
Subject: Re: [RFD] L2 Network namespace infrastructure

Posted by [davem](#) on Sun, 24 Jun 2007 05:45:11 GMT

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From: ebiederm@xmission.com (Eric W. Biederman)

Date: Sat, 23 Jun 2007 15:41:16 -0600

> If you want the argument to compile out. That is not a problem at all.
> I dropped that part from my patch because it makes infrastructure more
> complicated and there appeared to be no gain. However having a type
> that you can pass that the compiler can optimize away is not a
> problem. Basically you just make the argument:
>
> typedef struct {} you_can_compile_me_out; /* when you don't want it. */
> typedef void * you_can_compile_me_out; /* when you do want it. */
>
> And gcc will generate no code to pass the argument when you compile
> it out.

I don't want to have to see or be aware of the types or the fact that we support namespaces when I work on the networking code.

This is why I like the security layer in the kernel we have, I can disable it and it's completely not there. And I can be completely ignorant of it's existence when I work on the networking stack.

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>
