
Subject: [PATCH 12/25] sysfs: Introduce sysfs_rename_mutex

Posted by [ebiederm](#) on Tue, 07 Aug 2007 21:21:06 GMT

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Looking carefully at the rename code we have a subtle dependency that the structure of sysfs not change while we are performing a rename. If the parent directory of the object we are renaming changes while the rename is being performed nasty things could happen when we go to release our locks.

So introduce a sysfs_rename_mutex to prevent this highly unlikely theoretical issue.

In addition hold sysfs_rename_mutex over all calls to sysfs_get_dentry. Allowing sysfs_get_dentry to be simplified in the future.

Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>

```
fs/sysfs/dir.c | 8 ++++++-
fs/sysfs/file.c | 4 ++++
fs/sysfs/sysfs.h | 1 +
3 files changed, 12 insertions(+), 1 deletions(-)
```

```
diff --git a/fs/sysfs/dir.c b/fs/sysfs/dir.c
index 1078e60..e0f49b7 100644
```

```
--- a/fs/sysfs/dir.c
+++ b/fs/sysfs/dir.c
@@ -15,6 +15,7 @@
#include "sysfs.h"
```

```
DEFINE_MUTEX(sysfs_mutex);
+DEFINE_MUTEX(sysfs_rename_mutex);
spinlock_t sysfs_assoc_lock = SPIN_LOCK_UNLOCKED;
```

```
static spinlock_t sysfs_ino_lock = SPIN_LOCK_UNLOCKED;
@@ -774,7 +775,7 @@ static struct dentry *__sysfs_get_dentry(struct super_block *sb, struct
sysfs_di
```

```
    * down from there looking up dentry for each step.
```

```
    *
```

```
    * LOCKING:
```

```
- * Kernel thread context (may sleep)
```

```
+ * mutex_lock(sysfs_rename_mutex)
```

```
    *
```

```
    * RETURNS:
```

```
    * Pointer to found dentry on success, ERR_PTR() value on error.
```

```
@@ -859,6 +860,8 @@ int sysfs_rename_dir(struct kobject * kobj, const char *new_name)
    const char *dup_name = NULL;
```

```

int error;

+ mutex_lock(&sysfs_rename_mutex);
+
  /* get the original dentry */
  sd = kobj->sd;
  old_dentry = sysfs_get_dentry(sd);
@@ -916,6 +919,7 @@ int sysfs_rename_dir(struct kobject * kobj, const char *new_name)
  kfree(dup_name);
  dput(old_dentry);
  dput(new_dentry);
+ mutex_unlock(&sysfs_rename_mutex);
  return error;
}

@@ -927,6 +931,7 @@ int sysfs_move_dir(struct kobject *kobj, struct kobject *new_parent_kobj)
  struct dentry *old_dentry = NULL, *new_dentry = NULL;
  int error;

+ mutex_lock(&sysfs_rename_mutex);
  BUG_ON(!sd->s_parent);
  new_parent_sd = new_parent_kobj->sd ? new_parent_kobj->sd : &sysfs_root;

@@ -983,6 +988,7 @@ again:
  dput(new_parent);
  dput(old_dentry);
  dput(new_dentry);
+ mutex_unlock(&sysfs_rename_mutex);
  return error;
}

diff --git a/fs/sysfs/file.c b/fs/sysfs/file.c
index 416351a..fe783ea 100644
--- a/fs/sysfs/file.c
+++ b/fs/sysfs/file.c
@@ -470,7 +470,9 @@ int sysfs_update_file(struct kobject * kobj, const struct attribute * attr)
  if (!victim_sd)
    goto out;

+ mutex_lock(&sysfs_rename_mutex);
  victim = sysfs_get_dentry(victim_sd);
+ mutex_unlock(&sysfs_rename_mutex);
  if (IS_ERR(victim)) {
    rc = PTR_ERR(victim);
    victim = NULL;
@@ -509,7 +511,9 @@ int sysfs_chmod_file(struct kobject *kobj, struct attribute *attr, mode_t
mode)
  if (!victim_sd)

```

```
goto out;

+ mutex_lock(&sysfs_rename_mutex);
  victim = sysfs_get_dentry(victim_sd);
+ mutex_unlock(&sysfs_rename_mutex);
  if (IS_ERR(victim)) {
    rc = PTR_ERR(victim);
    victim = NULL;
diff --git a/fs/sysfs/sysfs.h b/fs/sysfs/sysfs.h
index 8ed13cf..791b3ed 100644
--- a/fs/sysfs/sysfs.h
+++ b/fs/sysfs/sysfs.h
@@ -89,6 +89,7 @@ extern int sysfs_setattr(struct dentry *dentry, struct iattr *iattr);

extern spinlock_t sysfs_assoc_lock;
extern struct mutex sysfs_mutex;
+extern struct mutex sysfs_rename_mutex;
extern struct super_block * sysfs_sb;
extern const struct file_operations sysfs_dir_operations;
extern const struct file_operations sysfs_file_operations;
--
1.5.1.1.181.g2de0
```

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<https://lists.linux-foundation.org/mailman/listinfo/containers>
