
diff --git a/net/decnet/dn_route.c b/net/decnet/dn_route.c
index a4a6209..8c04ebc 100644
--- a/net/decnet/dn_route.c
+++ b/net/decnet/dn_route.c
@@ -883,7 +883,7 @@ static int dn_route_output_slow(struct dst_entry **pprt, const struct flowi
*old
    .scope = RT_SCOPE_UNIVERSE,
    },
    .mark = oldflp->mark,
-   .iif = loopback_dev.ifindex,
+   .iif = loopback_dev->ifindex,
    .oif = oldflp->oif };
    struct dn_route *rt = NULL;

```

```

    struct net_device *dev_out = NULL, *dev;
@@ -900,7 +900,7 @@ static int dn_route_output_slow(struct dst_entry **pprt, const struct flowi
*old
    "dn_route_output_slow: dst=%04x src=%04x mark=%d"
    " iif=%d oif=%d\n", dn_ntohs(oldflp->fld_dst),
    dn_ntohs(oldflp->fld_src),
-    oldflp->mark, loopback_dev.ifindex, oldflp->oif);
+    oldflp->mark, loopback_dev->ifindex, oldflp->oif);

/* If we have an output interface, verify its a DECnet device */
if (oldflp->oif) {
@@ -953,7 +953,7 @@ source_ok:
    err = -EADDRNOTAVAIL;
    if (dev_out)
        dev_put(dev_out);
-    dev_out = &loopback_dev;
+    dev_out = loopback_dev;
    dev_hold(dev_out);
    if (!fl.fld_dst) {
        fl.fld_dst =
@@ -962,7 +962,7 @@ source_ok:
        if (!fl.fld_dst)
            goto out;
    }
-    fl.oif = loopback_dev.ifindex;
+    fl.oif = loopback_dev->ifindex;
    res.type = RTN_LOCAL;
    goto make_route;
}
@@ -1008,7 +1008,7 @@ source_ok:
    if (dev_out)
        dev_put(dev_out);
    if (dn_dev_islocal(neigh->dev, fl.fld_dst)) {
-    dev_out = &loopback_dev;
+    dev_out = loopback_dev;
    res.type = RTN_LOCAL;
    } else {
        dev_out = neigh->dev;
@@ -1029,7 +1029,7 @@ source_ok:
/* Possible improvement - check all devices for local addr */
if (dn_dev_islocal(dev_out, fl.fld_dst)) {
    dev_put(dev_out);
-    dev_out = &loopback_dev;
+    dev_out = loopback_dev;
    dev_hold(dev_out);
    res.type = RTN_LOCAL;
    goto select_source;
@@ -1065,7 +1065,7 @@ select_source:

```

```

    fl.fld_src = fl.fld_dst;
    if (dev_out)
        dev_put(dev_out);
- dev_out = &loopback_dev;
+ dev_out = loopback_dev;
    dev_hold(dev_out);
    fl.oif = dev_out->ifindex;
    if (res.fi)
diff --git a/net/ipv4/devinet.c b/net/ipv4/devinet.c
index 5b77bda..808f529 100644
--- a/net/ipv4/devinet.c
+++ b/net/ipv4/devinet.c
@@ -203,7 +203,7 @@ static void inetdev_destroy(struct in_device *in_dev)
    ASSERT_RTNL();

    dev = in_dev->dev;
- if (dev == &loopback_dev)
+ if (dev == loopback_dev)
    return;

    in_dev->dead = 1;
@@ -1058,7 +1058,7 @@ static int inetdev_event(struct notifier_block *this, unsigned long event,
    in_dev = inetdev_init(dev);
    if (!in_dev)
        return notifier_from_errno(-ENOMEM);
- if (dev == &loopback_dev) {
+ if (dev == loopback_dev) {
    IN_DEV_CONF_SET(in_dev, NOXFRM, 1);
    IN_DEV_CONF_SET(in_dev, NOPOLICY, 1);
    }
@@ -1074,7 +1074,7 @@ static int inetdev_event(struct notifier_block *this, unsigned long event,
    case NETDEV_UP:
        if (dev->mtu < 68)
            break;
- if (dev == &loopback_dev) {
+ if (dev == loopback_dev) {
    struct in_ifaddr *ifa;
    if ((ifa = inet_alloc_ifa()) != NULL) {
        ifa->ifa_local =
diff --git a/net/ipv4/ipconfig.c b/net/ipv4/ipconfig.c
index c5b2470..3ec7690 100644
--- a/net/ipv4/ipconfig.c
+++ b/net/ipv4/ipconfig.c
@@ -189,11 +189,11 @@ static int __init ic_open_devs(void)
    rtnl_lock();

    /* bring loopback device up first */
- if (dev_change_flags(&loopback_dev, loopback_dev.flags | IFF_UP) < 0)

```

