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Subject: {get|set}sockopt compat layer

Posted by [Mishin Dmitry](#) on Tue, 07 Mar 2006 14:07:18 GMT

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Hello, Arnd!

Sorry for such delay, was on vacancy. Here is a patch, introducing compat\_{get|set}sockopt handlers, as you proposed.

On Tuesday 21 February 2006 14:56, Arnd Bergmann wrote:

> On Tuesday 21 February 2006 10:04, Dmitry Mishin wrote:

>> On Monday 20 February 2006 18:55, Arnd Bergmann wrote:

>>> Is CONFIG\_COMPAT the right conditional here? If the code is only used

>>> for architectures that have different alignments, it should not need be

>>> compiled in for the other architectures.

>>

>> So, I'll define ARCH\_HAS\_FUNNY\_64\_ALIGNMENT in x86\_64 and ia64 code and

>> will check it, as Andi suggested.

>

> I think nowadays, unconditionally setting CONFIG\_FUNNY\_64\_ALIGNMENT from

> arch/{ia64,x86\_64}/Kconfig would be the preferred way to a #define in

> include/asm.

>

>>>> +

>>>> +#ifdef CONFIG\_COMPAT

>>>> +#include <net/compat.h>

>>>> +

>>>> +struct compat\_ipt\_getinfo

>>>> +{

>>>> +};

>>>

>>> This structure looks like it does not need any

>>> conversions. You should probably just use

>>> struct ipt\_getinfo then.

>>

>> I just saw compat\_uint\_t use in net/compat.c and thought, that it is a

>> good style to use it. Does anybody know arch, where sizeof(compat\_uint\_t)

>> != 4?

>

> No, the compat layer already heavily depends on the fact that compat\_uint\_t

> is always the same as unsigned int.

```

>
> > > Dito
> >
> > Disagree, ipt_entry_match and ipt_entry_target contain pointers which
> > make their alignment equal 8 byte on 64bits architectures.
>
> Ah, I see.
>
> > > I would much rather have either an extra 'compat' argument to to
> > > sock_setsockopt and proto_ops->setsockopt than to spread the use
> > > of is_compat_task further.
> >
> > Another weak place in my code. is_compat_task() approach has one
> > advantage - it doesn't require a lot of current code modifications.
> >
> > > Is the FIXME above the only reason that the code needs to be changed?
> > > What is the reason that you did not just address this in the
> > > compat_sys_setsockopt implementation?
> >
> > Code above doesn't work. iptables with version >= 1.3 does alignment
> > checks as well as kernel does. So, we can't simply put entries with 8
> > bytes alignment to userspace or with 4 bytes alignment to kernel - we
> > need translate them entry by entry. So, I tried to do this the most
> > correct way - that userspace will hide its alignment from kernel and vice
> > versa, with not only SET_REPLACE, but also GET_INFO, GET_ENTRIES and
> > SET_COUNTERS translation. First implementation was exactly in
> > compat_sys_setsockopt, but David asked me to do this in netfilter code
> > itself.
>
> Ok, I see the point there. It's probably best to push down all the
> conversions from compat_sys_setsockopt down to the protocol specific parts,
> similar to what we do for the ioctl handlers.
>
> I'm thinking of something like
>
> int compat_sock_setsockopt(struct socket *sock, int level, int optname,
>     char __user *optval, int optlen)
> {
>     switch (optname) {
>     case SO_ATTACH_FILTER:
>         return do_set_attach_filter(fd, level, optname,
>             optval, optlen);
>     case SO_SNDTIMEO:
>         return do_set_sock_timeout(fd, level, optname,
>             optval, optlen);
>     default:
>         break;
>     }

```

```

> return sock_setsockopt(sock, level, optname, optval, optlen);
> }
>
> asmlinkage long compat_sys_setsockopt(int fd, int level, int optname,
>   char __user *optval, int optlen)
> {
>   int err;
>   struct socket *sock;
>
>   if (optlen < 0)
>     return -EINVAL;
>
>   if ((sock = sockfd_lookup(fd, &err))!=NULL)
>   {
>     err = security_socket_setsockopt(sock,level,optname);
>     if (err) {
>       sockfd_put(sock);
>       return err;
>     }
>
>     if (level == SOL_SOCKET)
>       err = compat_sock_setsockopt(sock, level,
>         optname, optval, optlen);
>     else if (sock->ops->compat_setsockopt)
>       err = sock->ops->compat_setsockopt(sock, level,
>         optname, optval, optlen);
>     else
>       err = sock->ops->setsockopt(sock, level,
>         optname, optval, optlen);
>     sockfd_put(sock);
>   }
>   return err;
> }
>
> int tcp_setsockopt(struct sock *sk, int level, int optname, char __user
> *optval, int optlen) {
>   int err = 0;
>
>   err = ip_setsockopt(sk, level, optname, optval, optlen);
>
>   #ifdef CONFIG_NETFILTER
>   if (err = -ENOPROTOOPT) {
>     lock_sock(sk);
>     err = nf_setsockopt(sk, PF_INET, optname, optval, optlen);
>     release_sock(sk);
>   }
>   #endif
>   return err;

```

```

> }
>
> int compat_tcp_setsockopt(struct sock *sk, int level, int optname, char
> __user *optval, int optlen) {
> int err = 0;
>
> err = ip_setsockopt(sk, level, optname, optval, optlen);
>
> #ifdef CONFIG_NETFILTER
> if (err = -ENOPROTOOPT) {
> lock_sock(sk);
> err = compat_nf_setsockopt(sk, PF_INET, optname, optval, optlen);
> release_sock(sk);
> }
> #endif
> return err;
> }
>
> And the same for udp, raw, ipv6, decnet and each of those with getsockopt.
> It is a bigger change, but it puts all the handlers where they belong
> and it is more extensible to other sockopt handlers if we find more
> fsckup in some of them.
>
> Arnd <><

