
Subject: Re: [PATCH 12/17] Pid-NS(V3) Terminate processes in a ns when reaper is exiting.

Posted by [Pavel Emelianov](#) on Mon, 18 Jun 2007 09:02:48 GMT

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sukadev@us.ibm.com wrote:

> Subject: [PATCH 12/17] Pid-NS(V3) Terminate processes in a ns when reaper is exiting.

>

> From: Sukadev Bhattiprolu <sukadev@us.ibm.com>

>

> This should actually be considered a part of the previous patch which
> enables cloning of pid namespace. Its been separated out for easier
> review.

>

> Terminate all processes in a namespace when the reaper of the namespace
> is exiting. We do this by walking the pidmap of the namespace and sending
> SIGKILL to all processes.

>

> TODO:

> - Consider maintaining a per-pid namespace tasklist. Use that list
> to terminate processes in the namespace more efficiently. Such a
> tasklist may also be useful to freeze or checkpoint an application.

Pid namespace of its own can happily live without this.

Why is this needed `_for_the_namespace_`?

> Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>

> ---

> include/linux/pid.h | 1 +

> include/linux/pid_namespace.h | 1 +

> kernel/exit.c | 5 +++--

> kernel/fork.c | 19 ++++++

> kernel/pid.c | 42 ++++++

> 5 files changed, 66 insertions(+), 2 deletions(-)

>

[snip]

> Index: lx26-22-rc4-mm2/kernel/pid.c

> =====

> --- lx26-22-rc4-mm2.orig/kernel/pid.c 2007-06-15 18:52:19.000000000 -0700

> +++ lx26-22-rc4-mm2/kernel/pid.c 2007-06-15 18:52:19.000000000 -0700

> @@ -145,6 +145,9 @@ static int alloc_pidmap(struct pid_names

> int i, offset, max_scan, pid, last = pid_ns->last_pid;

> struct pidmap *map;

>

> + if (atomic_read(&pid_ns->terminating))

> + return -1;

```

> +
> pid = last + 1;
> if (pid >= pid_max)
> pid = RESERVED_PIDS;
> @@ -314,6 +317,39 @@ static struct pid_namespace *alloc_pid_n
> return ns;
> }
>
> +/*
> + * When child reaper of the pid namespace @pid_ns is itself terminating,
> + * we need to terminate all processes in the pid namespace since /proc
> + * has a reference to the child reaper of the pid namespace.
> + *
> + * Send SIGKILL to all processes in the pid namespace. Set the 'terminating'
> + * flag in pid_ns to prevent any new processes from getting created in the
> + * pid namespace.
> + *
> + * Note that we will also be terminating all our child pid namespaces
> + * (if any) since we send SIGKILL their reapers as well.
> + *
> + * TODO: It maybe more efficient to maintain a list of tasks in the
> + * pid namespace and walk that list.
> + */
> +void zap_pid_ns_processes(struct pid_namespace *pid_ns)
> +{
> + int nr;
> +
> + atomic_set(&pid_ns->terminating, 1);
> +
> + /*
> + * We know pid == 1 is terminating. Find remaining pid_ts
> + * in the namespace and terminate them.
> + */
> + nr = next_pidmap(pid_ns, 1);
> + while (nr > 0) {
> + kill_proc(nr, SIGKILL, 1);
> + nr = next_pidmap(pid_ns, nr);

```

This looks like a `proc_flush_task()`:

[cite]

```

* NOTE: This routine is just an optimization so it does not guarantee
* that no ... (processes) will exist at process exit time it
* just makes it very unlikely that any will persist.

```

[/cite]

If we really want the namespace to be terminated right when its leader (`init`) exits we have to `do_wait()` for each killed task and resend the signals.

```
> + }
> + return;
> +}
> +
> #else
>
> static struct pid_namespace *alloc_pid_ns(void)
> @@ -321,6 +357,12 @@ static struct pid_namespace *alloc_pid_n
> WARN_ON_ONCE(1);
> return ERR_PTR(-EINVAL);
> }
> +
> +void zap_pid_ns_processes(struct pid_namespace *pid_ns)
> +{
> + /* Nothing to do when we don't have multiple pid namespaces */
> + return;
> +}
> #endif /*CONFIG_PID_NS*/
>
> static inline struct kmem_cache *select_pid_cache(int num_upids)
>
```

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