```

- printk(KERN_ERR "IP-Config: Failed to open %s\n", loopback_dev.name);
+ if (dev_change_flags(loopback_dev, loopback_dev->flags | IFF_UP) < 0)
+ printk(KERN_ERR "IP-Config: Failed to open %s\n", loopback_dev->name);

for_each_netdev(dev) {
- if (dev == &loopback_dev)
+ if (dev == loopback_dev)
    continue;
    if (user_dev_name[0] ? !strcmp(dev->name, user_dev_name) :
        (!(dev->flags & IFF_LOOPBACK) &&
diff --git a/net/ipv4/ipvs/ip_vs_core.c b/net/ipv4/ipvs/ip_vs_core.c
index f005a2f..7450326 100644
--- a/net/ipv4/ipvs/ip_vs_core.c
+++ b/net/ipv4/ipvs/ip_vs_core.c
@@ -961,7 +961,7 @@ ip_vs_in(unsigned int hooknum, struct sk_buff **pskb,
 * ... don't know why 1st test DOES NOT include 2nd (?)
 */
if (unlikely(skb->pkt_type != PACKET_HOST
-    || skb->dev == &loopback_dev || skb->sk)) {
+    || skb->dev == loopback_dev || skb->sk)) {
    IP_VS_DBG(12, "packet type=%d proto=%d daddr=%d.%d.%d.%d ignored\n",
        skb->pkt_type,
        ip_hdr(skb)->protocol,
diff --git a/net/ipv4/route.c b/net/ipv4/route.c
index c7ca94b..4f13385 100644
--- a/net/ipv4/route.c
+++ b/net/ipv4/route.c
@@ -1404,8 +1404,8 @@ static void ipv4_dst_ifdown(struct dst_entry *dst, struct net_device
*dev,
{
    struct rtable *rt = (struct rtable *) dst;
    struct in_device *idev = rt->idev;
- if (dev != &loopback_dev && idev && idev->dev == dev) {
- struct in_device *loopback_idev = in_dev_get(&loopback_dev);
+ if (dev != loopback_dev && idev && idev->dev == dev) {
+ struct in_device *loopback_idev = in_dev_get(loopback_dev);
    if (loopback_idev) {
        rt->idev = loopback_idev;
        in_dev_put(idev);
@@ -1557,7 +1557,7 @@ static int ip_route_input_mc(struct sk_buff *skb, __be32 daddr,
__be32 saddr,
#endif
    rth->rt_iif =
    rth->fl.iif = dev->ifindex;
- rth->u.dst.dev = &loopback_dev;
+ rth->u.dst.dev = loopback_dev;
    dev_hold(rth->u.dst.dev);
    rth->idev = in_dev_get(rth->u.dst.dev);

```

```

    rth->fl.oif = 0;
@@ -1814,7 +1814,7 @@ static int ip_route_input_slow(struct sk_buff *skb, __be32 daddr,
__be32 saddr,
    if (res.type == RTN_LOCAL) {
        int result;
        result = fib_validate_source(saddr, daddr, tos,
-            loopback_dev.ifindex,
+            loopback_dev->ifindex,
            dev, &spec_dst, &itag);
        if (result < 0)
            goto martian_source;
@@ -1881,7 +1881,7 @@ local_input:
#endif
    rth->rt_iif =
    rth->fl.iif = dev->ifindex;
- rth->u.dst.dev = &loopback_dev;
+ rth->u.dst.dev = loopback_dev;
    dev_hold(rth->u.dst.dev);
    rth->idev = in_dev_get(rth->u.dst.dev);
    rth->rt_gateway = daddr;
@@ -2151,7 +2151,7 @@ static int ip_route_output_slow(struct rtable **rp, const struct flowi
*oldflp)
    RT_SCOPE_UNIVERSE),
    } },
    .mark = oldflp->mark,
-    .iif = loopback_dev.ifindex,
+    .iif = loopback_dev->ifindex,
    .oif = oldflp->oif };
    struct fib_result res;
    unsigned flags = 0;
@@ -2245,9 +2245,9 @@ static int ip_route_output_slow(struct rtable **rp, const struct flowi
*oldflp)
    fl.fl4_dst = fl.fl4_src = htonl(INADDR_LOOPBACK);
    if (dev_out)
        dev_put(dev_out);
- dev_out = &loopback_dev;
+ dev_out = loopback_dev;
    dev_hold(dev_out);
- fl.oif = loopback_dev.ifindex;
+ fl.oif = loopback_dev->ifindex;
    res.type = RTN_LOCAL;
    flags |= RTCF_LOCAL;
    goto make_route;
@@ -2292,7 +2292,7 @@ static int ip_route_output_slow(struct rtable **rp, const struct flowi
*oldflp)
    fl.fl4_src = fl.fl4_dst;
    if (dev_out)
        dev_put(dev_out);

```