```

--

Thanks,  
Dmitry.

```

--- ./include/linux/net.h.compat 2006-03-07 11:22:27.000000000 +0300
+++ ./include/linux/net.h 2006-03-07 11:20:07.000000000 +0300
@@ -149,6 +149,12 @@ struct proto_ops {
    int optname, char __user *optval, int optlen);
    int (*getsockopt)(struct socket *sock, int level,
        int optname, char __user *optval, int __user *optlen);
+#ifdef CONFIG_COMPAT
+ int (*compat_setsockopt)(struct socket *sock, int level,
+     int optname, char __user *optval, int optlen);
+ int (*compat_getsockopt)(struct socket *sock, int level,
+     int optname, char __user *optval, int __user *optlen);
+#endif
    int (*sendmsg) (struct kiocb *iocb, struct socket *sock,
        struct msghdr *m, size_t total_len);
    int (*recvmsg) (struct kiocb *iocb, struct socket *sock,
--- ./include/linux/netfilter.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/linux/netfilter.h 2006-03-07 15:00:14.000000000 +0300
@@ -2,6 +2,7 @@
#define __LINUX_NETFILTER_H

```

```

#ifdef __KERNEL__
#include <linux/config.h>
#include <linux/init.h>
#include <linux/types.h>
#include <linux/skbuff.h>
@@ -80,10 +81,18 @@ struct nf_sockopt_ops
    int set_optmin;
    int set_optmax;
    int (*set)(struct sock *sk, int optval, void __user *user, unsigned int len);
#ifdef CONFIG_COMPAT
+ int (*compat_set)(struct sock *sk, int optval,
+ void __user *user, unsigned int len);
#endif

    int get_optmin;
    int get_optmax;
    int (*get)(struct sock *sk, int optval, void __user *user, int *len);
#ifdef CONFIG_COMPAT
+ int (*compat_get)(struct sock *sk, int optval,
+ void __user *user, int *len);
#endif

    /* Number of users inside set() or get(). */
    unsigned int use;
@@ -246,6 +255,13 @@ int nf_setsockopt(struct sock *sk, int p
int nf_getsockopt(struct sock *sk, int pf, int optval, char __user *opt,
    int *len);

#ifdef CONFIG_COMPAT
+int compat_nf_setsockopt(struct sock *sk, int pf, int optval,
+ char __user *opt, int len);
+int compat_nf_getsockopt(struct sock *sk, int pf, int optval,
+ char __user *opt, int *len);
#endif
+
/* Packet queuing */
struct nf_queue_handler {
    int (*outfn)(struct sk_buff *skb, struct nf_info *info,
--- ./include/net/inet_connection_sock.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/net/inet_connection_sock.h 2006-03-07 15:46:20.000000000 +0300
@@ -15,6 +15,7 @@
#ifdef _INET_CONNECTION_SOCKET_H
#define _INET_CONNECTION_SOCKET_H

#include <linux/config.h>
#include <linux/compiler.h>
#include <linux/string.h>

```

```

#include <linux/timer.h>
@@ -50,6 +51,14 @@ struct inet_connection_sock_af_ops {
    char __user *optval, int optlen);
    int (*getsockopt)(struct sock *sk, int level, int optname,
        char __user *optval, int __user *optlen);
#ifdef CONFIG_COMPAT
+ int (*compat_setsockopt)(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int optlen);
+ int (*compat_getsockopt)(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int __user *optlen);
#endif
    void (*addr2sockaddr)(struct sock *sk, struct sockaddr *);
    int sockaddr_len;
};
--- ./include/net/ip.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/net/ip.h 2006-03-07 14:38:54.000000000 +0300
@@ -356,6 +356,12 @@ extern void ip_msg_recv(struct msghdr *
extern int ip_msg_send(struct msghdr *msg, struct ipcm_cookie *ipc);
extern int ip_setsockopt(struct sock *sk, int level, int optname, char __user *optval, int optlen);
extern int ip_getsockopt(struct sock *sk, int level, int optname, char __user *optval, int __user
*optlen);
#ifdef CONFIG_COMPAT
+extern int compat_ip_setsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int optlen);
+extern int compat_ip_getsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int __user *optlen);
#endif
extern int ip_ra_control(struct sock *sk, unsigned char on, void (*destructor)(struct sock *));

extern int ip_recv_error(struct sock *sk, struct msghdr *msg, int len);
--- ./include/net/sctp/structs.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/net/sctp/structs.h 2006-03-07 15:47:50.000000000 +0300
@@ -54,6 +54,7 @@
#ifdef __sctp_structs_h__
#define __sctp_structs_h__

#include <linux/config.h>
#include <linux/time.h> /* We get struct timespec. */
#include <linux/socket.h> /* linux/in.h needs this!! */
#include <linux/in.h> /* We get struct sockaddr_in. */
@@ -514,6 +515,18 @@ struct sctp_af {
    int optname,
    char __user *optval,
    int __user *optlen);
#ifdef CONFIG_COMPAT
+ int (*compat_setsockopt) (struct sock *sk,

```

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+   int level,
+   int optname,
+   char __user *optval,
+   int optlen);
+ int (*compat_getsockopt)(struct sock *sk,
+   int level,
+   int optname,
+   char __user *optval,
+   int __user *optlen);
+#endif
    struct dst_entry *(*get_dst)(struct sctp_association *asoc,
        union sctp_addr *daddr,
        union sctp_addr *saddr);
--- ./include/net/sock.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/net/sock.h 2006-03-07 15:56:13.000000000 +0300
@@ -520,6 +520,16 @@ struct proto {
    int (*getsockopt)(struct sock *sk, int level,
        int optname, char __user *optval,
        int __user *option);
+#ifdef CONFIG_COMPAT
+ int (*compat_setsockopt)(struct sock *sk,
+   int level,
+   int optname, char __user *optval,
+   int optlen);
+ int (*compat_getsockopt)(struct sock *sk,
+   int level,
+   int optname, char __user *optval,
+   int __user *option);
+#endif
    int (*sendmsg)(struct kiocb *iocb, struct sock *sk,
        struct msghdr *msg, size_t len);
    int (*recvmsg)(struct kiocb *iocb, struct sock *sk,
@@ -816,6 +826,12 @@ extern int sock_common_recvmsg(struct ki
        struct msghdr *msg, size_t size, int flags);
extern int sock_common_setsockopt(struct socket *sock, int level, int optname,
    char __user *optval, int optlen);
+#ifdef CONFIG_COMPAT
+extern int compat_sock_common_getsockopt(struct socket *sock, int level,
+   int optname, char __user *optval, int __user *optlen);
+extern int compat_sock_common_setsockopt(struct socket *sock, int level,
+   int optname, char __user *optval, int optlen);
+#endif

extern void sk_common_release(struct sock *sk);

