Subject: Re: [PATCH 2/4] sysfs: Implement sysfs manged shadow directory support.
Posted by Tejun Heo on Tue, 31 Jul 2007 03:51:57 GMT
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Hello,

## Eric W. Biederman wrote:

- > How close are we to the point where we can get mount sysfs multiple
- > times and get multiple dentry trees with different super blocks?

Yeah, that sounds much better. We only have to pay attention to getting sysfs\_dirent tree correct. The rest can be done by just looking up the correct sysfs\_dirent in sysfs\_lookup(). We would still need to pin all shadows to keep sysfs\_get\_dentry() working.

- > That really does sound like the right way to go. Especially as it
- > simplifies the monitoring of containers. If you want to watch what
- > the view looks like in some container your bind mount his sysfs and
- > look at that.

>

- > If we can do that the dcache side at least will be beautiful. And
- > with a little care we may be able to reduce the work to a special case
- > in lookup, some extra handling to mark directories as belonging only
- > to a certain mount of sysfs.

>

> If we can find something that is stupid and simple I'm all for that.

## Amen.

- > To reach the no-kobj utopia we may also need a special device migrate
- > that is a super set of device\_rename (because sometimes we need to
- > rename devices when we move them between namespaces).

One thing I'm curious about is which semantic is appropriate behavior when a node is migrated from one namespace to another - renaming or deactivation followed by activation in new name space. I guess it doesn't really matter.

- > So are we close to having a sysfs that we can have multiple super
- > blocks for?

Sorry but I dunno. It sounds much more appealing than other approaches tho.

tejun

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Containers mailing list

## Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

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