```

- dev_out = &loopback_dev;
+ dev_out = loopback_dev;
  dev_hold(dev_out);
  fl.oif = dev_out->ifindex;
  if (res.fi)
diff --git a/net/ipv4/xfrm4_policy.c b/net/ipv4/xfrm4_policy.c
index 4ff8ed3..29ab3de 100644
--- a/net/ipv4/xfrm4_policy.c
+++ b/net/ipv4/xfrm4_policy.c
@@ -306,7 +306,7 @@ static void xfrm4_dst_ifdown(struct dst_entry *dst, struct net_device
 *dev,

  xdst = (struct xfrm_dst *)dst;
  if (xdst->u.rt.iddev->dev == dev) {
- struct in_device *loopback_iddev = in_dev_get(&loopback_dev);
+ struct in_device *loopback_iddev = in_dev_get(loopback_dev);
  BUG_ON(!loopback_iddev);

  do {
diff --git a/net/ipv6/addrconf.c b/net/ipv6/addrconf.c
index 91ef3be..d806f89 100644
--- a/net/ipv6/addrconf.c
+++ b/net/ipv6/addrconf.c
@@ -2399,7 +2399,7 @@ static int addrconf_ifdown(struct net_device *dev, int how)

  ASSERT_RTNL();

- if (dev == &loopback_dev && how == 1)
+ if (dev == loopback_dev && how == 1)
  how = 0;

  rt6_ifdown(dev);
@@ -4203,16 +4203,19 @@ int __init addrconf_init(void)
  * device and it being up should be removed.
  */
  rtnl_lock();
- if (!ipv6_add_dev(&loopback_dev))
+ if (!ipv6_add_dev(loopback_dev))
  err = -ENOMEM;
  rtnl_unlock();
  if (err)
  return err;

- ip6_null_entry.rt6i_iddev = in6_dev_get(&loopback_dev);
+ ip6_null_entry.u.dst.dev = loopback_dev;
+ ip6_null_entry.rt6i_iddev = in6_dev_get(loopback_dev);
  #ifdef CONFIG_IPV6_MULTIPLE_TABLES
- ip6_prohibit_entry.rt6i_iddev = in6_dev_get(&loopback_dev);

```

```

- ip6_blk_hole_entry.rt6i_iddev = in6_dev_get(&loopback_dev);
+ ip6_prohibit_entry.u.dst.dev = loopback_dev;
+ ip6_prohibit_entry.rt6i_iddev = in6_dev_get(loopback_dev);
+ ip6_blk_hole_entry.u.dst.dev = loopback_dev;
+ ip6_blk_hole_entry.rt6i_iddev = in6_dev_get(loopback_dev);
#endif

register_netdevice_notifier(&ip6_dev_notf);
@@ -4267,7 +4270,7 @@ void __exit addrconf_cleanup(void)
    continue;
    addrconf_ifdown(dev, 1);
}
- addrconf_ifdown(&loopback_dev, 2);
+ addrconf_ifdown(loopback_dev, 2);

/*
 * Check hash table.
diff --git a/net/ipv6/ip6_input.c b/net/ipv6/ip6_input.c
index 30a5cb1..15d7910 100644
--- a/net/ipv6/ip6_input.c
+++ b/net/ipv6/ip6_input.c
@@ -86,7 +86,7 @@ int ipv6_rcv(struct sk_buff *skb, struct net_device *dev, struct packet_type
*pt
*
* BTW, when we send a packet for our own local address on a
* non-loopback interface (e.g. ethX), it is being delivered
- * via the loopback interface (lo) here; skb->dev = &loopback_dev.
+ * via the loopback interface (lo) here; skb->dev = loopback_dev.
* It, however, should be considered as if it is being
* arrived via the sending interface (ethX), because of the
* nature of scoping architecture. --yoshfuji
diff --git a/net/ipv6/netfilter/ip6t_REJECT.c b/net/ipv6/netfilter/ip6t_REJECT.c
index 2f487cd..5086053 100644
--- a/net/ipv6/netfilter/ip6t_REJECT.c
+++ b/net/ipv6/netfilter/ip6t_REJECT.c
@@ -167,7 +167,7 @@ static inline void
send_unreach(struct sk_buff *skb_in, unsigned char code, unsigned int hooknum)
{
    if (hooknum == NF_IP6_LOCAL_OUT && skb_in->dev == NULL)
-   skb_in->dev = &loopback_dev;
+   skb_in->dev = loopback_dev;

    icmpv6_send(skb_in, ICMPV6_DEST_UNREACH, code, 0, NULL);
}
diff --git a/net/ipv6/route.c b/net/ipv6/route.c
index 55ea80f..3f5c65f 100644
--- a/net/ipv6/route.c
+++ b/net/ipv6/route.c

```