--- ./include/net/tcp.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./include/net/tcp.h 2006-03-07 15:43:43.000000000 +0300
@@ -347,6 +347,14 @@ extern int  tcp_getsockopt(struct sock

```

```

extern int tcp_setsockopt(struct sock *sk, int level,
    int optname, char __user *optval,
    int optlen);
#ifdef CONFIG_COMPAT
+extern int compat_tcp_getsockopt(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int __user *optlen);
+extern int compat_tcp_setsockopt(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int optlen);
#endif
extern void tcp_set_keepalive(struct sock *sk, int val);
extern int tcp_recvmmsg(struct kiocb *iocb, struct sock *sk,
    struct msghdr *msg,
--- ./net/compat.c.compat 2006-03-07 11:21:00.000000000 +0300
+++ ./net/compat.c 2006-03-07 15:04:49.000000000 +0300
@@ -416,7 +416,7 @@ struct compat_sock_fprog {
    compat_uptr_t filter; /* struct sock_filter */
};

-static int do_set_attach_filter(int fd, int level, int optname,
+static int do_set_attach_filter(struct socket *sock, int level, int optname,
    char __user *optval, int optlen)
{
    struct compat_sock_fprog __user *fprog32 = (struct compat_sock_fprog __user *)optval;
@@ -432,11 +432,12 @@ static int do_set_attach_filter(int fd,
    __put_user(compat_ptr(ptr), &kfprog->filter))
    return -EFAULT;

- return sys_setsockopt(fd, level, optname, (char __user *)kfprog,
+ return sock_setsockopt(sock, level, optname, (char __user *)kfprog,
    sizeof(struct sock_fprog));
}

-static int do_set_sock_timeout(int fd, int level, int optname, char __user *optval, int optlen)
+static int do_set_sock_timeout(struct socket *sock, int level,
+ int optname, char __user *optval, int optlen)
{
    struct compat_timeval __user *up = (struct compat_timeval __user *) optval;
    struct timeval ktime;
@@ -451,30 +452,61 @@ static int do_set_sock_timeout(int fd, i
    return -EFAULT;
    old_fs = get_fs();
    set_fs(KERNEL_DS);
- err = sys_setsockopt(fd, level, optname, (char *) &ktime, sizeof(ktime));
+ err = sock_setsockopt(sock, level, optname, (char *) &ktime, sizeof(ktime));
    set_fs(old_fs);

```

```

    return err;
}

+static int compat_sock_setsockopt(struct socket *sock, int level, int optname,
+ char __user *optval, int optlen)
+{
+ if (optname == SO_ATTACH_FILTER)
+ return do_set_attach_filter(sock, level, optname,
+     optval, optlen);
+ if (optname == SO_RCVTIMEO || optname == SO_SNDTIMEO)
+ return do_set_sock_timeout(sock, level, optname, optval, optlen);
+
+ return sock_setsockopt(sock, level, optname, optval, optlen);
+}
+
+asmlinkage long compat_sys_setsockopt(int fd, int level, int optname,
+ char __user *optval, int optlen)
+{
+ int err;
+ struct socket *sock;
+
+ /* SO_SET_REPLACE seems to be the same in all levels */
+ if (optname == IPT_SO_SET_REPLACE)
+ return do_netfilter_replace(fd, level, optname,
+     optval, optlen);
+ - if (level == SOL_SOCKET && optname == SO_ATTACH_FILTER)
+ - return do_set_attach_filter(fd, level, optname,
+ -     optval, optlen);
+ - if (level == SOL_SOCKET &&
+ -     (optname == SO_RCVTIMEO || optname == SO_SNDTIMEO))
+ - return do_set_sock_timeout(fd, level, optname, optval, optlen);
+
+ - return sys_setsockopt(fd, level, optname, optval, optlen);
+ if (optlen < 0)
+ return -EINVAL;
+
+ if ((sock = sockfd_lookup(fd, &err))!=NULL)
+ {
+ err = security_socket_setsockopt(sock,level,optname);
+ if (err) {
+ sockfd_put(sock);
+ return err;
+ }
+
+ if (level == SOL_SOCKET)
+ err = compat_sock_setsockopt(sock, level,
+     optname, optval, optlen);
+ else if (sock->ops->compat_setsockopt)

```

```

+ err = sock->ops->compat_setsockopt(sock, level,
+   optname, optval, optlen);
+ else
+ err = sock->ops->setsockopt(sock, level,
+   optname, optval, optlen);
+ sockfd_put(sock);
+ }
+ return err;
}

-static int do_get_sock_timeout(int fd, int level, int optname,
+static int do_get_sock_timeout(struct socket *sock, int level, int optname,
  char __user *optval, int __user *optlen)
{
  struct compat_timeval __user *up;
@@ -490,7 +522,7 @@ static int do_get_sock_timeout(int fd, i
  len = sizeof(ktime);
  old_fs = get_fs();
  set_fs(KERNEL_DS);
- err = sys_getsockopt(fd, level, optname, (char *) &ktime, &len);
+ err = sock_getsockopt(sock, level, optname, (char *) &ktime, &len);
  set_fs(old_fs);

  if (!err) {
@@ -503,15 +535,42 @@ static int do_get_sock_timeout(int fd, i
    return err;
  }

-asm linkage long compat_sys_getsockopt(int fd, int level, int optname,
+static int compat_sock_getsockopt(struct socket *sock, int level, int optname,
  char __user *optval, int __user *optlen)
{
- if (level == SOL_SOCKET &&
-   (optname == SO_RCVTIMEO || optname == SO_SNDTIMEO))
- return do_get_sock_timeout(fd, level, optname, optval, optlen);
- return sys_getsockopt(fd, level, optname, optval, optlen);
+ if (optname == SO_RCVTIMEO || optname == SO_SNDTIMEO)
+ return do_get_sock_timeout(sock, level, optname, optval, optlen);
+ return sock_getsockopt(sock, level, optname, optval, optlen);
}

