
Subject: [PATCH] create_new_namespaces: fix improper return of NULL

Posted by [Oleg Nesterov](#) on Tue, 19 Jun 2007 13:51:29 GMT

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Untested.

dup_mnt_ns() and clone_uts_ns() return NULL on failure. This is wrong, create_new_namespaces() uses ERR_PTR() to catch an error. This means that the subsequent create_new_namespaces() will hit BUG_ON() in copy_mnt_ns() or copy_utsname().

Signed-off-by: Oleg Nesterov <oleg@tv-sign.ru>

--- ns/fs/namespace.c~1_NS_NULL 2007-05-21 13:57:56.000000000 +0400

+++ ns/fs/namespace.c 2007-06-19 17:26:35.000000000 +0400

@@ -1457,7 +1457,7 @@ static struct mnt_namespace *dup_mnt_ns(

```
    new_ns = kmalloc(sizeof(struct mnt_namespace), GFP_KERNEL);
    if (!new_ns)
-   return NULL;
+   return ERR_PTR(-ENOMEM);
```

```
    atomic_set(&new_ns->count, 1);
    INIT_LIST_HEAD(&new_ns->list);
@@ -1471,7 +1471,7 @@ static struct mnt_namespace *dup_mnt_ns(
    if (!new_ns->root) {
        up_write(&namespace_sem);
        kfree(new_ns);
-   return NULL;
+   return ERR_PTR(-ENOMEM);
    }
    spin_lock(&vfsmount_lock);
    list_add_tail(&new_ns->list, &new_ns->root->mnt_list);
```

--- ns/kernel/utsname.c~1_NS_NULL 2007-05-21 13:57:59.000000000 +0400

+++ ns/kernel/utsname.c 2007-06-19 17:35:22.000000000 +0400

@@ -13,6 +13,7 @@

```
#include <linux/uts.h>
#include <linux/utsname.h>
#include <linux/version.h>
+#include <linux/err.h>
```

```
/*
```

```
 * Clone a new ns copying an original utsname, setting refcount to 1
```

```
@@ -24,10 +25,11 @@ static struct uts_namespace *clone_uts_n
 struct uts_namespace *ns;
```

```
    ns = kmalloc(sizeof(struct uts_namespace), GFP_KERNEL);
-   if (ns) {
```

```
- memcpy(&ns->name, &old_ns->name, sizeof(ns->name));  
- kref_init(&ns->kref);  
- }  
+ if (!ns)  
+ return ERR_PTR(-ENOMEM);  
+  
+ memcpy(&ns->name, &old_ns->name, sizeof(ns->name));  
+ kref_init(&ns->kref);  
  return ns;  
}
```

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