Subject: Re: [PATCH] namespace: ensure clone_flags are always stored in an unsigned long
Posted by Cedric Le Goater on Fri, 22 Jun 2007 07:16:25 GMT
View Forum Message <> Reply to Message

Eric W. Biederman wrote:
> While working on unshare support for the network namespace I noticed
> we were putting clone flags in an int. Which is weird because the
> syscall uses unsigned long and we at least need an unsigned to
> properly hold all of the unshare flags.
>
> So to make the code consistent, this patch updates the code to use
> unsigned long instead of int for the clone flags in those places
> where we get it wrong today.
>
> Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>

we definitely want to do that. I have a similar patch waiting for
next -mm doing the same.

Acked-by : Cedric Le Goater <clg@fr.ibm.com>

C.

_____
Containers mailing list
Containers@lists.linux-foundation.org
https://lists.linux-foundation.org/mailman/listinfo/containers