+asm linkage long compat_sys_getsockopt(int fd, int level, int optname,
+ char __user *optval, int __user *optlen)
+{
+ int err;
+ struct socket *sock;
+
+ if ((sock = sockfd_lookup(fd, &err))!=NULL)

```

```

+ {
+ err = security_socket_getsockopt(sock, level,
+     optname);
+ if (err) {
+ sockfd_put(sock);
+ return err;
+ }
+
+ if (level == SOL_SOCKET)
+ err = compat_sock_getsockopt(sock, level,
+     optname, optval, optlen);
+ else if (sock->ops->compat_getsockopt)
+ err = sock->ops->compat_getsockopt(sock, level,
+     optname, optval, optlen);
+ else
+ err = sock->ops->getsockopt(sock, level,
+     optname, optval, optlen);
+ sockfd_put(sock);
+ }
+ return err;
+}
/* Argument list sizes for compat_sys_socketcall */
#define AL(x) ((x) * sizeof(u32))
static unsigned char nas[18]={AL(0),AL(3),AL(3),AL(3),AL(2),AL(3),
--- ./net/core/sock.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/core/sock.c 2006-03-07 16:24:57.000000000 +0300
@@ -1385,6 +1385,20 @@ int sock_common_getsockopt(struct socket

EXPORT_SYMBOL(sock_common_getsockopt);

#ifdef CONFIG_COMPAT
+int compat_sock_common_getsockopt(struct socket *sock, int level,
+ int optname, char __user *optval, int __user *optlen)
+{
+ struct sock *sk = sock->sk;
+
+ if (sk->sk_prot->compat_setsockopt)
+ return sk->sk_prot->compat_getsockopt(sk, level,
+     optname, optval, optlen);
+ return sk->sk_prot->getsockopt(sk, level, optname, optval, optlen);
+}
+EXPORT_SYMBOL(compat_sock_common_getsockopt);
+#endif
+
int sock_common_recvmsg(struct kiocb *iocb, struct socket *sock,
    struct msghdr *msg, size_t size, int flags)
{
@@ -1414,6 +1428,20 @@ int sock_common_setsockopt(struct socket

```

```

EXPORT_SYMBOL(sock_common_setsockopt);

#ifdef CONFIG_COMPAT
+int compat_sock_common_setsockopt(struct socket *sock,
+ int level, int optname, char __user *optval, int optlen)
+{
+ struct sock *sk = sock->sk;
+
+ if (sk->sk_prot->compat_setsockopt)
+ return sk->sk_prot->compat_setsockopt(sk, level,
+ optname, optval, optlen);
+ return sk->sk_prot->setsockopt(sk, level, optname, optval, optlen);
+}
+EXPORT_SYMBOL(compat_sock_common_setsockopt);
#endif

+
void sk_common_release(struct sock *sk)
{
    if (sk->sk_prot->destroy)
--- ./net/dccp/dccp.h.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/dccp/dccp.h 2006-03-07 15:24:36.000000000 +0300
@@ -246,6 +246,14 @@ extern int dccp_getsockopt(struct soc
    char __user *optval, int __user *optlen);
extern int dccp_setsockopt(struct sock *sk, int level, int optname,
    char __user *optval, int optlen);
#ifdef CONFIG_COMPAT
+extern int compat_dccp_getsockopt(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int __user *optlen);
+extern int compat_dccp_setsockopt(struct sock *sk,
+ int level, int optname,
+ char __user *optval, int optlen);
#endif
extern int dccp_ioctl(struct sock *sk, int cmd, unsigned long arg);
extern int dccp_sendmsg(struct kiocb *iocb, struct sock *sk,
    struct msghdr *msg, size_t size);
--- ./net/dccp/ipv4.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/dccp/ipv4.c 2006-03-07 15:24:42.000000000 +0300
@@ -1028,6 +1028,10 @@ struct inet_connection_sock_af_ops dccp_
    .net_header_len = sizeof(struct iphdr),
    .setsockopt = ip_setsockopt,
    .getsockopt = ip_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_ip_setsockopt,
+ .compat_getsockopt = compat_ip_getsockopt,
#endif
    .addr2sockaddr = inet_csk_addr2sockaddr,

```

```

    .sockaddr_len = sizeof(struct sockaddr_in),
};
@@ -1152,6 +1156,10 @@ struct proto dccp_prot = {
    .init = dccp_v4_init_sock,
    .setsockopt = dccp_setsockopt,
    .getsockopt = dccp_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_dccp_setsockopt,
+ .compat_getsockopt = compat_dccp_getsockopt,
#endif
    .sendmsg = dccp_sendmsg,
    .recvmsg = dccp_recvmsg,
    .backlog_rcv = dccp_v4_do_rcv,
--- ./net/dccp/ipv6.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/dccp/ipv6.c 2006-03-07 15:57:23.000000000 +0300
@@ -1170,6 +1170,10 @@ static struct proto dccp_v6_prot = {
    .init = dccp_v6_init_sock,
    .setsockopt = dccp_setsockopt,
    .getsockopt = dccp_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_dccp_setsockopt,
+ .compat_getsockopt = compat_dccp_getsockopt,
#endif
    .sendmsg = dccp_sendmsg,
    .recvmsg = dccp_recvmsg,
    .backlog_rcv = dccp_v6_do_rcv,
@@ -1207,6 +1211,10 @@ static struct proto_ops inet6_dccp_ops =
    .shutdown = inet_shutdown,
    .setsockopt = sock_common_setsockopt,
    .getsockopt = sock_common_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
#endif
    .sendmsg = inet_sendmsg,
    .recvmsg = sock_common_recvmsg,
    .mmap = sock_no_mmap,
--- ./net/dccp/proto.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/dccp/proto.c 2006-03-07 16:49:11.000000000 +0300
@@ -255,18 +255,13 @@ static int dccp_setsockopt_service(struct
    return 0;
}

-int dccp_setsockopt(struct sock *sk, int level, int optname,
-    char __user *optval, int optlen)
+static int do_dccp_setsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int optlen)
{

```