```

@@ -137,7 +137,6 @@ struct rt6_info ip6_null_entry = {
    .dst = {
        .__refcnt = ATOMIC_INIT(1),
        .__use = 1,
-   .dev = &loopback_dev,
        .obsolete = -1,
        .error = -ENETUNREACH,
        .metrics = { [RTAX_HOPLIMIT - 1] = 255, },
@@ -163,7 +162,6 @@ struct rt6_info ip6_prohibit_entry = {
    .dst = {
        .__refcnt = ATOMIC_INIT(1),
        .__use = 1,
-   .dev = &loopback_dev,
        .obsolete = -1,
        .error = -EACCES,
        .metrics = { [RTAX_HOPLIMIT - 1] = 255, },
@@ -183,7 +181,6 @@ struct rt6_info ip6_blk_hole_entry = {
    .dst = {
        .__refcnt = ATOMIC_INIT(1),
        .__use = 1,
-   .dev = &loopback_dev,
        .obsolete = -1,
        .error = -EINVAL,
        .metrics = { [RTAX_HOPLIMIT - 1] = 255, },
@@ -223,8 +220,8 @@ static void ip6_dst_ifdown(struct dst_entry *dst, struct net_device *dev,
    struct rt6_info *rt = (struct rt6_info *)dst;
    struct inet6_dev *idev = rt->rt6i_idev;

- if (dev != &loopback_dev && idev != NULL && idev->dev == dev) {
- struct inet6_dev *loopback_idev = in6_dev_get(&loopback_dev);
+ if (dev != loopback_dev && idev != NULL && idev->dev == dev) {
+ struct inet6_dev *loopback_idev = in6_dev_get(loopback_dev);
    if (loopback_idev != NULL) {
        rt->rt6i_idev = loopback_idev;
        in6_dev_put(idev);
@@ -1187,12 +1184,12 @@ int ip6_route_add(struct fib6_config *cfg)
    if ((cfg->fc_flags & RTF_REJECT) ||
        (dev && (dev->flags&IFF_LOOPBACK) && !(addr_type&IPV6_ADDR_LOOPBACK))) {
        /* hold loopback dev/idev if we haven't done so. */
- if (dev != &loopback_dev) {
+ if (dev != loopback_dev) {
    if (dev) {
        dev_put(dev);
        in6_dev_put(idev);
    }
- dev = &loopback_dev;
+ dev = loopback_dev;
    dev_hold(dev);

```

```

    idev = in6_dev_get(dev);
    if (!idev) {
@@ -1896,13 +1893,13 @@ struct rt6_info *addrconf_dst_alloc(struct inet6_dev *idev,
    if (rt == NULL)
        return ERR_PTR(-ENOMEM);

- dev_hold(&loopback_dev);
+ dev_hold(loopback_dev);
    in6_dev_hold(idev);

    rt->u.dst.flags = DST_HOST;
    rt->u.dst.input = ip6_input;
    rt->u.dst.output = ip6_output;
- rt->rt6i_dev = &loopback_dev;
+ rt->rt6i_dev = loopback_dev;
    rt->rt6i_idev = idev;
    rt->u.dst.metrics[RTAX_MTU-1] = ipv6_get_mtu(rt->rt6i_dev);
    rt->u.dst.metrics[RTAX_ADVMSS-1] = ipv6_advmss(dst_mtu(&rt->u.dst));
diff --git a/net/ipv6/xfrm6_policy.c b/net/ipv6/xfrm6_policy.c
index 3ec0c47..cc07216 100644
--- a/net/ipv6/xfrm6_policy.c
+++ b/net/ipv6/xfrm6_policy.c
@@ -375,7 +375,7 @@ static void xfrm6_dst_ifdown(struct dst_entry *dst, struct net_device
 *dev,

    xdst = (struct xfrm_dst *)dst;
    if (xdst->u.rt6.rt6i_idev->dev == dev) {
- struct inet6_dev *loopback_idev = in6_dev_get(&loopback_dev);
+ struct inet6_dev *loopback_idev = in6_dev_get(loopback_dev);
        BUG_ON(!loopback_idev);

        do {
diff --git a/net/xfrm/xfrm_policy.c b/net/xfrm/xfrm_policy.c
index c7b2503..ca37eec 100644
--- a/net/xfrm/xfrm_policy.c
+++ b/net/xfrm/xfrm_policy.c
@@ -1947,8 +1947,8 @@ static int stale_bundle(struct dst_entry *dst)
void xfrm_dst_ifdown(struct dst_entry *dst, struct net_device *dev)
{
    while ((dst = dst->child) && dst->xfrm && dst->dev == dev) {
- dst->dev = &loopback_dev;
- dev_hold(&loopback_dev);
+ dst->dev = loopback_dev;
+ dev_hold(dst->dev);
        dev_put(dev);
    }
}
--

```

1.5.2.4

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>
