Subject: Re: [PATCH 3/5] Use task_pid() to find leader's pid Posted by Sukadev Bhattiprolu on Mon, 16 Jul 2007 19:59:52 GMT View Forum Message <> Reply to Message

Oleg Nesterov [oleg@tv-sign.ru] wrote: | Sukadev Bhattiprolu wrote: | >

| > Use task_pid() to get leader's pid since find_pid() cannot be used | > after detach_pid(). See comments in the code below for more details. | > | > ... | > ...

> + * Note: With multiple pid namespaces, active pid namespace of

> + * a process is stored in its struct pid. The detach_pid

> + * below frees the struct pid, so we will have no notion

> + * of an active pid namespace until we complete the

> + * subsequent attach_pid(). Which means - calls like

> + * find_pid()/pid_to_nr() return NULL and cannot be used

> + * between the detach_pid() and attach_pid() calls.

I think both the changelog and the comment are confusing,

```
> detach_pid(tsk, PIDTYPE_PID);
```

> tsk->pid = leader->pid;

> - attach_pid(tsk, PIDTYPE_PID, find_pid(tsk->pid));

> + attach_pid(tsk, PIDTYPE_PID, task_pid(leader));

because the change itself looks like an obvious performance fix, even we don't use multiple pid namespaces. I don't think it is good idea to add a fat comment which doesn't match the current reality, and find_pid() should be avoided anyway.

Its a performance fix but also a correctness issue with multiple pid namespaces. Here is the modified patch with the simplified changelog and comment removed.

Stupid question: why do we need to put the pid namespace into the struct pid? Isn't it better if the user of the struct pid should know its ns? For example, if /proc does put_pid(), that pid should be from the active namespace.

Not sure I fully understand this. A process, and by extension its 'struct pid' is visible in multiple namespaces and we maintain this list of namespaces in each 'struct pid'.

Are you suggesting having a pid_namespace with a list of all 'struct pids' that are visible in it?

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Sukadev, could you cc me if you do that kind of changes?
Sure - I will.
Subject: [PATCH 3/5] Use task_pid() to find leader's pid
From: Sukadev Bhattiprolu <sukadev@us.ibm.com>
Use task_pid() to get leader's 'struct pid' and avoid the find_pid().
Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
Acked-by: Pavel Emelianov <xemul@openvz.org>
Cc: Eric W. Biederman <ebiederm@xmission.com>
Cc: Cedric Le Goater <clq@fr.ibm.com>
Cc: Dave Hansen <haveblue@us.ibm.com>
Cc: Serge Hallyn <serue@us.ibm.com>
Cc: Herbert Poetzel <herbert@13thfloor.at>
fs/exec.c | 2 +-
1 file changed, 1 insertion(+), 1 deletion(-)
Index: lx26-22-rc6-mm1a/fs/exec.c
--- lx26-22-rc6-mm1a.orig/fs/exec.c 2007-07-13 18:23:55.000000000 -0700
+++ lx26-22-rc6-mm1a/fs/exec.c 2007-07-16 12:56:22.000000000 -0700
@@ -908,7 +908,7 @@ static int de thread(struct task struct
  */
 detach_pid(tsk, PIDTYPE_PID);
 tsk->pid = leader->pid;
attach_pid(tsk, PIDTYPE_PID, find_pid(tsk->pid));
+ attach pid(tsk, PIDTYPE PID, task pid(leader));
 transfer_pid(leader, tsk, PIDTYPE_PGID);
 transfer pid(leader, tsk, PIDTYPE SID);
 list_replace_rcu(&leader->tasks, &tsk->tasks);
Containers mailing list
Containers@lists.linux-foundation.org
```

https://lists.linux-foundation.org/mailman/listinfo/containers