```

struct dccp_sock *dp;
int err;
int val;

- if (level != SOL_DCCP)
- return inet_csk(sk)->icsk_af_ops->setsockopt(sk, level,
-     optname, optval,
-     optlen);
-
if (optlen < sizeof(int))
return -EINVAL;

@@ -293,8 +288,34 @@ int dccp_setsockopt(struct sock *sk, int
return err;
}

+int dccp_setsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int optlen)
+{
+ if (level != SOL_DCCP)
+ return inet_csk(sk)->icsk_af_ops->setsockopt(sk, level,
+     optname, optval,
+     optlen);
+ return do_dccp_setsockopt(sk, level, optname, optval, optlen);
+}
EXPORT_SYMBOL_GPL(dccp_setsockopt);

+#ifdef CONFIG_COMPAT
+int compat_dccp_setsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int optlen)
+{
+ if (level != SOL_DCCP) {
+ if (inet_csk(sk)->icsk_af_ops->compat_setsockopt)
+ return inet_csk(sk)->icsk_af_ops->compat_setsockopt(sk,
+ level, optname, optval, optlen);
+ else
+ return inet_csk(sk)->icsk_af_ops->setsockopt(sk,
+ level, optname, optval, optlen);
+ }
+ return do_dccp_setsockopt(sk, level, optname, optval, optlen);
+}
+EXPORT_SYMBOL_GPL(compat_dccp_setsockopt);
+#endif
+
static int dccp_getsockopt_service(struct sock *sk, int len,
u32 __user *optval,
int __user *optlen)
@@ -326,16 +347,12 @@ out:

```

```
return err;
}
```

```
-int dccp_getsockopt(struct sock *sk, int level, int optname,
+static int do_dccp_getsockopt(struct sock *sk, int level, int optname,
    char __user *optval, int __user *optlen)
```

```
{
    struct dccp_sock *dp;
    int val, len;
```

```
- if (level != SOL_DCCP)
- return inet_csk(sk)->icsk_af_ops->getsockopt(sk, level,
-     optname, optval,
-     optlen);
    if (get_user(len, optlen))
        return -EFAULT;
```

```
@@ -368,8 +385,34 @@ int dccp_getsockopt(struct sock *sk, int
    return 0;
}
```

```
+int dccp_getsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int __user *optlen)
+{
+ if (level != SOL_DCCP)
+ return inet_csk(sk)->icsk_af_ops->getsockopt(sk, level,
+     optname, optval,
+     optlen);
+ return do_dccp_getsockopt(sk, level, optname, optval, optlen);
+}
EXPORT_SYMBOL_GPL(dccp_getsockopt);
```

```
+#ifdef CONFIG_COMPAT
+int compat_dccp_getsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int __user *optlen)
+{
+ if (level != SOL_DCCP) {
+ if (inet_csk(sk)->icsk_af_ops->compat_setsockopt)
+ return inet_csk(sk)->icsk_af_ops->compat_getsockopt(sk,
+     level, optname, optval, optlen);
+ else
+ return inet_csk(sk)->icsk_af_ops->getsockopt(sk,
+     level, optname, optval, optlen);
+ }
+ return do_dccp_getsockopt(sk, level, optname, optval, optlen);
+}
+EXPORT_SYMBOL_GPL(compat_dccp_getsockopt);
+#endif
```

```

+
int dccp_sendmsg(struct kiocb *iocb, struct sock *sk, struct msghdr *msg,
    size_t len)
{
@@ -696,6 +739,10 @@ static const struct proto_ops inet_dccp_
    .shutdown = inet_shutdown,
    .setsockopt = sock_common_setsockopt,
    .getsockopt = sock_common_getsockopt,
+ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+endif
    .sendmsg = inet_sendmsg,
    .recvmsg = sock_common_recvmsg,
    .mmap = sock_no_mmap,
--- ./net/ipv4/af_inet.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/af_inet.c 2006-03-07 16:25:58.000000000 +0300
@@ -802,6 +802,10 @@ const struct proto_ops inet_stream_ops =
    .shutdown = inet_shutdown,
    .setsockopt = sock_common_setsockopt,
    .getsockopt = sock_common_getsockopt,
+ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+endif
    .sendmsg = inet_sendmsg,
    .recvmsg = sock_common_recvmsg,
    .mmap = sock_no_mmap,
@@ -823,6 +827,10 @@ const struct proto_ops inet_dgram_ops =
    .shutdown = inet_shutdown,
    .setsockopt = sock_common_setsockopt,
    .getsockopt = sock_common_getsockopt,
+ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+endif
    .sendmsg = inet_sendmsg,
    .recvmsg = sock_common_recvmsg,
    .mmap = sock_no_mmap,
@@ -848,6 +856,10 @@ static const struct proto_ops inet_sockr
    .shutdown = inet_shutdown,
    .setsockopt = sock_common_setsockopt,
    .getsockopt = sock_common_getsockopt,
+ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+endif
    .sendmsg = inet_sendmsg,

```

```

.recvmsg = sock_common_recvmsg,
.mmap = sock_no_mmap,
--- ./net/ipv4/ip_sockglue.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/ip_sockglue.c 2006-03-07 14:41:47.000000000 +0300
@@ -380,14 +380,12 @@ out:
 * an IP socket.
 */

```

```

-int ip_setsockopt(struct sock *sk, int level, int optname, char __user *optval, int optlen)
+static int do_ip_setsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int optlen)

```

```

{
    struct inet_sock *inet = inet_sk(sk);
    int val=0,err;

- if (level != SOL_IP)
- return -ENOPROTOOPT;
-
    if (((1<<optname) & ((1<<IP_PKTINFO) | (1<<IP_RECVTTL) |
        (1<<IP_RECVOPTS) | (1<<IP_RECVTOS) |
        (1<<IP_RETOPTS) | (1<<IP_TOS) |
@@ -849,12 +847,7 @@ mc_msf_out:
    break;

```

```

    default:
-#ifdef CONFIG_NETFILTER
- err = nf_setsockopt(sk, PF_INET, optname, optval,
- optlen);
-#else
    err = -ENOPROTOOPT;
-#endif
    break;
}
release_sock(sk);
@@ -865,12 +858,66 @@ e_inval:
    return -EINVAL;
}

```

