
Subject: [PATCH 2/5] [V2] Rename child_reaper() function
Posted by [Sukadev Bhattiprolu](#) on Thu, 19 Jul 2007 07:20:11 GMT
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Pavel,

Pls ack this if you agree.

Suka

Subject: [PATCH 2/5] Rename child_reaper function.

From: Sukadev Bhattiprolu <sukadev@us.ibm.com>

Rename the child_reaper() function to task_child_reaper() to be similar to other task_* functions and to distinguish the function from 'struct pid_namespace.child_reaper'.

Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>

```
fs/exec.c          | 2 +-  
include/linux/pid_namespace.h | 2 +-  
kernel/exit.c     | 4 +++-  
kernel/signal.c   | 2 +-  
4 files changed, 5 insertions(+), 5 deletions(-)
```

Index: lx26-22-rc6-mm1/include/linux/pid_namespace.h

```
=====
```

```
--- lx26-22-rc6-mm1.orig/include/linux/pid_namespace.h 2007-07-13 13:07:48.000000000 -0700  
+++ lx26-22-rc6-mm1/include/linux/pid_namespace.h 2007-07-13 13:12:01.000000000 -0700  
@@ -44,7 +44,7 @@ static inline struct pid_namespace *task  
    return tsk->nsproxy->pid_ns;  
}
```

```
-static inline struct task_struct *child_reaper(struct task_struct *tsk)  
+static inline struct task_struct *task_child_reaper(struct task_struct *tsk)  
{  
    return init_pid_ns.child_reaper;  
}
```

Index: lx26-22-rc6-mm1/fs/exec.c

```
=====
```

```
--- lx26-22-rc6-mm1.orig/fs/exec.c 2007-07-13 13:07:48.000000000 -0700  
+++ lx26-22-rc6-mm1/fs/exec.c 2007-07-13 13:12:01.000000000 -0700  
@@ -826,7 +826,7 @@ static int de_thread(struct task_struct  
    * Reparenting needs write_lock on tasklist_lock,  
    * so it is safe to do it under read_lock.
```

```

*/
- if (unlikely(tsk->group_leader == child_reaper(tsk)))
+ if (unlikely(tsk->group_leader == task_child_reaper(tsk)))
  task_active_pid_ns(tsk)->child_reaper = tsk;

zap_other_threads(tsk);
Index: lx26-22-rc6-mm1/kernel/exit.c
=====
--- lx26-22-rc6-mm1.orig/kernel/exit.c 2007-07-13 13:07:48.000000000 -0700
+++ lx26-22-rc6-mm1/kernel/exit.c 2007-07-13 13:12:01.000000000 -0700
@@ -695,7 +695,7 @@ forget_original_parent(struct task_struct
do {
  reaper = next_thread(reaper);
  if (reaper == father) {
- reaper = child_reaper(father);
+ reaper = task_child_reaper(father);
  break;
}
} while (reaper->exit_state);
@@ -908,7 +908,7 @@ fastcall NORET_TYPE void do_exit(long code)
panic("Aiee, killing interrupt handler!");
if (unlikely(!tsk->pid))
panic("Attempted to kill the idle task!");
- if (unlikely(tsk == child_reaper(tsk))) {
+ if (unlikely(tsk == task_child_reaper(tsk))) {
  if (task_active_pid_ns(tsk) != &init_pid_ns)
  task_active_pid_ns(tsk)->child_reaper =
  init_pid_ns.child_reaper;
Index: lx26-22-rc6-mm1/kernel/signal.c
=====
--- lx26-22-rc6-mm1.orig/kernel/signal.c 2007-07-13 13:06:52.000000000 -0700
+++ lx26-22-rc6-mm1/kernel/signal.c 2007-07-13 13:12:01.000000000 -0700
@@ -1853,7 +1853,7 @@ relock:
* within that pid space. It can of course get signals from
* its parent pid space.
*/
- if (current == child_reaper(current))
+ if (current == task_child_reaper(current))
  continue;

if (sig_kernel_stop(signr)) {

```

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