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Subject: Re: [PATCH 3/3] Dynamic kmem cache allocator for pid namespaces

Posted by [Sukadev Bhattiprolu](#) on Sat, 14 Jul 2007 01:22:25 GMT

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Pavel Emelianov [xemul@openvz.org] wrote:

| Add kmem\_cache to pid\_namespace to allocate pids from.

| Since booth implementations expand the struct pid to carry  
| more numerical values each namespace should have separate  
| cache to store pids of different sizes.

| Each kmem cache is names "pid\_<NR>", where <NR> is the number  
| of numerical ids on the pid. Different namespaces with same  
| level of nesting will have same caches.

| This patch has two FIXMEs that are to be fixed after we reach  
| the consensus about the struct pid itself.

| The first one is that the namespace to free the pid from in  
| free\_pid() must be taken from pid. Now the init\_pid\_ns is  
| used.

| The second FIXME is about the cache allocation. When we do know  
| how long the object will be then we'll have to calculate this  
| size in create\_pid\_cache. Right now the sizeof(struct pid)  
| value is used.

| Signed-off-by: Pavel Emelianov <xemul@openvz.org>

| Acked-by: Cedric Le Goater <clg@fr.ibm.com>

| Acked-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>

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| diff --git a/include/linux/pid\_namespace.h b/include/linux/pid\_namespace.h

| index ddb9a4c..27cfad3 100644

| --- a/include/linux/pid\_namespace.h

| +++ b/include/linux/pid\_namespace.h

| @@ -20,6 +20,7 @@ struct pid\_namespace {

| struct pidmap pidmap[PIDMAP\_ENTRIES];

| int last\_pid;

| struct task\_struct \*child\_reaper;

| + struct kmem\_cache\_t \*pid\_cache;

Shouldn't this be 'struct kmem\_cache \*' ?

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Containers mailing list

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<https://lists.linux-foundation.org/mailman/listinfo/containers>

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