```

+int ip_setsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int optlen)
+{
+ int err;
+
+ if (level != SOL_IP)
+ return -ENOPROTOOPT;
+
+ err = do_ip_setsockopt(sk, level, optname, optval, optlen);
+#ifdef CONFIG_NETFILTER

```

```

+ /* we need to exclude all possible ENOPROTOOPTs except default case */
+ if (err == -ENOPROTOOPT && optname != IP_HDRINCL &&
+ optname != IP_IPSEC_POLICY && optname != IP_XFRM_POLICY
+#ifdef CONFIG_IP_MROUTE
+ && (optname < MRT_BASE || optname > (MRT_BASE + 10))
+#endif
+ ) {
+ lock_sock(sk);
+ err = nf_setsockopt(sk, PF_INET, optname, optval, optlen);
+ release_sock(sk);
+ }
+#endif
+ return err;
+}
+
+#ifdef CONFIG_COMPAT
+int compat_ip_setsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int optlen)
+{
+ int err;
+
+ if (level != SOL_IP)
+ return -ENOPROTOOPT;
+
+ err = do_ip_setsockopt(sk, level, optname, optval, optlen);
+#ifdef CONFIG_NETFILTER
+ /* we need to exclude all possible ENOPROTOOPTs except default case */
+ if (err == -ENOPROTOOPT && optname != IP_HDRINCL &&
+ optname != IP_IPSEC_POLICY && optname != IP_XFRM_POLICY
+#ifdef CONFIG_IP_MROUTE
+ && (optname < MRT_BASE || optname > (MRT_BASE + 10))
+#endif
+ ) {
+ lock_sock(sk);
+ err = compat_nf_setsockopt(sk, PF_INET,
+ optname, optval, optlen);
+ release_sock(sk);
+ }
+#endif
+ return err;
+}
+#endif
+
+/*
+ * Get the options. Note for future reference. The GET of IP options gets the
+ * _received_ ones. The set sets the _sent_ ones.
+ */

```



```

+ &len);
+ release_sock(sk);
+ if (err >= 0)
+ err = put_user(len, optlen);
+ return err;
+ }
+ #endif
+ return err;
+ }
+
+ #ifdef CONFIG_COMPAT
+ int compat_ip_getsockopt(struct sock *sk, int level,
+ int optname, char __user *optval, int __user *optlen)
+ {
+ int err;
+
+ err = do_ip_getsockopt(sk, level, optname, optval, optlen);
+ #ifdef CONFIG_NETFILTER
+ /* we need to exclude all possible ENOPROTOOPTs except default case */
+ if (err == -ENOPROTOOPT && optname != IP_PKTOPTIONS)
+ #ifdef CONFIG_IP_MROUTE
+ && (optname < MRT_BASE || optname > MRT_BASE+10)
+ #endif
+ ) {
+ int len;
+
+ if(get_user(len,optlen))
+ return -EFAULT;
+
+ lock_sock(sk);
+ err = compat_nf_getsockopt(sk, PF_INET,
+ optname, optval, &len);
+ release_sock(sk);
+ if (err >= 0)
+ err = put_user(len, optlen);
+ return err;
+ }
+ #endif
+ return err;
+ }
+ #endif
+
+ EXPORT_SYMBOL(ip_cmsg_rcv);

EXPORT_SYMBOL(ip_getsockopt);
EXPORT_SYMBOL(ip_setsockopt);
+ #ifdef CONFIG_COMPAT
+ EXPORT_SYMBOL(compat_ip_getsockopt);

```

```

+EXPORT_SYMBOL(compat_ip_setsockopt);
+#endif
--- ./net/ipv4/raw.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/raw.c 2006-03-07 15:34:44.000000000 +0300
@@ -660,12 +660,9 @@ static int raw_geticmpfilter(struct sock
out: return ret;
}

-static int raw_setsockopt(struct sock *sk, int level, int optname,
+static int do_raw_setsockopt(struct sock *sk, int level, int optname,
    char __user *optval, int optlen)
{
- if (level != SOL_RAW)
- return ip_setsockopt(sk, level, optname, optval, optlen);
-
  if (optname == ICMP_FILTER) {
    if (inet_sk(sk)->num != IPPROTO_ICMP)
      return -EOPNOTSUPP;
@@ -675,12 +672,28 @@ static int raw_setsockopt(struct sock *s
  return -ENOPROTOOPT;
}

-static int raw_getsockopt(struct sock *sk, int level, int optname,
-    char __user *optval, int __user *optlen)
+static int raw_setsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int optlen)
{
  if (level != SOL_RAW)
- return ip_getsockopt(sk, level, optname, optval, optlen);
+ return ip_setsockopt(sk, level, optname, optval, optlen);
+ return do_raw_setsockopt(sk, level, optname, optval, optlen);
+}

+#ifdef CONFIG_COMPAT
+static int compat_raw_setsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int optlen)
+{
+ if (level != SOL_RAW)
+ return compat_ip_setsockopt(sk, level,
+    optname, optval, optlen);
+ return do_raw_setsockopt(sk, level, optname, optval, optlen);
+}
+#endif
+
+static int do_raw_getsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int __user *optlen)
+{
  if (optname == ICMP_FILTER) {

```

```

    if (inet_sk(sk)->num != IPPROTO_ICMP)
        return -EOPNOTSUPP;
@@ -690,6 +703,25 @@ static int raw_getsockopt(struct sock *s
    return -ENOPROTOOPT;
}

+static int raw_getsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int __user *optlen)
+{
+ if (level != SOL_RAW)
+ return ip_getsockopt(sk, level, optname, optval, optlen);
+ return do_raw_getsockopt(sk, level, optname, optval, optlen);
+}
+
+#ifdef CONFIG_COMPAT
+static int compat_raw_getsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int __user *optlen)
+{
+ if (level != SOL_RAW)
+ return compat_ip_getsockopt(sk, level,
+ optname, optval, optlen);
+ return do_raw_getsockopt(sk, level, optname, optval, optlen);
+}
+#endif
+
+static int raw_ioctl(struct sock *sk, int cmd, unsigned long arg)
+{
+ switch (cmd) {
@@ -728,6 +760,10 @@ struct proto raw_prot = {
    .init = raw_init,
    .setsockopt = raw_setsockopt,
    .getsockopt = raw_getsockopt,
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_raw_setsockopt,
+ .compat_getsockopt = compat_raw_getsockopt,
+#endif
    .sendmsg = raw_sendmsg,
    .recvmsg = raw_recvmsg,
    .bind = raw_bind,
--- ./net/ipv4/tcp.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/tcp.c 2006-03-07 16:36:21.000000000 +0300
@@ -1687,18 +1687,14 @@ int tcp_disconnect(struct sock *sk, int
/*
 * Socket option code for TCP.
 */
-int tcp_setsockopt(struct sock *sk, int level, int optname, char __user *optval,
- int optlen)
+static int do_tcp_setsockopt(struct sock *sk, int level,

```





```

+ return icsk->icsk_af_ops->getsockopt(sk,
+ level, optname, optval, optlen);
+ }
+ return do_tcp_getsockopt(sk, level, optname, optval, optlen);
+}
+#endif

extern void __skb_cb_too_small_for_tcp(int, int);
extern struct tcp_congestion_ops tcp_reno;
@@ -2142,3 +2191,7 @@ EXPORT_SYMBOL(tcp_sendpage);
EXPORT_SYMBOL(tcp_setsockopt);
EXPORT_SYMBOL(tcp_shutdown);
EXPORT_SYMBOL(tcp_statistics);
#ifdef CONFIG_COMPAT
+EXPORT_SYMBOL(compat_tcp_setsockopt);
+EXPORT_SYMBOL(compat_tcp_getsockopt);
+#endif
--- ./net/ipv4/tcp_ipv4.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/tcp_ipv4.c 2006-03-07 15:46:22.000000000 +0300
@@ -1225,6 +1225,10 @@ struct inet_connection_sock_af_ops ipv4_
.net_header_len = sizeof(struct iphdr),
.setsockopt = ip_setsockopt,
.getsockopt = ip_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_ip_setsockopt,
+ .compat_getsockopt = compat_ip_getsockopt,
+#endif
.addr2sockaddr = inet_csk_addr2sockaddr,
.sockaddr_len = sizeof(struct sockaddr_in),
};
@@ -1807,6 +1811,10 @@ struct proto tcp_prot = {
.shutdown = tcp_shutdown,
.setsockopt = tcp_setsockopt,
.getsockopt = tcp_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_tcp_setsockopt,
+ .compat_getsockopt = compat_tcp_getsockopt,
+#endif
.sendmsg = tcp_sendmsg,
.recvmsg = tcp_recvmsg,
.backlog_rcv = tcp_v4_do_rcv,
--- ./net/ipv4/udp.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv4/udp.c 2006-03-07 12:38:44.000000000 +0300
@@ -1207,16 +1207,13 @@ static int udp_destroy_sock(struct sock
/*
* Socket option code for UDP
*/
-static int udp_setsockopt(struct sock *sk, int level, int optname,

```

```

+static int do_udp_setsockopt(struct sock *sk, int level, int optname,
    char __user *optval, int optlen)
{
    struct udp_sock *up = udp_sk(sk);
    int val;
    int err = 0;

- if (level != SOL_UDP)
- return ip_setsockopt(sk, level, optname, optval, optlen);
-
    if(optlen<sizeof(int))
        return -EINVAL;

@@ -1256,15 +1253,31 @@ static int udp_setsockopt(struct sock *s
    return err;
}

```

```

-static int udp_getsockopt(struct sock *sk, int level, int optname,
+static int udp_setsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int optlen)
+{
+ if (level != SOL_UDP)
+ return ip_setsockopt(sk, level, optname, optval, optlen);
+ return do_udp_setsockopt(sk, level, optname, optval, optlen);
+}
+
+
+#ifdef CONFIG_COMPAT
+static int compat_udp_setsockopt(struct sock *sk, int level, int optname,
+    char __user *optval, int optlen)
+{
+ if (level != SOL_UDP)
+ return compat_ip_setsockopt(sk, level,
+    optname, optval, optlen);
+ return do_udp_setsockopt(sk, level, optname, optval, optlen);
+}
+#endif
+
+static int do_udp_getsockopt(struct sock *sk, int level, int optname,
    char __user *optval, int __user *optlen)
{
    struct udp_sock *up = udp_sk(sk);
    int val, len;

- if (level != SOL_UDP)
- return ip_getsockopt(sk, level, optname, optval, optlen);
-
    if(get_user(len,optlen))
        return -EFAULT;

```

```

@@ -1293,6 +1306,24 @@ static int udp_getsockopt(struct sock *s
    return 0;
}

+static int udp_getsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int __user *optlen)
+{
+ if (level != SOL_UDP)
+ return ip_getsockopt(sk, level, optname, optval, optlen);
+ return do_udp_getsockopt(sk, level, optname, optval, optlen);
+}
+
+#ifdef CONFIG_COMPAT
+static int compat_udp_getsockopt(struct sock *sk, int level, int optname,
+ char __user *optval, int __user *optlen)
+{
+ if (level != SOL_UDP)
+ return compat_ip_getsockopt(sk, level,
+ optname, optval, optlen);
+ return do_udp_getsockopt(sk, level, optname, optval, optlen);
+}
+#endif
/**
 * udp_poll - wait for a UDP event.
 * @file - file struct
@@ -1350,6 +1381,10 @@ struct proto udp_prot = {
 .destroy = udp_destroy_sock,
 .setsockopt = udp_setsockopt,
 .getsockopt = udp_getsockopt,
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_udp_setsockopt,
+ .compat_getsockopt = compat_udp_getsockopt,
+#endif
 .sendmsg = udp_sendmsg,
 .recvmsg = udp_recvmsg,
 .sendpage = udp_sendpage,
--- ./net/ipv6/af_inet6.c 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv6/af_inet6.c 2006-03-07 16:26:21.000000000 +0300
@@ -470,6 +470,10 @@ const struct proto_ops inet6_stream_ops
 .shutdown = inet_shutdown, /* ok */
 .setsockopt = sock_common_setsockopt, /* ok */
 .getsockopt = sock_common_getsockopt, /* ok */
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+#endif
 .sendmsg = inet_sendmsg, /* ok */

```

```

.recvmsg = sock_common_recvmsg, /* ok */
.mmap = sock_no_mmap,
@@ -491,6 +495,10 @@ const struct proto_ops inet6_dgram_ops =
.shutdown = inet_shutdown, /* ok */
.setsockopt = sock_common_setsockopt, /* ok */
.getsockopt = sock_common_getsockopt, /* ok */
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
#endif
.recvmsg = inet_sendmsg, /* ok */
.recvmsg = sock_common_recvmsg, /* ok */
.mmap = sock_no_mmap,
@@ -519,6 +527,10 @@ static const struct proto_ops inet6_sock
.shutdown = inet_shutdown, /* ok */
.setsockopt = sock_common_setsockopt, /* ok */
.getsockopt = sock_common_getsockopt, /* ok */
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
#endif
.recvmsg = inet_sendmsg, /* ok */
.recvmsg = sock_common_recvmsg, /* ok */
.mmap = sock_no_mmap,
--- ./net/ipv6/tcp_ipv6.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/ipv6/tcp_ipv6.c 2006-03-07 15:42:11.000000000 +0300
@@ -1565,6 +1565,10 @@ struct proto tcpv6_prot = {
.shutdown = tcp_shutdown,
.setsockopt = tcp_setsockopt,
.getsockopt = tcp_getsockopt,
#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_tcp_setsockopt,
+ .compat_getsockopt = compat_tcp_getsockopt,
#endif
.sendmsg = tcp_sendmsg,
.recvmsg = tcp_recvmsg,
.backlog_rcv = tcp_v6_do_rcv,
--- ./net/netfilter/nf_sockopt.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/netfilter/nf_sockopt.c 2006-03-07 14:58:57.000000000 +0300
@@ -130,3 +130,72 @@ int nf_getsockopt(struct sock *sk, int p
}
EXPORT_SYMBOL(nf_getsockopt);

#ifdef CONFIG_COMPAT
+static int compat_nf_sockopt(struct sock *sk, int pf, int val,
+ char __user *opt, int *len, int get)
+{
+ struct list_head *i;

```

```

+ struct nf_sockopt_ops *ops;
+ int ret;
+
+ if (down_interruptible(&nf_sockopt_mutex) != 0)
+ return -EINTR;
+
+ list_for_each(i, &nf_sockopts) {
+ ops = (struct nf_sockopt_ops *)i;
+ if (ops->pf == pf) {
+ if (get) {
+ if (val >= ops->get_optmin
+ && val < ops->get_optmax) {
+ ops->use++;
+ up(&nf_sockopt_mutex);
+ if (ops->compat_get)
+ ret = ops->compat_get(sk,
+ val, opt, len);
+ else
+ ret = ops->get(sk,
+ val, opt, len);
+ goto out;
+ }
+ } else {
+ if (val >= ops->set_optmin
+ && val < ops->set_optmax) {
+ ops->use++;
+ up(&nf_sockopt_mutex);
+ if (ops->compat_set)
+ ret = ops->compat_set(sk,
+ val, opt, *len);
+ else
+ ret = ops->set(sk,
+ val, opt, *len);
+ goto out;
+ }
+ }
+ }
+ }
+ up(&nf_sockopt_mutex);
+ return -ENOPROTOOPT;
+
+ out:
+ down(&nf_sockopt_mutex);
+ ops->use--;
+ if (ops->cleanup_task)
+ wake_up_process(ops->cleanup_task);
+ up(&nf_sockopt_mutex);
+ return ret;

```

```

+}
+
+int compat_nf_setsockopt(struct sock *sk, int pf,
+ int val, char __user *opt, int len)
+{
+ return compat_nf_sockopt(sk, pf, val, opt, &len, 0);
+}
+EXPORT_SYMBOL(compat_nf_setsockopt);
+
+int compat_nf_getsockopt(struct sock *sk, int pf,
+ int val, char __user *opt, int *len)
+{
+ return compat_nf_sockopt(sk, pf, val, opt, len, 1);
+}
+EXPORT_SYMBOL(compat_nf_getsockopt);
+#endif
--- ./net/sctp/ipv6.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/sctp/ipv6.c 2006-03-07 16:26:56.000000000 +0300
@@ -875,6 +875,10 @@ static const struct proto_ops inet6_seqp
 .shutdown = inet_shutdown,
 .setsockopt = sock_common_setsockopt,
 .getsockopt = sock_common_getsockopt,
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+#endif
 .sendmsg = inet_sendmsg,
 .recvmsg = sock_common_recvmsg,
 .mmap = sock_no_mmap,
--- ./net/sctp/protocol.c.compat 2006-03-06 12:06:34.000000000 +0300
+++ ./net/sctp/protocol.c 2006-03-07 15:51:18.000000000 +0300
@@ -845,6 +845,10 @@ static const struct proto_ops inet_seqpa
 .shutdown = inet_shutdown, /* Looks harmless. */
 .setsockopt = sock_common_setsockopt, /* IP_SOL IP_OPTION is a problem. */
 .getsockopt = sock_common_getsockopt,
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_sock_common_setsockopt,
+ .compat_getsockopt = compat_sock_common_getsockopt,
+#endif
 .sendmsg = inet_sendmsg,
 .recvmsg = sock_common_recvmsg,
 .mmap = sock_no_mmap,
@@ -883,6 +887,10 @@ static struct sctp_af sctp_ipv4_specific
 .sctp_xmit = sctp_v4_xmit,
 .setsockopt = ip_setsockopt,
 .getsockopt = ip_getsockopt,
+#ifdef CONFIG_COMPAT
+ .compat_setsockopt = compat_ip_setsockopt,

```

```
+ .compat_getsockopt = compat_ip_getsockopt,  
+#endif  
.get_dst = sctp_v4_get_dst,  
.get_saddr = sctp_v4_get_saddr,  
.copy_addrlist = sctp_v4_copy_addrlist,
```

## File Attachments

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1) [diff-ms-sockopts-compat-20060307](#), downloaded 704 times

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